

# Nords vs 100 Kingdoms

1500p



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*Further settlements on the shores of the 100 Kingdoms forced the Lords into action. A force was sent out to oust the Nords and burn their village down.*

This was an intro game for one of the Conquest-curious locals. He commanded my 100 Kingdoms and I had the Nords. The lists reflect the demo-nature of the game, as I wanted to include a bit of everything to help him get a feel for the different parts of the game. It ended up being incredibly close and fun game.

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I moved my raiders in on turn one, hoping to spread him out a little. He hardly took the bait, and I was forced into some weird positions. His Squired threatened the left flank raiders with their long move, and as the Men at Arms with Water Mage came into the center on turn two, I realised I was going to have a hard time taking that zone.





My big block of Huskarls still went into the center, confident that they could take on whatever came to claim that objective. I managed to use the houses for cover from most of the shooting, not really losing much to the bolts in the first two turns. .



Initial turns went well for both of us, rolling basically all reserves. On turn two, the board looked like this. On the left, his Mounted Squires had taken position on a hill, ready to charge my Raiders. In the middle he used both his Crossbow units to create a killing field, while the Chapter Mage and her Men at Arms went for the objective. The knights acted as a reserve force, anticipating my last few units.







Battle was joined first on the left flank, as the Squires stumbled down the hill, not reaching their target. The raiders let out a cheer and moved in, eager to get to grips with the invaders. The long distance meant only their throwing axes did damage this turn, causing only a single wound.



Meanwhile the Huscarls secured the village center, despite the Men at Arms approaching quickly (I had one more stand on the objective).

On the left, a Sea Jotnar moved in to support the raiders, its towering figure spelling doom for the poor squires.







Two units of household knights moved up to support, one unit in support of the now outmatched Squires, while the other readied themselves for a charge down the middle of the village.

In response, the left flank was further bolstered with the Jarl and his unit of Ulfhednar.







Battle was joined in the center, as the Men at Arms got charged by the Huskarls. I hoped to keep the objective this way, as he would have a hard time getting more stands into the zone. Despite this, I took a lot of damage, primarily from the crossbowmen shooting into my flanks. The Huskarls held, however, and did some damage to the Men at Arms in return.

On the other flank, the Squires were wiped out by the combined might of the Raiders and Jotnar, only for the Raiders to get run over by the Knights charging in. This opened the door for my Ulfhednar to fail their bloodlust check, and in they went.











In the middle, the struggle continued as both Men at Arms and Huskarls were severely depleted. The Middle unit of knights decided to reform and go to the left flank, supporting the now very lonely unit of Knights that fought both the Ulfhednar and Jea Jotnar on that flank.

The struggle in the middle finally ended in mutual destruction, as the Huskarls managed to slay the Men at Arms, only to be shot to bits by the crossbowmen.

My final unit, the Mountain Jotnar, moved in to secure the middle objective as his big unit of Knights cleaned up both the Ulfhednar and Sea Jotnar on the left.

On turn 10, the only Nord unit on the field was the Mountain Jotnar, standing on the central objective zone, worth 3 points.

For the 100 Kingdoms, a single unit of Crossbowmen and the large unit of Knights was still left, poised to strike the Jotnar down with a charge. The score was 13-13.

Supremacy decided that the Nords went first, and I charged the Jotnar into the Knights, keeping the back of the base just on the objective.

With neither knights nor Jotnar dying, I managed to score another 3 points, giving me a very hard fought win.



End result was 16-13 to the Nords.

