


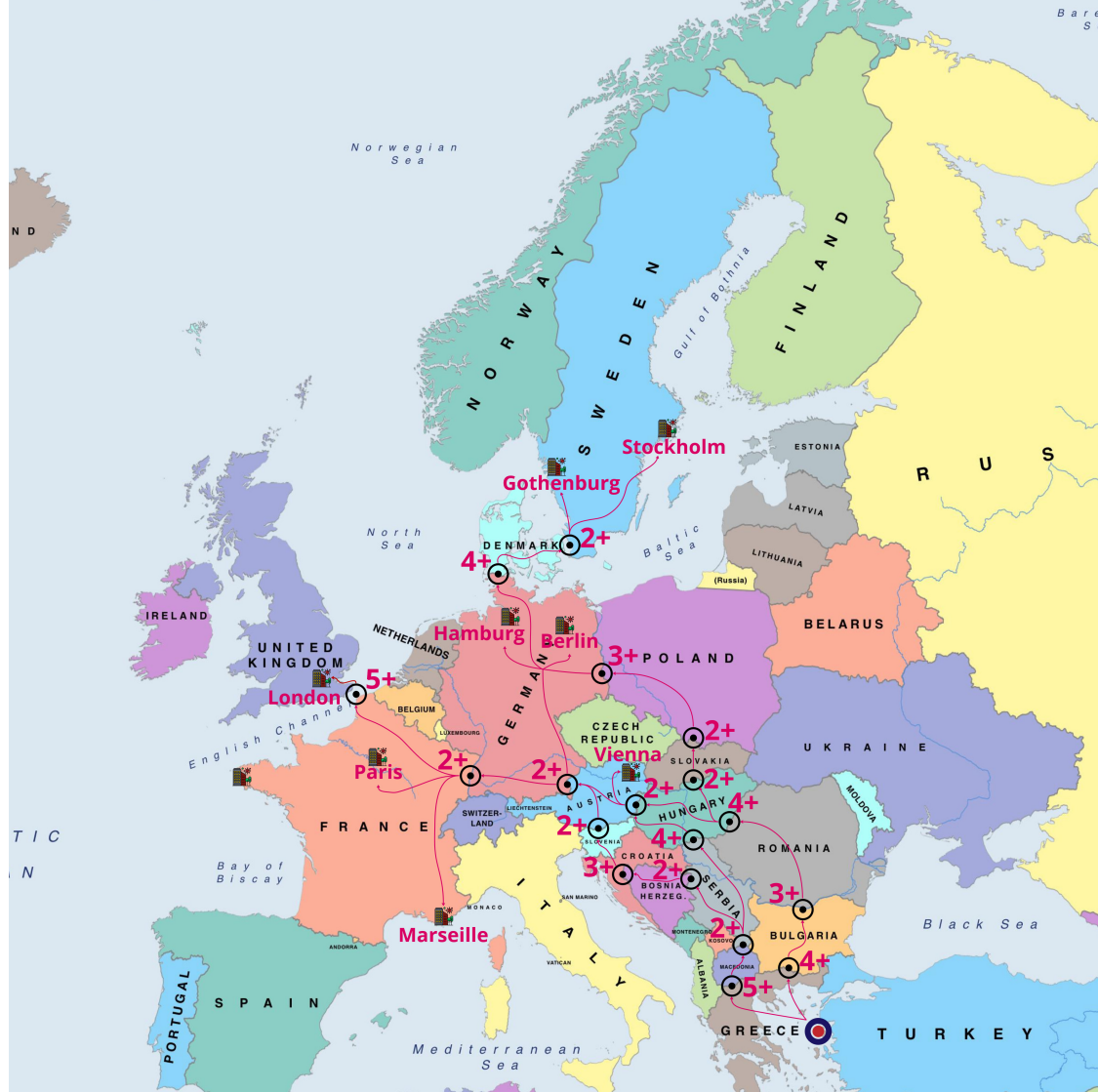
Routes to Travel

You start at the island of Lemnos marked by 

Choose your route to your destination city.

Every border you can cross has a difficulty. 2+ is easier than 5+.

Reach your destination city.



BEFORE GAME STARTS

1. Draw 1 Passport. This is your character.
2. Draw 1 Destination Card. This is where you want to go.
3. Take the Starting Items you have in your Passport.
4. Now pick 3 extra Item Cards of your choice.
5. Find people to travel with. It is safer to travel together.
6. Make a travel strategy.

DURING THE GAME

1. **YOU HAVE 2 ACTIONS PER ROUND BEFORE YOU NEED TO EAT AND SLEEP**
The following things cost 1 action:
 1. Crossing a border.
 2. Paying a Human Trafficker to take you across the border illegally.
2. **HOW TO CROSS A BORDER:**
 1. **Border Crossing** - Go to the border police and show your passport. Chance to make it across is shown on the map.
 2. **Illegal crossing** - Climb through the border fence. Difficulty is 1 higher than at the border.
 3. **Human Trafficker** - Pay Euro Cards to cross
Prices are for up to 4 Refugees:
2+ cost 4 Euro Cards.
3+ cost 6 Euro Cards.
4+ cost 8 Euro Cards.
5+ cost 10 Euro Cards.
3. **WHEN YOU HAVE USED YOUR ACTIONS, YOU WILL DRAW 1 RANDOM EVENT CARD.**
This can be good or bad for you.
4. **NOW YOU NEED FOOD AND WATER. SPEND 1 FOOD AND WATER CARD.**
If you have no Food and Water cards, you can get cards the following three ways.
 1. **Pay for food** - Use 1 Euro Item to get 2 Food and Water cards.
 2. **Steal 1 food** - Free but caught on 5+. If caught, you are arrested and your journey ends.
 3. **Beg for food** - You can beg on the street and gain 1 Food and Water card, but you will lose 1 action next round because it takes time.
5. **FINALLY, YOU NEED A PLACE TO SLEEP**
There are three ways to sleep:
 1. **Sleep outside**
Free if you have the Sleeping Gear card. If no Sleeping Gear, you freeze and only have 1 action next round.
Roll a die. On a roll of 1, you are robbed during the night.
 1. If you are alone, you lose all your items except your money.
 2. If you are 2 people, you lose half your items each except your money.
 3. If you are 3 people, you lose 2 items each.
 2. **Pay for a Hostel**
Cost 1 Euro card per night per person.
 3. **NGO helps you get a bed**
Free, but only a few spots every night. Talk to the NGO for help.
6. **START NEXT ROUND**

IF YOU RUN OUT OF FOOD AND WATER OR GET ARRESTED, YOUR JOURNEY ENDS, AND YOU NEED TO DRAW A NEW CHARACTER AND TRY AGAIN.

ITEMS DESCRIPTION From items list

Mobile
Phone



Your most important communication device. If you lose it, you will have only one action per round since everything takes longer without your mobile phone.

Sleeping
Gear



You need a good sleeping bag and tent to not freeze when sleeping outside.

Euros
Cards



Euros to spend, money your family has borrowed to help you on your way.

Food
Water



You need food and water to survive. If you run out of food and water, your journey ends.

Family
Jewels



Your grandmother's wedding jewels. Selling them would be shameful. Can be sold. 1 Family Jewels = 3 Euro cards

Local
Friend



You know someone in the country you are in. You do not need to spend for food or find a place to sleep. When played, you lose the card.

Fake EU
Passport



This Passport allows you to cross any EU border on max a 3+ die roll. If you roll a 1 or 2 you will be arrested and sent back to Greece.

Real Visa:
Schengen



This allows you to cross any EU border within the Schengen region without being stopped.

Fake Visa:
Schengen



This Visa, will allow you to cross any EU border on max a 2+ die roll. If you roll a 1 you will be arrested and your journey ends.

Illegal
Camp



You have found info on TikTok, that there is a refugee camp close by. You do not need to find a place to sleep. Roll a die. On a 6 you are robbed of 1 item. When played, you lose the card.