Maria Schweiger

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Experience

3D Artist & Designer — **mucki**
since 02/2025 — Vienna, AT

→ Creation of 3D models and animations
→ Concept and implementation of packaging design and large-scale advertising campaigns

Industrial Designer — **Krones**
10/2022 – 09/ 2023 — Regensburg, DE

→ Design and CAD development of a Central Operation Unit, winner of the 2026 German Design Award
→ Setup and implementation of a VR lab for the design department

Product Designer — **OPO'LAB**
10/2021 – 02/2022 — Porto, PT

→ Design and prototyping of a machine for the production of 3D filament from recycled plastic
→ Craftsmanship assistance in the workshops

Graphic Designer — **University of Regensburg**
3/2020 – 09/2021 — Regensburg, DE

→ Creation of graphic assets for print and web design for the CyberMentor project

Education

2023 – 2026
Diploma Design Investigations (Mag.ind.des.)
University of Applied Arts Vienna, AT

2024 – 2025
Google UX Design Certificate
Google und Coursera, Online

2022 – 2023
Bachelors Medical Information Technology
OTH Regensburg, DE

2018 – 2022
Bachelors Industrial Design (B.A.)
OTH Regensburg, DE

Soft Skills

→ A pragmatic and goal-oriented mindset with clear prioritization
→ Highly organized, with a structured approach to managing tasks and meeting deadlines
→ Confident communicator with strong presentation abilities

Hard Skills

CAD + Rendering
Rhino · Cinema 4D · Blender · Keyshot · Unreal Engine

Graphic Design + UX/UI Design
Adobe Creative Cloud · Figma

Coding + Tech
Basics in Python · C · Electronics · HTML/CSS · WordPress

Crafts + Hobby
Sewing · Drawing · Model making · Rapid prototyping

Weitere Projekte & Engagement

2026 → Project featured in the book *Designing Questions* by Anab Jain
2024 + 2025 → Exhibited at the Angewandte Festival
2020 - 2023 → Volunteer work at AIAS Regensburg
2026 Scholarship from the Otto Helmut and Alice Eckl Foundation
2020 → Artist-in-residence in Pilsen (CZ)