

Oli Donohoe

UI Designer passionate about creating digital experiences that are efficient, painless and progressive.

Experience

Rockpool Digital · UI Designer

MAY 2023 – PRESENT

I am helping in designing research-based MVP features for both a start-up and client-facing large corporate companies. My focus is leading the UI design across 3 teams alongside maintaining and adding to multiple design system libraries and working alongside all roles of the agency to facilitate best practises.

TwentyFourSquare · Digital Designer

MAY 2019 – MAY 2023

I led B2C and B2B projects end-to-end for both PWAs and websites, solving problems using client-based user research. I also became the catalyst for UI-focussed problems and prototyping. I was also part of the team that became the brand ambassador for our main client, providing advice for other agencies to follow.

Blue Baboon Digital Agency · Junior UX/UI Designer

AUG 2018 – MARCH 2019

I helped wireframe complex internal systems and led the design for the mobile experience, creating a technical specification and maintained/created components for the UI libraries across multiple systems. In addition, I created concise spreadsheets for bugs and helped with any print collateral.

Education

UX Design Course · General Assembly

2018

Bachelor of Arts (B.A.), Graphic Design (Top-up) · University of Kent

2011 – 2012

Foundation Degree (FDA), Graphic Design · Northbrook College

2009 – 2011

Deets

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in linkedin.com/in/oli-donohoe/

Skills

Software:

Figma/Sketch/Adobe XD

Photoshop/Illustrator

After Effects

Framer

InVision

Miro

Competencies:

UI Design

Visual Design

UX Design

User flows

Hi/low fidelity wireframes

Testing

Interaction Design

Prototyping

Research

Basic coding (HTML/CSS)

Soft skills

Communicative

Collaborative

Flexible & agile

Growth mindset

User-centered

Adaptive