



<https://www.improveproject.eu>



Innovative Metodologies and
PRACTICES On VET



<http://blog.findaninternship.co.uk/eu-projectimprove/>

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IMPROVE

Innovative Methodologies and Practices on VET

Project realised in the
Framework of the Programme
Erasmus Plus KA2
Strategic Partnerships for VET



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Innovative Methodologies and Practices on VET

IMPROVE project aims to satisfy the need for innovation in VET systems, thanks to alternative and successful methodologies/approaches to the learning environment, in order to create successful experience in job-oriented learning.

This will contribute to reduce the lack of an effective system to transfer knowledge and provide learners of skills necessary for self-employment or employment.

The methodologies and the approaches to analyse, deepen and test, will be:

- Entrepreneurship education,
- Work-Based Learning,
- Creative Problem Solving Methodology,
- web 2.0 tools for VET,
- Gamification of learning,
- Simulations and Digital storytelling,
- Open Educational Resources,
- ECVET implementation.



The partners aims to create innovative tools and guidelines, can be used by the personnel who work in various ways in VET (teachers, schools organizations), widespread among the learners to support their employ ability and self-employment.

MAIN OBJECTIVE

The main objective of the project is developing institutional partnerships supporting the set up and implementation of an internationalization strategy of VET learners and apprentices.

All partners in their respective activities, thanks to the European projects in which they are involved, meet the needs of many young people and adults to acquire / improve skills and competences to strengthen their position in the labour market / their career.



VOCATIONAL EDUCATION AND TRAINING

At the same time, they meet the need for professionals and workers to be able to assert their skills and abilities in an international context in order to fully implement the Single European market. Hence the motivation of the partners to become involved in projects that can favour the international dimension of vocational training, the innovation of VET systems

INTELLECTUAL OUTPUTS

- EDUCATIONAL HANDBOOK
"Teaching Entrepreneurship"
- EDUCATIONAL HANDBOOK
"Worked based learning"
- EDUCATIONAL HANDBOOK
"Tools for VET in WEB 2.0"
- EDUCATIONAL HANDBOOK
"Teaching through gamification, simulations and digital storytelling"
- EDUCATIONAL HANDBOOK
"Open Educational Resource for VET teachers and trainers"
- EDUCATIONAL HANDBOOK
"Implementing ECVET documents"
- EDUCATIONAL HANDBOOK
"Creative Problem Solving Methodology"



MULTIPLIER EVENTS

- MULTIPLIER EVENT in London (UK) - February 2021
- MULTIPLIER EVENT in Potenza (IT) - February 2021
- MULTIPLIER EVENT in Turku (FL) - February 2021
- MULTIPLIER EVENT in Krakow (PL) - February 2021
- MULTIPLIER EVENT in LARISSA (GR) - March 2021
- MULTIPLIERS EVENT in Caserta (IT) - March 2021