



Daniel Nikocevic

Level - Gameplay Designer

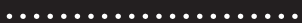
CONTACT

TO

Nicole Akerlid

MachineGames

Internship Application



FROM

Daniel Nikocevic Brond

Level - Gameplay Designer

Phone:

+46 79 339 69 16

Email:

daniel.nikocevic@gmail.com

Website:

www.danielbrond.one

COVER LETTER

Date: 03/30/21

Internship Application

Dear Nicole

I am humbled to have been approached by Martin after today's Futuregames Meet & Greet and I would love to be a part of MachineGames.

I believe that I would be a perfect fit as I am incredibly motivated, highly flexible and I eager to learn.

Over the past 8 years working as a hobbyist game developer, I have developed a keen eye for detail, quality as well as the ability to adapt my skill set so that I may be the best possible asset for the team, both as a colleague and designer.

If you introduce me to a situation I will present you the best possible solutions rather than the problems themselves, as that is my personal motto; solutions, not problems.

Given the chance, I know that I will be able to prove myself as a valuable member of the team no matter the task at hand and I would love to be a part of MachineGames journey ahead.

If I have sparked any interest at all please take a look at my portfolio site for further information about me as well as my projects.

With that being said, I thank you for your time and I wish you a wonderful day!

Sincerely,

Daniel Nikocevic Brond
Level - Gameplay Designer