

Code - Breakdown Sheet

Day Ext	-	Yellow
Night Ext	-	Green
Day Int	-	White
Night Int	-	Blue

Production Company

Production Title

Breakdown Page no.

Scene no.

Scene Name

Int/Ext

Day/Night

Description

CAST Red	STUNTS Orange	EXTRAS Green
SPECIAL EFFECTS Blue	PROPS Violet	VEHICLES/ANIMALS Pink
WARDROBE Circle	MAKE-UP/HAIR Asteriks	SOUND EFFECTS/MUSIC Brown
SPECIAL EQUIPMENT Box	PRODUCTION NOTES	

Script Breakdown

How to use the template

Description:

Short description of the shot based on the script.

Type:

Cast	Red
Stunts	Orange
Extra Atmosphere	Green
Special Effects	Blue
Props	Violet
Vehicles/Animals	Pink
Wardrobe	Circle
Make-up/Hair	Asteriks
Sound Effects/Music	Brown
Special equipment	Box
Production notes	Underline

Color:

Description:

All talent with spoken lines of dialogue.
All possible stunts.
Extras that are part of a group.
Any practical effects that occur on set.
Any props handled by actors.
All picture vehicles / animals listed in script.
All referenced wardrobe that appear in script.
All referenced make-up special effects.
All sound effects that will be added in post.
Equipment specifically needed to get a shot.
Any notes production needs to be aware of.

Code - Breakdown Sheet

Day Ext	-	Yellow
Night Ext	-	Green
Day Int	-	White
Night Int	-	Blue

Bllas
Production Company

Vessel
Production Title

3/10
Breakdown Page no.

5/20
Scene no.

The Bar
Scene Name

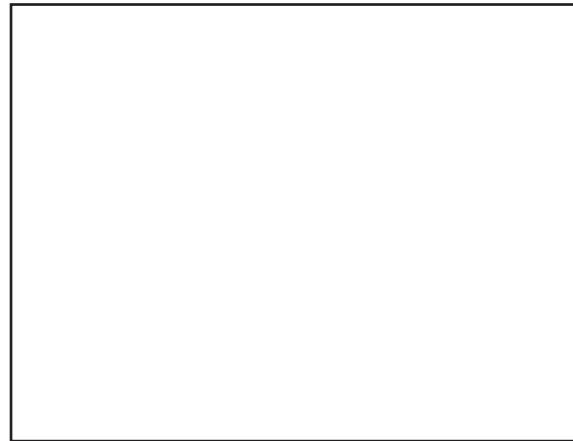
Int
Int/Ext

The characters meet eachother in a bar after shaking of the enemies

Night
Day/Night

Description

CAST Red <i>Marion - protagonist</i>	STUNTS Orange	EXTRAS Green <i>Crowd sitting at the bar</i>
<i>Aiden - Antagonist</i>	EXTRAS/SILENT BITS Yellow <i>Bar sounds</i> <i>People chatting</i>	
SPECIAL EFFECTS Blue	PROPS Violet	VEHICLES/ANIMALS Pink
WARDROBE Circle	MAKE-UP/HAIR Asteriks	SOUND EFFECTS/MUSIC Brown
SPECIAL EQUIPMENT Box	PRODUCTION NOTES	



Scene	Shot	Panel
-----	-----	-----
Shot:		

Camera:		

Audio:	Time:	



Scene	Shot	Panel
-----	-----	-----
Shot:		

Camera:		

Audio:	Time:	



Scene	Shot	Panel
-----	-----	-----
Shot:		

Camera:		

Audio:	Time:	



Scene	Shot	Panel
-----	-----	-----
Shot:		

Camera:		

Audio:	Time:	

Storyboard Sheet

How to use the template

Description:

The storyboard is essentially a document with pictures and lots of notes for the DOP to refer to on set. The pictures in the storyboard do not have to be perfect – as long as the crew can easily recognize what is happening in each shot.

There are multiple ways to create these pictures, the use of stock images, references from different movies, draw your own 3D block out scenes, or just sketch from scratch.

Shot:

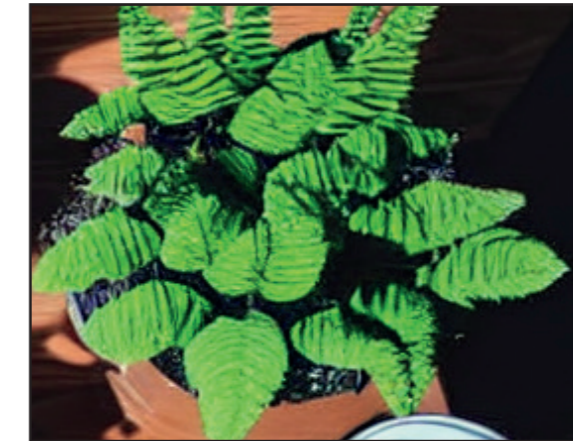
Label each shot with what kind of framing is needed for the end result.

Camera:

Explain the camera motion, with arrows if needed.

Audio:

Describe what kind of audio will be playing during the shot.



Scene <u>1</u>	Shot <u>1a</u>	Panel <u>1</u>
<i>Close up of table, showing different plants.</i>		
Shot: <i>medium close up</i>		
Camera: <i>tilt up</i>		
Audio: <i>moving pots</i>	Time: <i>3s</i>	



Scene <u>1</u>	Shot <u>1b</u>	Panel <u>2</u>
<i>Close up on succulent on the table, depth of field.</i>		
Shot: <i>close up</i>		
Camera: <i>still</i>		
Audio: <i>ambience</i>	Time: <i>2s</i>	



Scene <u>2</u>	Shot <u>1</u>	Panel <u>1</u>
<i>Botanist is talking to her plant. Gets spooked by sound</i>		
Shot: <i>close up</i>		
Camera: <i>quick move to the right.</i>		
Audio: <i>growl Monster</i>	Time: <i>8s</i>	



Scene <i>Broll</i>	Shot <i>x</i>	Panel <i>x</i>
<i>Broll of background</i>		
Shot: <i>wide shot</i>		
Camera: <i>dolly in</i>		
Audio: <i>ambience</i>	Time: <i>4s</i>	