FPS Aiming Formula Outline

1. How to maximize performance with the right equipment and settings

- a. Computer hardware
- b. Monitor
- c. Mouse
- d. Mousepad
- e. Mouse bungee (Cable management)
- f. Mouse skates
- g. Keyboard
- h. Audio
- i. Chair
- i. Table
- k. Lighting

2. How to optimize your graphics card settings

- a. How to set up GPU scaling
- b. How to adjust GPU picture settings

3. How to optimize your in-game settings

- a. How to attain higher FPS and increase performance
- b. How to find your optimal crosshair size
- c. How to find your optimal crosshair color
- d. What is a dynamic crosshair and should you use it?

4. Aligning your body to maximize aiming performance

- a. How to choose your mouse
- b. How to find your optimal grip
- c. How to find your forearm alignment
- d. Positions for your forearm, elbow, and shoulder
- e. How your chest position affects your aiming
- f. How to find your optimal back and neck posture for long-term health

5. The 6 major aiming motions in all FPS Games that you need to know

- a. How to find which aiming motion to develop based on your game
- b. What is a micro motion and how to improve it
- c. What is a flicking motion and how to improve it
- d. What is a swiping motion and how to improve it
- e. What is smoothing and tracking motion and how to improve them
- f. What is vertical motion and how to improve it
- g. How to find your perfect sensitivity
- h. How to practice your aiming correctly

6. How to practice the major aiming motions in Aim Lab

- a. Intro to aim labs
- b. Advanced micro motion drills

- c. Advanced flicking motion drills
- d. Advanced swiping motion drills
- e. Advanced smoothing motion drills
- f. Advanced tracking motion drills
- g. Advanced vertical motion drills

7. How I optimize and fine-tune my aim and sensitivity

- a. My personal alignments and feelings
- b. How I optimize my sensitivity in fps games
- c. My warm-up routine
- d. What I do when my aiming feels off

8. Game factors that influence aiming

- a. How to rapidly improve your aim through map awareness
- b. How to rapidly improve your aim through advanced peeking techniques
- c. Intro to learning weapons
- d. How to aim with realistic weapons
- e. How to aim with non-realistic weapons