

LEARNING WITH FUN

An indoor or outdoor team building program



Are you looking for a fun, but meaningful team building program during your next meeting, team outing, offsite or corporate training program?



Could it be that there is a lack of trust, motivation, communication or problem-solving skills among your team, or possibly there are plenty of areas for improvement?





This teamwork skills training program will be delivered with fun coupled with one or several of the following learning objectives.

- Leadership
- Strategic planning
- Communication
- Problem solving
 - Creativity
- Achieving Targets
- Dealing with failure
 - Team conflict
 - Improving trust
- Increasing motivation
- Giving feed-back



The four phases

The delivery of this event will come in four phases, a briefing phase, a strategy phase, a game play phase and debriefing phase.



During the briefing phase (phase 1), the facilitator will outline the scope and objective of the game, explain rules and regulations and answer participant's questions.

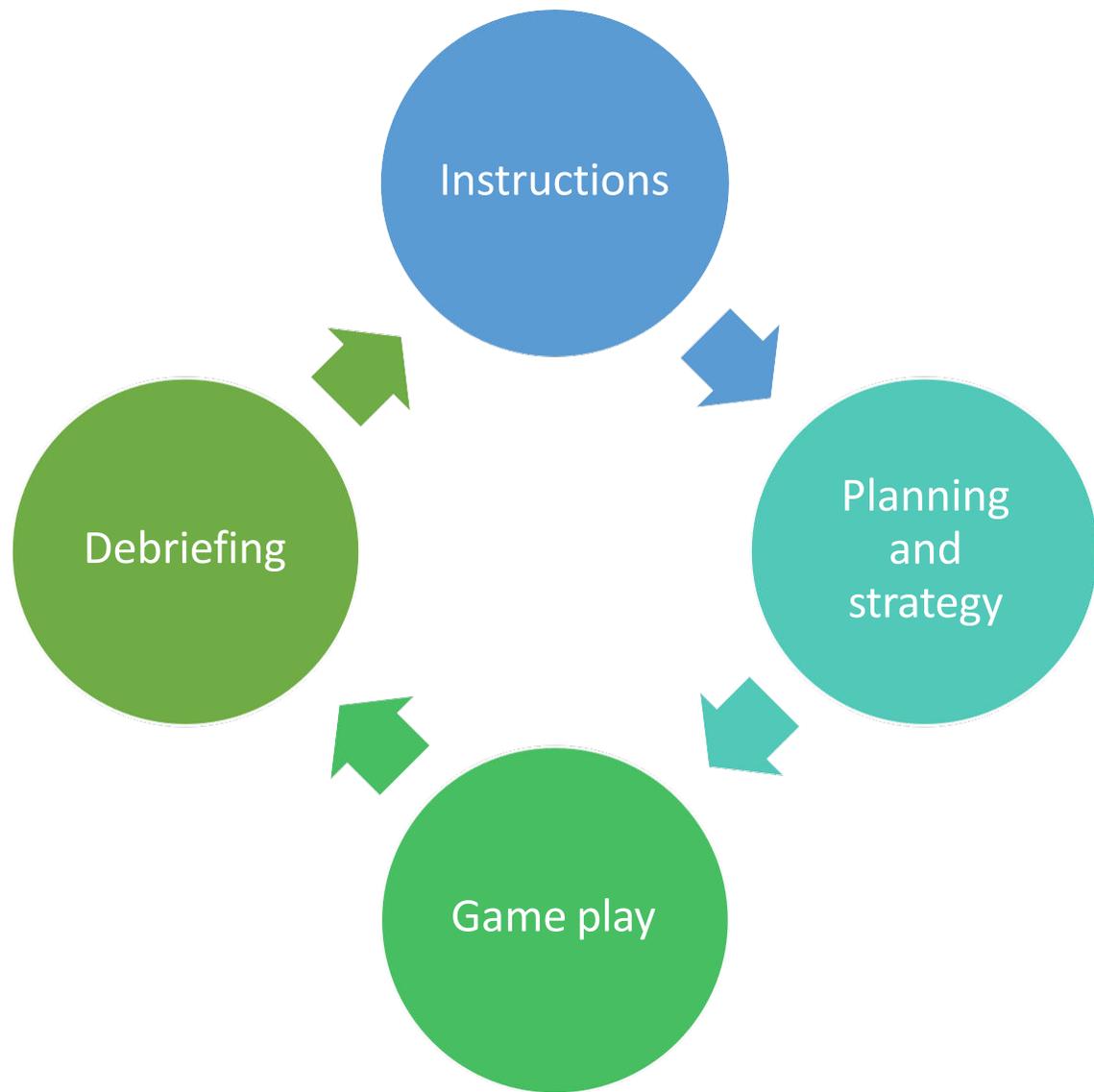




During the strategy phase (phase 2), teams brainstorm and discuss their approach to the game, decide on their strategy and ensures all participants are aligned behind a common objective. The objective is written down on the flip chart. Questions for clarification can be asked during this phase. Phase 3 is playtime.

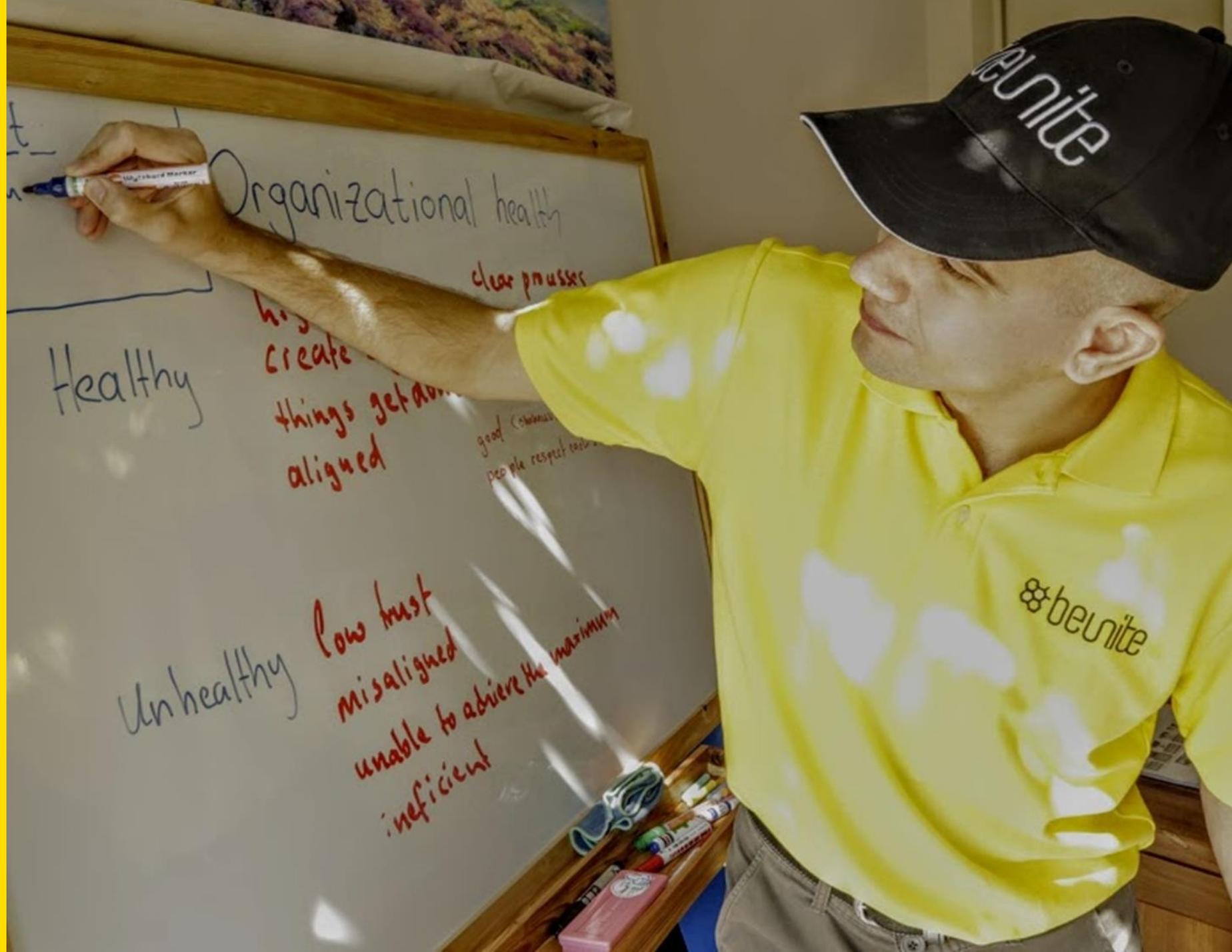
The first two minutes of the debriefing phase (phase 4) are given to relax, introspect, and take notes before the facilitator rises important questions about process, achieving targets and conflict within the team. In this phase the facilitator ensures the learning objectives are explored deeply and that the debate remains balanced and sophisticated.





The four phases repeat throughout the program depending on how many activities are played during the event.

Final summary is conducted before the end of the program and the facilitator / trainer may write important learning points on a flip chart for participants to take home.





ACTIVITIES



1

Ring Stack is an enjoyable team building activity where teams use trust and communication to guide throwers to lean to place the rings.

2

Tower of Hanoi is an intelligent team puzzle to encourage problem solving, planning and execution.



3

Jump Rope is a physically demanding team building exercise that encourages collaboration, dexterity and team coordination. Two players must hold the rope on either side and swing the rope in a large circle in order for the rope to pass under the feet and over the head of the players jumping in the middle.



4

Water Balloon Volleyball is an amusing, yet competitive team building activity to encourage fun, togetherness, and team spirit.





5

Minefield is a non-verbal team building activity to encourage strategy, risk-taking, communication and leadership.



6

In Islands, participants use communication, support and team strategy, to move over the islands in the fastest time.

7

In Rope stretcher, participants put trust in your team to carry you over a distance and collect as many balls as you can in the allotted time.



8

Catapult

This fun outdoor team building and design activity asks teams to make a bamboo catapult and fire balls as far as possible.





9

Blindfold Puzzle

Players must assemble a puzzle by wearing a blindfold which encourages active listening skills.

10

Balloon Balance is a fun and physically challenging indoor team building activity to enhance goal setting, creativity and out-of-the-box-thinking skills.





ICE-BREAKERS



Unlimited ice breakers cool down activities are included in this promotion, such as

- Human Knots
- The Ball and the Hoop
 - Line Me Up
- Team Dynamics
- Circle of Excellence
 - Team Chant
 - Transporters
- Human Snake
- Balloon Keep Up
 - Jump
- Balloon Snake, and
 - Moon Ball

**PROCESS VS
OUTCOME
ORIENTATION**





Process orientation means that during the debriefing, the focus is on how the team interacts, how they strategize, how decisions are made, how a task is approached, how negativity is overcome, how the team deals with success and failure.

.Outcome orientation means it is important to win the game. Focus is on how individuals and the team performs.



In outcome oriented, participants are split once into teams, before the start of the event, and teams compete against each other during the event. Points are tracked on a large score board. The winning team shall receive an award at the end of the event.

In process oriented, participants are split into teams several times during the event, and there is no winning team at the end of the event (no prizes).

Process oriented

- What is our approach of achieving our goals?
- More focused on learning.
- Indoor is recommended.
- No prizes / awards.

Outcome oriented

- Have we achieved our goals?
- More focus on play.
- Outdoor is recommended.
- Winning team is awarded with a prize / trophy.



Agenda

Process oriented / indoor (4 hours)

14.00	Participants gather in the meeting room. Introduction to the event and to the learning objective.
14.15	Ice breaker activity human knots.
14.30	Participants are split into teams.
14.35	Activity one - Blindfold puzzle. (Each activity comes with four phases: Instructions, Planning and strategy, Game play and Debriefing)
15.20	Activity two - Minefield.
16.00	Coffee break.
16.15	Activity three - Islands.
17.00	Activity four - Tower of Hanoi.
17.50	Final debriefing.
18.00	End of event.

(The agenda can be shortened to 3 hours by cutting one of the activities out.)

Outcome oriented / outdoor (3 hours)	
08.30	Participants gather outdoor (in hotel property). Ice breaker activity.
09.15	Activity one - Jump rope.
09.45	Activity two - Tower of Hanoi.
10.15	Activity three - Rope stretcher.
11.00	Activity four - Water balloon Volleyball.
11.45	Debriefing / Award ceremony.
11.30	End of event

(The program can be done in the morning or afternoon).

Rates table – Price per person

Process oriented, indoors

Group size / Location	10-12	13-15	16-19	20-24	25-30	31-40	41-50
Siem Reap/Phnom Penh	145	120	110	95	80	70	60

Rates are per person in USD.

INCLUSIONS

- Minimum 1English speaking Beunite facilitator.
- Travel from / to event venue, food and accommodation for Beunite team.
- Limited customization.
- All team building equipment.
- One hand-out (booklet) per person.

EXCLUSIONS

- Event venue rental.
- Coffee break.
- Full customization.
- Post event reporting
- Photographer / pictures / videos of the event.

Rates table – Price per person

Outcome oriented, outdoors

Group size / Location	10-12	13-15	16-19	20-24	25-30	31-40	41-50
Siem Reap, Phnom Penh	160	130	120	110	100	90	80

Rates are per person in USD.

INCLUSIONS

- Minimum 1English speaking Beunite facilitator.
- Travel from / to event venue, food and accommodation for Beunite team.
- Limited customization.
- All team building equipment.
- Prizes for the winning team.

EXCLUSIONS

- Event venue rental.
- Coffee break.
- Full customization.
- Post event reporting
- Photographer / pictures / videos of the event.

The difference between Learning with fun and FIZZY

	Learning with fun		
	Process oriented	Outcome oriented	
Available indoors.	✓	✓	
Available outdoors.		✓	
Pre-defined learning objective.	✓	✓	
Hand-out / booklet.	✓	✓	
Awards for the winning team.		✓	
Debriefing after each activity.	✓	✓	
Debriefing at the end of the event.	✓	✓	
Teams re-shuffle after each activity.	✓		
Suitable for large groups, beyond 50 pax			

ALL TEAM BUILDING THEMES



Fun and Competition



Adventure



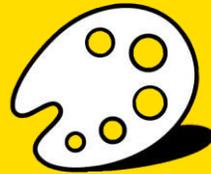
Team work skills and personal development



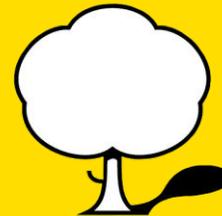
Ice breakers



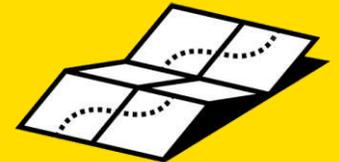
Party & Theme Dinner



Art and Culture



Corporate Social Responsibility



Explorers



Technology



Building and Design



Overnight packages

ALL TEAM BUILDING PRODUCTS



TOOLS FOR SCHOOLS



CHARITY FOR PARITY



AMAZING RACE



SUMO WRESTLING



CASINO ROYALE



SHINE WITH **LINE**



SPORTS DAY HURRAY



RAFT BUILDING



PICASSO MASTERPIECE

it's meaningful



THAILAND

Beunite Co. Ltd, 5 Bangbonsoi 11, Bangbon 1Rd., Bangbon Bangkok,
10150, Thailand
www.Beunite.com
info@Beunite.com
Phone & WhatsApp: +66 (0)84 629 05 07
LINE: rolf.graf



CAMBODIA

Street 51, Kaksekam, Siem Reap, Cambodia
www.sam-inspire.com
contact@sam-inspire.com
Phone & WhatsApp: +855 77 848 949