

HEIGHTSMEDITATIONBAND.COM

Heights HEIGHTS MEDITATION LIVE

FOR MORE INFORMATION
FRANCOIS RUSTVELD // +31(0)683569841



THANK YOU!

First of all, thank you for your interest in booking a show for HEIGHTS MEDITATION.

Attached is a list of our technical requirements. It might sound a bit formal, but this is not meant to cause any inconveniences on your behalf.

We designed this rider for optimum effectiveness at the day of the show. If there are any questions or if you have trouble providing any of the below mentioned please get in touch with us before the day of the show and we will work out a solution.

We assume that there is a well sized PA system provided for the show with sufficient power to supply a clean and undistorted 110dB SPL RMS to the mixing desk a powerful and feedback-proof monitor system a high quality professional full drum kit with a mat, drum throne and a professional high quality guitar amp.

We bring: our own Bass Amplifier (Mark Bass) - Bass Guitar - Snare - Kick Pedal - Cymbals - Timbale - Guitar - Keyboards with Stands.

It is very important that each musician have their own monitor speakers with separate mixes.

Please read our requirements carefully and in case of doubt or questions... don't hesitate to contact us!



TECHNICAL RIDER 1/3

Please read this technical rider carefully and contact Francois Rustveld or Frits Panday when in doubt whether the stated requirements can be met. This rider is an integral part of the booking contract between Heights Meditation and the venue / programmer / organisation / booker / festival / etc.

Heights Meditation will use it's own backline except for drums en guitar amp unless agreed otherwise.

Heights Meditation will need the following:

- At least 1 hours of setup and soundcheck time, free of disturbances. Please advise us well in advance if there are soundlevel limitations of any kind during soundcheck or performance.
- In case of a change-over and linecheck-only situation, we need at least 30 minutes prior to showtime.
- Absolutely no DJ booth on the playing area during the show

Personnel

- One sound engineer, familiar with the PA system, to assist the band's FOH engineer during setup, soundcheck and performance.
- One monitor engineer to assist the band's monitor engineer during setup, soundcheck and performance.
- One lighting technician to assist the band's light operator familiar with the local system, desk and patch.
- Stagehands / humpers who can help the band and their crew with their load-in, backdrop, FOH equipment and load-out (adult and sober please).

Stage, Risers and Backstage

Playing area of at least 8m wide and 5m deep with a clearing of 3m or more and in case of a festival:

Side-stage, big enough (7m x 3m) for build-up and change-over of rolling keyboard-riser, rolling drum-riser monitors and bass- & guitar amps. With Backdrop.

Please apply as much acoustic drapes on the sides and roof of the (festival) stage and FOH mix-tent as possible.

- 3 (rolling-)risers; two risers of 2m x 2m on 40cm height for keyboard worlds; one riser of 3m x 2m on 60cm for drum world (if possible, otherwise also 2m x 2m), positioned symmetrically left and right of the stage-center (see stageplan).
- In the case of (festival-) change-overs, rolling risers are a must for both 'worlds', available side- / back-stage an hour before change-over time and after showtime!
- We use your mics and micstands: we need 12 tall- and 6 short boomstands, available an hour before and after change-over and showtime.
- Please provide a dedicated and well grounded 230V audio / backline power Euro-socket upstage with power distribution, centre and at monitor world.
- A high quality quitar amplifier

Monitors

- A high quality (digital) monitor desk. Please provide professional crew close to the stagerack and local monitor world / amps with clear sightlines to the stage and well grounded audio power.
- Audio infra to rack and connection to the local stagerack via XLR fan-out.
- Please provide 10 high quality (15" driver) monitor wedges - powered by identical high quality amplifiers and one powerful drumfill, we use 7 amped groups (including PFL).



TECHNICAL RIDER // 2/3

Backline

- A high quality professional drum kit. MAT - Drum throne - Kick - Snare - HiHat - 3 Toms - Cymbals
- A high quality guitar amp

We bring:

- Guitar
- Bass Amp Mark Bass
- Bass guitar
- Kick pedal
- Snare
- Timbale
- Cymbals
- Keys: Yamaha Montage 6
- Keys: Yamaha Motif XF6
- Keys: Doepfer D3m
- K&M Spider Pro Stand
- Apple Macbook Pro with Mainstage
- Akai Sampler MPX16
- Korg KAOSS Pad (FX)
- Keys: Roland XP50
- Keys: Korg Karma
- Roland SPD Digital Percussion Pad
- Bongo's
- Percussion Instruments

PA sound system

- A high quality sound system suitable for the room / field with good intelligibility for the entire audience. Preferred brands are L'Acoustic, Meyer Sound, Adams, D&B...
- The system must be able to deliver a linear and distortion-free level of 105dBA between 40Hz and 16kHz at the FOH position with 15dB of headroom.
- The PA system must be well-tuned and ready upon arrival of the band, system processing accessible at the FOH (no limiters or soundlevel dependant power-interrupters shall be used in the system audio-path).
- A talkback mic from FOH to the stage and intercom between FOH and monitor world is needed.

Front Of House

- A high quality mixing desk (Midas Heritage...) with 40 inputs, fitted with an adjustable highpass filter, 4 band parametric EQ and 6 post-fader aux sends per channel, (stereo) group routing options and VCA's; positioned close to the ideal listening position in the center of the PA's stereo image.
- 4 Gates (Drawmer, BSS), 8 Compressors (DBX, BSS, Drawmer).
- 3 Reverb units (SPX, M3000, PCM), 1 Tap delay (2290, D-Two).
- 31-Band graphic EQ's (Klark Teknik) inserted on all master / matrix outs (L/R, sub, infills...).
- Digital quality mixers (Venue/Profile, VI's, SD7/8/9, XL8, Pro6/9) are fine, but only if you notify us more than a week in advance so we can prepare a showfile.
- Provide us with your specific software version. Send a file template - I/O patch of your specific setup. Heights Meditation's engineer is allowed to use his own showfile under all circumstances, even if that means a short interruption in festival / DJ audio during change-overs / file loading. Use an external (matrix-) mixer when continuity is a must...



TECHNICAL RIDER // 3/3

Broadcast Mix

- Please notify us when using a separate recording- / broadcast facility so we can give the mix engineer a simple briefing. Please note that we need to switch the Lead Vocal between clean Ø and FX channels during the set, we will prepare a setlist as a guide.

Lights

- It's up to your professionals how to design and control the light during the show!
 - We would like to suggest following facilities:
 - 12 Trussmounted movinglights.
 - A 10kW front wash.
 - 8 Audience blinders on the fronttruss.
 - 4 Martin Atomic 3000 or similar in the upstage trusses.
 - A smoke machine and a hazer controlled by DMX.
 - A upstage flybar and 12 x 6 m backdrop.
 - On the floor - 3 Martin Atomic 3000 of similar.
 - 6 Floorpars 64 (patched separately).
 - 3 4lite blinders.
 - 4 Moving lights.
- In case of need of Logo, photo- or video material please don't hesitate to contact Frits Panday at +31(0)6 41685449 or xs2frits@gmail.com

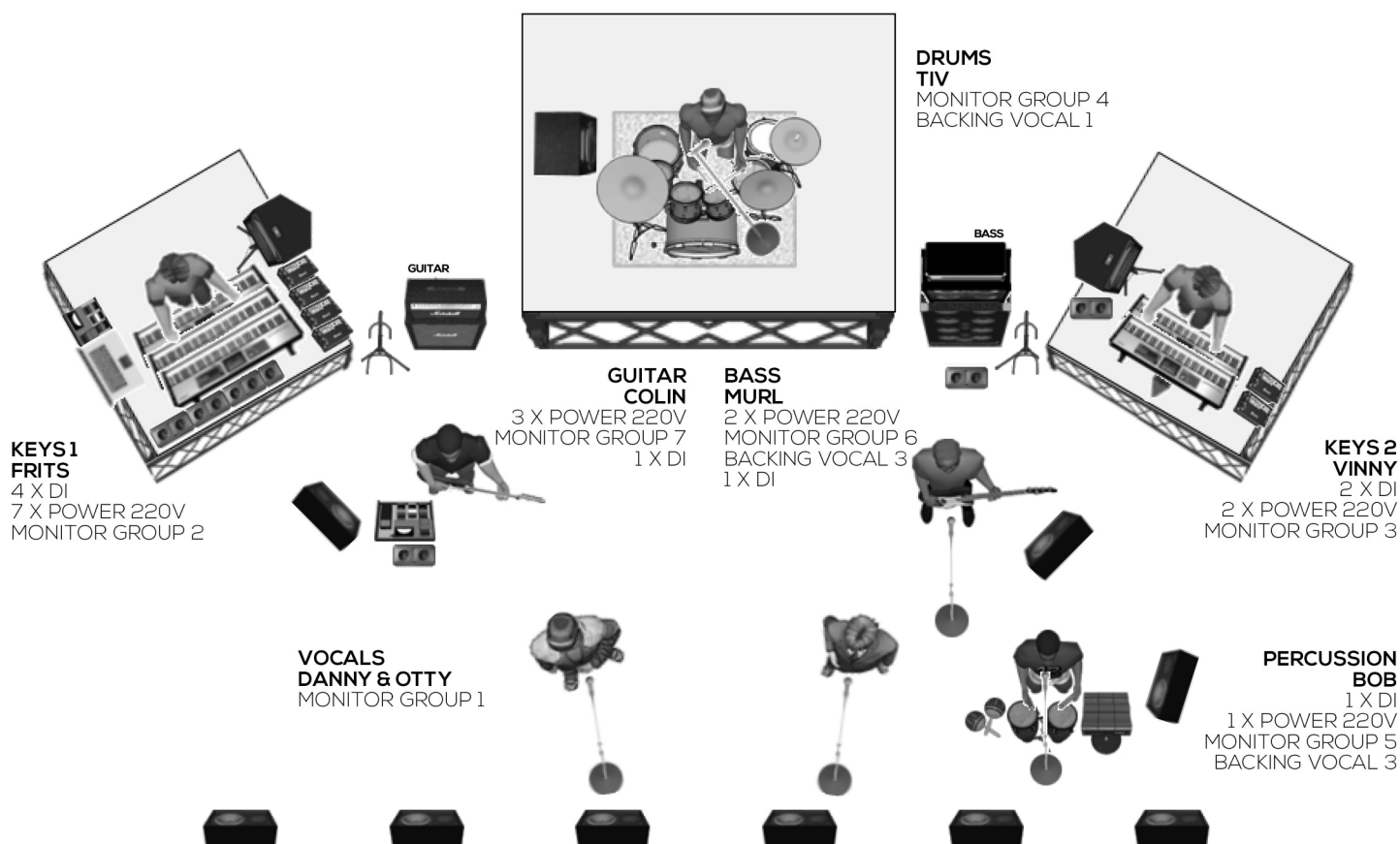
Thank you for your efforts, we are looking forward to working with you all!

HEIGHTS STAGE PLAN

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HEIGHTS MEDITATION STAGE PLAN



BASS ALWAYS AT THE RIGHT SIDE OF THE DRUMS

MONITOR GROUPS IN ORDER OF PRIORITY

- 1 VOCALS
- 2 KEYS 1
- 3 KEYS 2
- 4 SIDEFILL DRUMS
- 5 PERCUSSION
- 6 BASS
- 7 GUITAR

DRUMS

COMPLETE KIT WITH
KICK - SNARE - HH - 3 TOMS - CYMBALS

MIC'S (18X)

- 2 VOCALS WIRELESS (LEAD)
- 3 VOCALS WIRED (BACKING)
- 10 DRUM2
- 1 GUITAR (OPT. DI)
- 2 PERCUSSIONS

DI (9X)

- 4 VOCALS WIRELESS (LEAD)
- 2 VOCALS WIRED (BACKING)
- 1 DRUM2
- 1 GUITAR (OPT. DI)
- 1 PERCUSSIONS

AMPS

GUITAR AMP
BASS AMP

POWER (16X)

- 7 KEYS 1
- 3 KEYS 2
- 2 BASS
- 3 GUITAR
- 1 PERCUSSION

COMPLICATIONS/PROBLEMS? PLEASE GET IN TOUCH WITH US IMMEDIATELY



INPUTLIST BASED ON 32 CHANNELS (COMPLETE)

# INSTRUMENT	INSERT	# MONITOR GROUP
1 KICK IN	GATE & COMPRESSOR	1 VOCALS
2 KICK OUT	GATE & COMPRESSOR	2 KEYS 1 / FRITS
3 SNARE TOP	GATE & COMPRESSOR	3 KEYS 2 / VINNY
4 SNARE BOTTOM		4 DRUMS
5 HI HAT		5 PERCUSSION
6 TOM 1	GATE	6 BASS
7 TOM 2	GATE	7 GUITAR
8 TOM 3	GATE	
9 TIMBALE		
10 OVERHEAD 1		
11 OVERHEAD 2		
12 SPD		
13 PERCUSSION 1		
14 PERCUSSION 2		
15 BASS XLR	COMPRESSOR	
16 BASS DI		
17 GUITAR MIC		
18 GUITAR DI		
19 KEYS FRITS TOP L	COMPRESSOR	
20 KEYS FRITS TOP R	COMPRESSOR	
21 KEYS FRITS DOWN L	COMPRESSOR	
22 KEYS FRITS DOWN R	COMPRESSOR	
23 KEYS VINNY TOP	COMPRESSOR	
24 KEYS VINNY DOWN	COMPRESSOR	
25 VOCAL DANNY	COMPRESSOR / REV / DEL	
26 VOCAL OTTY	COMPRESSOR / REV / DEL	
28 VOCAL TIV	REV	
29 VOCAL MURL	REV	
30 VOCAL BOB	REV	
31 DELAY		
32 REVERB		

RESERVE 2 OUTPUT CHANNELS FOR LIVE AUDIO RECORDING



INPUTLIST BASED ON 24 CHANNELS (SMALL SETUP)

# INSTRUMENT	INSERT	# MONITOR GROUP
1 KICK	GATE & COMPRESSOR	1 VOCALS
2 SNARE	GATE & COMPRESSOR	2 KEYS 1 / FRITS
3 HI HAT		3 KEYS 2 / VINNY
4 TOM 1	GATE	4 DRUMS
5 TOM 2	GATE	5 PERCUSSION
6 TOM 3	GATE	6 BASS
7 TIMBALE		7 GUITAR
8 OVERHEAD 1		
9 OVERHEAD 2		
10 SPD		
11 PERCUSSION 1		
12 BASS	COMPRESSOR	
13 GUITAR		
14 KEYS FRITS TOP L	COMPRESSOR	
15 KEYS FRITS TOP R	COMPRESSOR	
16 KEYS FRITS DOWN L	COMPRESSOR	
17 KEYS FRITS DOWN R	COMPRESSOR	
18 KEYS VINNY TOP		
19 KEYS VINNY DOWN	COMPRESSOR	
20 VOCAL DANNY	COMPRESSOR / REV / DEL	
21 VOCAL OTTY	COMPRESSOR / REV / DEL	
22 VOCAL TIV	REV	
23 VOCAL MURL	REV	
24 VOCAL BOB	REV	

**A GOOD PERFORMANCE OF HEIGHTS MEDITATION
REQUIRES 32 CHANNELS
IN EXCEPTIONAL CASES WE CAN REDUCE TO
LESS CHANNELS BUT IT WILL BE AT THE EXPENSE
OF THE SOUND AND EXPERIENCE**

RESERVE 2 OUTPUT CHANNELS FOR LIVE AUDIO RECORDING



INPUTLIST BASED ON 16 CHANNELS (SMALLEST SETUP)

# INSTRUMENT	INSERT	# MONITOR GROUP
1 KICK	GATE & COMPRESSOR	1 VOCALS
2 SNARE	GATE & COMPRESSOR	2 KEYS 1 / FRITS
3 HI HAT		3 KEYS 2 / VINNY
4 TOM 1	GATE	4 DRUMS
5 TOM 2	GATE	5 PERCUSSION
6 TOM 3	GATE	6 BASS
7 TIMBALE		7 GUITAR
8 BASS		
9 GUITAR		
10 KEYS FRITS TOP	COMPRESSOR	
11 KEYS FRITS DOWN	COMPRESSOR	
12 KEYS VINNY	COMPRESSOR	
13 VOCAL DANNY	COMPRESSOR / REV / DEL	
14 VOCAL OTTY	COMPRESSOR / REV / DEL	
15 VOCAL TIV	REV	
16 VOCAL MURL	REV	

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RESERVE 2 OUTPUT CHANNELS FOR LIVE AUDIO RECORDING



HOSPITALITY RIDER

General

- Group: HEIGHTS MEDITATION
- Members: 10
- Crew: 5
- Total: 15

Contact

- Sandy Otten (Floor Manager) +31 (0)6 120 59 609
- Francois Rustveld (Sound Engineer) +31(0)6 835 69 841
- Frits Panday +31(0)6 416 85 449

Parking Places

Please provide 4 parking spots for the band. In case of paid parking spots provide us tickets.

Stage acces

All members and crew (15 persons) need stage and backstage acces before-, during- and after the show.

Backstage

- A separate room for the band to get some rest before and after the show. It would be great to have some sofas, tables, chairs, a mirror and sink.
- 15 towels

Guest

- A guest list of 25 persons.

Food and Drinks

Total 15 meals:

- 12 Meals with Meat / Chicken / Egg / Fish / Vegetables (No specific diet)
 - 3 Meals with only Fish / Egg / Vegetables (No Meat or Chicken)
 - 1 Member has allergie for:
 - Rice - shrimps - crab - lobster - pork - milk
 - minimum 30 bottles of cooled non-carbonated water for stage and backstage
 - minimum 12 liters of other cooled other drinks (juice, beer and coke)
- we like snacks, candy, energybars, etc!

Questions about the hospitality rider?

Please contact:

Sandy: +31 (0)6 120 59 609



HEIGHTS MEDITATION

BAND MEMBERS

DANNY	VOCAL
OTTY	VOCAL
TIV	DRUMS
MURL	BASS
FRITS	KEYS
COLIN	GUITAR
VINNY	KEYS
BOB	PERCUSSION
FRANCOIS	SOUND ENGINEER
SANDY	MANAGER

CREW

1 X STAGE CREW
2 X VIDEO CREW
2 X PHOTO CREW

TECHNICAL INFO / RIDER QUESTIONS

FRANCOIS +31(0)6 835 69 841