

Anders Moberg vinter 2025 [2501pts]

Standard [2501pts] (Bretonnia - Army Book (2013-4) -V8.6.6.)

• - Army Size: Army (2999 points)

NAME	ROLE	PTS	OPTIONS
Bretonnian Lord	Lords	304	Magic Items and Virtues, BRB - The Other Trickster's Shard, AB - The Grail Shield (Grail Vow only), AB - Mantle of Damsel Elena, Virtue of Heroism (1st), Royal Pegasus, Grail Vow, Lance
Damsel of the Lady	Heroes	140	Magic Items, BRB - Dispel Scroll, Lore of Beasts, Bretonnian Warhorse, Wizard Level 2
Damsel of the Lady	Heroes	140	Magic Items, BRB - Power Stone, Lore of Beasts, Bretonnian Warhorse, Wizard Level 2
Paladin (Army Battle Standard Bearer)	Heroes	180	Battle Standard Bearer, Magic Items, BRB - Enchanted Shield, BRB - Sword of Might, BRB - Dawnstone, Virtue of Duty (1st), Barded Bretonnian Warhorse, Grail Vow
(7) Knights of the Realm	Core	197	7x Knight of the Realm Musician, Standard Bearer, BRB - Gleaming Pennant
(7) Knights of the Realm	Core	192	7x Knight of the Realm Musician, Standard Bearer
(30) Men-at-arms	Core	177	30x Man-at-arms Champion, Musician, Standard Bearer, Pole-arm
Peasant Bowmen	Core	140	Braziers, 20x Peasant Bowman, Musician, Standard Bearer
(3) Pegasus Knights	Special	185	3x Pegasus Knight Standard Bearer
(3) Pegasus Knights	Special	185	3x Pegasus Knight Standard Bearer
(3) Pegasus Knights	Special	185	3x Pegasus Knight Standard Bearer
(4) Field Trebuchet	Rare	90	3x Peasant
(4) Field Trebuchet	Rare	90	3x Peasant
(7) Grail Knights	Rare	296	7x Grail Knight Musician, Standard Bearer

Standard (Bretonnia - Army Book (2013-4) -V8.6.6.) (2501 pts)

Uncategorized	
- Army Size	Army (2999 points)
Lords (483 pts)	
Bretonnian Lord (1) (258 pts)	Lance, Grail Vow, Barded Bretonnian Warhorse, Shield, Magic Items and Virtues, Virtue of Knightly Temper (1st), BRB - Dawnstone, BRB - Glittering Scales Rules: Virtue of Knightly Temper, Purebreed Warhorse, Swiftstride, The Grail Vow Model: Bretonnian Lord, Barded Bretonnian Warhorse (x6) (x6) Weapon: Hand Weapon (x12) (x12), Lance (mounted models only) (x8) (x8) Armour: Heavy Armour (x9) (x9), Glittering Scales, Shield (x8) (x8), Barding (x6) (x6) Talisman: Dawn Stone
Prophetess of the Lady (1) (225 pts)	Wizard Level 4, Lore of Heaven Rules: Aura of the Lady Model: Prophetess of the Lady Weapon: Hand Weapon (x12) (x12)
Heroes (419 pts)	
Paladin (1) (176 pts)	Lance, Knights Vow, Royal Pegasus, Shield, Magic Items and Virtues, Virtue of Duty (1st), AB - Gromril Great Helm Rules: Virtue of Duty, Fly, Swiftstride, Stomp, Fast Cavalry, The Knight's Vow Model: Paladin (x3) (x3), Royal Pegasus (x2) (x2) Weapon: Hand Weapon (x12) (x12), Lance (mounted models only) (x8) (x8) Armour: Heavy Armour (x9) (x9), Gromril Great Helm, Shield (x8) (x8)
Paladin (1) (119 pts)	Lance, Knights Vow, Royal Pegasus, Magic Items and Virtues, BRB - Charmed Shield Rules: Fly, Swiftstride, Stomp, Fast Cavalry, The Knight's Vow Model: Paladin (x3) (x3), Royal Pegasus (x2) (x2) Weapon: Hand Weapon (x12) (x12), Lance (mounted models only) (x8) (x8) Armour: Heavy Armour (x9) (x9), Charmed Shield
Paladin (Army Battle Standard Bearer) (1) (124 pts)	Knights Vow, Barded Bretonnian Warhorse, Magic Items, Virtue of the Impetuous Knight (1st), BRB - Luckstone, BRB - Enchanted Shield, Battle Standard Bearer Rules: Virtue of the Impetuous Knight, Purebreed Warhorse, Swiftstride, The Knight's Vow Model: Paladin (x3) (x3), Barded Bretonnian Warhorse (x6) (x6) Weapon: Hand Weapon (x12) (x12) Armour: Heavy Armour (x9) (x9), Enchanted Shield, Barding (x6) (x6) Talisman: Luckstone
Core (691 pts)	
Knights Errant (11) (261 pts)	Standard Bearer, AB - Errantry Banner (Knights Errant only), Musician • 11x Knight Errant Rules: Impetuous, The Knight's Vow, Purebreed Warhorse, Swiftstride Weapon: Hand Weapon (x12) (x12), Lance (mounted models only) (x8) (x8) Armour: Heavy Armour (x9) (x9), Shield (x8) (x8), Barding (x6) (x6) Model: Barded Bretonnian Warhorse (x6) (x6), Knight Errant (x11) (x11), Cavalier Magic Standard: Errantry Banner
Knights of the Realm (14) (360 pts)	Standard Bearer, Musician • 14x Knight of the Realm Rules: The Knight's Vow, Purebreed Warhorse, Swiftstride Weapon: Hand Weapon (x12) (x12), Lance (mounted models only) (x8) (x8) Armour: Heavy Armour (x9) (x9), Shield (x8) (x8), Barding (x6) (x6) Model: Barded Bretonnian Warhorse (x6) (x6), Knight of the Realm (x14) (x14), Gallant[1]
Peasant Bowmen (Skirmishers) (70 pts)	10x Peasant Bowman Rules: The Peasant's Duty (FAQ'ed), Skirmishers (FAQ'ed) Weapon: Hand Weapon (x12) (x12), Longbow Model: Peasant Bowman (x10) (x10)
Special (283 pts)	

Grail Reliquae with Battle Pilgrims (6) (118 pts)	<ul style="list-style-type: none"> • 6x Battle Pilgrim <p>Rules: Grail Reliquae (FAQ'ed), The Peasant's Duty (FAQ'ed), Hatred, Stubborn Model: Grail Reliquae, Battle Pilgrim (x6) (x6) Weapon: Hand Weapon (x12) (x12) Armour: Shield (x8) (x8), Light Armour</p>
Pegasus Knights (3) (165 pts)	<ul style="list-style-type: none"> • 3x Pegasus Knight <p>Rules: Flying Cavalry (FAQ'ed), Swiftstride, Fly, Stomp, Fast Cavalry, The Knight's Vow Weapon: Hand Weapon (x12) (x12), Lance (mounted models only) (x8) (x8) Armour: Heavy Armour (x9) (x9), Shield (x8) (x8) Model: Pegasus, Pegasus Knight (x3) (x3), Gallant[2]</p>
Rare (625 pts)	
Grail Knights (7) (296 pts)	<p>Standard Bearer, Musician</p> <ul style="list-style-type: none"> • 7x Grail Knight <p>Rules: Living Saints, The Grail Vow, Purebreed Warhorse, Swiftstride Weapon: Hand Weapon (x12) (x12), Lance (mounted models only) (x8) (x8) Armour: Heavy Armour (x9) (x9), Shield (x8) (x8), Barding (x6) (x6) Model: Barded Bretonnian Warhorse (x6) (x6), Grail Knight (x15) (x15)</p>
Grail Knights (8) (329 pts)	<p>Standard Bearer, BRB - Gleaming Pennant</p> <ul style="list-style-type: none"> • 8x Grail Knight <p>Rules: Living Saints, The Grail Vow, Purebreed Warhorse, Swiftstride Weapon: Hand Weapon (x12) (x12), Lance (mounted models only) (x8) (x8) Armour: Heavy Armour (x9) (x9), Shield (x8) (x8), Barding (x6) (x6) Model: Barded Bretonnian Warhorse (x6) (x6), Grail Knight (x15) (x15) Magic Standard: Gleaming Pennant</p>

NAME	ROLE	OPTIONS
(2) The Fay Enchantress	Lords	Lore of Light
Paladin	Heroes	Magic Items and Virtues, BRB - Enchanted Shield, BRB - Ogre Blade, Virtue of the Ideal (1st), Royal Pegasus, Knights Vow
Paladin	Heroes	Magic Items and Virtues, AB - Cuirass of Fortune, Shield, Barded Bretonnian Warhorse, Knights Vow, Lance
Paladin	Heroes	Magic Items and Virtues, AB - Armour of Agilulf, BRB - Dawnstone, Virtue of Knightly Temper (1st), Barded Bretonnian Warhorse, Knights Vow
Paladin (Army Battle Standard Bearer)	Heroes	Battle Standard Bearer, Magic Items, AB - Gromril Great Helm, Virtue of the Impetuous Knight (1st), Barded Bretonnian Warhorse, Knights Vow
(12) Knights Errant	Core	12x Knight Errant Musician, Standard Bearer, AB - Errantry Banner (Knights Errant only)
(13) Knights of the Realm	Core	13x Knight of the Realm Musician, Standard Bearer, BRB - Standard of Discipline
(3) Pegasus Knights	Special	3x Pegasus Knight
(4) Field Trebuchet	Rare	3x Peasant
(4) Field Trebuchet	Rare	3x Peasant
(9) Grail Knights	Rare	9x Grail Knight Standard Bearer, BRB - Banner of Swiftness

Lords:

Sorcerer Prophet

Level 4 wizard: Lore of Death, Talisman of Preservation, Charmed Shield
mounted on Lammasu: level 2 wizard :Lore of Shadow, Sorcerous Exhalation

610p

Heroes:

Infernal Castellan

Battle Standard Bearer, Enchanted Shield, Ironcurse Icon, Black Hammer of Hashut

175p

Daemonsmith Sorcerer

Level 2 wizard: Lore of Fire

130p

Hobgoblin Khan

Hand Weapon, Light Armour, Shield, Spear, mounted on Giant Wolf

60p

Hobgoblin Khan

Hand Weapon, Light Armour, Shield, Spear, mounted on Giant Wolf

60p

Core:

29 Infernal Guard

Full command, Standard of Discipline, Hailshot Blunderbuss

569p

20 Infernal Guard

Full command, great weapon

332p

22 Hobgoblin Cutthroats

Full command, bow, shield

143p

Special:

Deathshrieker Rocket Launcher

100p

Deathshrieker Rocket Launcher

100p

Rare:

Dreadquake Mortar

Slave ogre

220p

Jenny DoC winter 2025 [2495pts]

Standard [2495pts] (Daemons of Chaos - Army Book (2013-4) -V8.8.0.)

• - Army Size: Army (2999 points)

NAME	ROLE	PTS	OPTIONS
Great Unclean One	Lords	495	Greater Gifts, Lore of Nurgle, Wizard Level 3
Herald of Nurgle	Heroes	155	Lesser Gifts, Lesser Locus of Virulence
Skulltaker	Heroes	200	
(24) Bloodletters of Khorne	Core	366	24x Bloodletter of Khorne Champion, Musician, Standard Bearer
(23) Plaguebearers of Nurgle	Core	329	23x Plaguebearer of Nurgle Champion, Musician, Standard Bearer
(3) Beasts of Nurgle	Special	180	3x Beast of Nurgle
(3) Beasts of Nurgle	Special	180	3x Beast of Nurgle
(3) Bloodcrushers of Khorne	Special	230	3x Bloodcrusher of Khorne Champion, Musician, Standard Bearer, BRB - Gleaming Pennant
(3) Bloodcrushers of Khorne	Special	225	3x Bloodcrusher of Khorne Champion, Musician, Standard Bearer
Skull Cannon of Khorne	Rare	135	

Standard (Daemons of Chaos - Army Book (2013-4) -V8.8.0.) (1888 pts)

Uncategorized	
- Army Size	Army (2999 points)
Lords (565 pts)	
Kairos Fateweaver (1) (565 pts)	Rules: Magic, Oracle of Eternity, Daemonic Gifts, Daemons of Tzeentch, Daemonic, Fly, Large Target, Terror, Thunderstomp, Swiftstride Model: Kairos Fateweaver Arcane and Enchanted Item: Staff of Tomorrow
Core (703 pts)	
Bloodletters of Khorne (20) (325 pts)	Standard Bearer, BRB - Banner of Swiftswiss, Musician, Champion • 20x Bloodletter of Khorne Rules: Scaly Skin (6+), Magic Resistance (*), Daemonic, Daemons of Khorne, Daemonic Gifts Weapon: Hellblade Model: Bloodletter (x20) (x20), Bloodreaper Magic Standard: Banner of Swiftswiss
Plaguebearers of Nurgle (26) (378 pts)	Standard Bearer, BRB - Banner of Eternal Flame, Musician, Champion • 26x Plaguebearer of Nurgle Rules: Daemonic, Daemons of Nurgle, Daemonic Gifts Weapon: Plaguesword Model: Plaguebearer (x26) (x26), Plagueridden Magic Standard: Banner of Eternal Flame
Special (620 pts)	
Beasts of Nurgle (3) (180 pts)	• 3x Beast of Nurgle Rules: Attention Seeker, Slime Trail, Daemons of Nurgle, Daemonic, Poisoned Attacks, Random Attacks, Regeneration, Swiftstride, Stomp Model: Beast of Nurgle (x5) (x5)
Beasts of Nurgle (2) (120 pts)	• 2x Beast of Nurgle Rules: Attention Seeker, Slime Trail, Daemons of Nurgle, Daemonic, Poisoned Attacks, Random Attacks, Regeneration, Swiftstride, Stomp Model: Beast of Nurgle (x5) (x5)
Nurplings (3) (120 pts)	• 3x Nurplings Rules: Daemons of Nurgle, Daemonic, Scouts Model: Nurplings (x3) (x3)
Seekers of Slaanesh (5) (100 pts)	• 5x Seeker of Slaanesh Rules: Daemons of Slaanesh, Daemonic, Poisoned Attacks, Swiftstride, Fast Cavalry Model: Seeker (x10) (x10), Steed of Slaanesh (x2) (x2)
Seekers of Slaanesh (5) (100 pts)	• 5x Seeker of Slaanesh Rules: Daemons of Slaanesh, Daemonic, Poisoned Attacks, Swiftstride, Fast Cavalry Model: Seeker (x10) (x10), Steed of Slaanesh (x2) (x2)

Druchi Gentleman comp 0 [2410pts]

Standard [2410pts] (Dark Elves - Army Book (2013-10) -V8.8.0.)

• - Army Size: Army (2999 points)

NAME	ROLE	PTS	OPTIONS
Dreadlord general	Lords	299	Magic Items, AB - Cloak of Twilight, BRB - Dragonhelm, BRB - Dawnstone, Heavy Armor, Sea Dragon Cloak, Shield, Dark Pegasus, Lance
(2) Death Hag	Heroes	300	Battle Standard Bearer, Cauldron of Blood
Sorceress	Heroes	145	Magic Items, BRB - Dispel Scroll, BRB - Ironcurse Icon, Wizard Level 2 lore of Heavens
Tullaris Dreadbringer	Heroes	155	
(5) Dark Riders	Core	100	5x Dark Riders: Repeater Crossbows, Shield
(5) Dark Riders	Core	100	5x Dark Riders: Repeater Crossbows, Shield
(5) Dark Riders	Core	100	5x Dark Riders: Repeater Crossbows, Shield
(29) Witch Elves	Core	326	26x Witch Elves 1x Hag 1x Musician 1x Standard Bearer: BRB - Banner of Eternal Flame
(13) Cold One Knights	Special	345	10x Cold One Knights 1x Dread Knight 1x Musician 1x Standard bearer: BRB - Banner of Swiftess
(22) Executioners of Har Ganeth	Special	275	20x Executioners of Har Ganeth Draich Master 1x Musician 1x Standard bearer: BRB - Gleaming Pennant
(2) Reaper Bolt Thrower	Special	70	
(2) Reaper Bolt Thrower	Special	70	
(5) Doomfire Warlocks	Rare	125	5x Doomfire Warlocks

[2x] Pegasus : Storm of magic [45+45p]

-1 Cloak of Twilight
-1 Cauldron of blood
-1 Doomfire Warlocks

+1 Tullaris Dreadbringer
+1 No wizard lvl 3
+1 Cold One Knights

comp score (0)

Dalaslaget [2409pts]

Standard [2409pts] (Dark Elves - Army Book (2013-10) -V8.8.0.)

- - Army Size: Army (2999 points)

NAME	ROLE	PTS	OPTIONS
Dreadlord	Lords	277	Magic Items, BRB - The Other Trickster's Shard, BRB - Giant Blade, BRB - Dawnstone, Heavy Armor, Sea Dragon Cloak, Shield, Dark Steed
Supreme Sorceress	Lords	310	Magic Items, BRB - Dispel Scroll, BRB - Talisman of Preservation, Lore of Dark Magic, Dark Steed, Wizard Level 4
Master	Heroes	188	Magic items, AB - Cloak of Twilight, Heavy Armor, Sea Dragon Cloak, Shield, Lance, Dark Pegasus
Master	Heroes	180	Magic items, BRB - Charmed Shield, BRB - Ogre Blade, BRB - Dragonbane Gem, Heavy Armor, Sea Dragon Cloak, Dark Pegasus
(7) Dark Riders	Core	119	7x Dark Riders: Shield
(11) Darkshards	Core	130	10x Darkshards 1x Standard bearer
(11) Darkshards	Core	140	10x Darkshards 1x Standard bearer: BRB - Banner of Eternal Flame
(11) Witch Elves	Core	120	10x Witch Elves 1x Standard Bearer
(11) Witch Elves	Core	120	10x Witch Elves 1x Standard Bearer
(11) Executioners of Har Ganeth	Special	135	10x Executioners of Har Ganeth 1x Standard bearer: BRB - Gleaming Pennant
(2) Reaper Bolt Thrower	Special	70	2x Dark Elf
(2) Reaper Bolt Thrower	Special	70	2x Dark Elf
(2) Reaper Bolt Thrower	Special	70	2x Dark Elf
(2) Reaper Bolt Thrower	Special	70	2x Dark Elf
War Hydra	Special	160	
(5) Doomfire Warlocks	Rare	125	5x Doomfire Warlocks
(5) Doomfire	Rare	125	5x Doomfire Warlocks

NAME	ROLE	PTS	OPTIONS
Lord	Lords	300	Ancestral Heirlooms and Runes, Rune of Fortitude (1st rune), Rune of Fortitude (2nd rune), Rune of Stone, Master Rune of Snorri Spangelhelm, Rune of Cleaving (1st rune), Rune of Cleaving (2nd rune), Shieldbearers
Dragon Slayer	Heroes	95	Rune of Fury (1st rune)
Thane	Heroes	153	Battle Standard Bearer, Master Rune of Grugni, Shield
(20) Dwarf Warriors	Core	210	20x Dwarf Warrior: Shields Champion, Musician, Standard Bearer
(31) Longbeards	Core	499	31x Longbeard: Great Weapons Champion, Musician, Standard Bearer, Rune of Stoicism
Grudge Thrower	Special	155	Rune of Forging, Rune of Penetrating (1st rune), Rune of Penetrating (2nd rune)
Gyrocopter	Special	100	Vanguard, Steam Gun
Gyrocopter	Special	100	Vanguard, Steam Gun
Gyrocopter	Special	100	Vanguard, Steam Gun
Gyrocopter	Special	80	Steam Gun
Gyrocopter	Special	80	Steam Gun
Gyrocopter	Special	80	Steam Gun
(37) Miners	Special	400	37x Miner Champion, Great Weapon, Musician, Standard Bearer
Flame Cannon	Rare	140	

300 PTS													LORD	
Model	M	WS	BS	S	T	W	I	A	LD	ArmourSave	WardSave	MR	Type	
Lord	3	7	4	4	5	3	4	4	10				Infantry	
Shieldbearers	3	5	3	4	-	-	3	2	-				-	
Weapon				Range				Strength			Special Rules			
Hand Weapon				Combat				As User			None			
Armour				Saving Throw modifier							Special Rules			
Gromril Armour				4+										
Rules	Ancestral Grudge, Relentless, Resolute, Shieldwall, Rune of Fortitude, Rune of Stone, Master Rune of Snorri Spangelhelm, Rune of Cleaving, Shieldbearers													
Categories	Lords													

95 PTS													DRAGON SLAYER	
Model	M	WS	BS	S	T	W	I	A	LD	ArmourSave	WardSave	MR	Type	
Dragon Slayer	3	6	3	4	5	2	4	3	10				Infantry	
Weapon				Range				Strength			Special Rules			
Array of Axes				Combat				*			Slayer Axes (AB-44)			
Rules	Ancestral Grudge, Dragon Slayer, Deathblow, Relentless, Resolute, Slayer, Slayer Axes, Slayer Cult, Unbreakable, Rune of Fury													
Categories	Heroes													

Nuln Artillery school [2497pts]

Standard [2497pts] (Empire - Army Book (2013-4) -V8.8.2.)

• - Army Size: Army (2999 points)

NAME	ROLE	PTS	OPTIONS
Battle Wizard Lord	Lords	270	Magic Items [70pts], BRB - Dispel Scroll [25pts], BRB - Talisman of Preservation [45pts], Lore of Life, Wizard Level 4 [35pts] Categories: Lords
General of the Empire	Lords	137	Magic Items [30pts], BRB - Talisman of Endurance [30pts], Shield [3pts], Full Plate Armour [9pts] Categories: Lords
Captain of the Empire	Heroes	89	Battle Standard Bearer [25pts], Shield [2pts], Heavy Armour [2pts] Categories: Heroes
Master Engineer	Heroes	65	Categories: Heroes
(61) Halberdiers	Core	426	31x Halberdiers [186pts] Champion [10pts], Musician [10pts], Standard Bearer [10pts] 2x Swordsmen [105pts] Categories: Core
(15) Swordsmen	Core	105	15x Swordsmen [105pts] Categories: Core
(15) Swordsmen	Core	105	15x Swordsmen [105pts] Categories: Core
Handgunners	Core	200	20x Handgunners [180pts], Champion [10pts], Handgun, Standard Bearer [10pts] Categories: Core
Great Cannon	Special	120	3x Crew, Great Cannon Categories: Special
Great Cannon	Special	120	3x Crew, Great Cannon Categories: Special
(20) Greatswords	Special	250	20x Greatswords [220pts] Champion [10pts], Musician [10pts], Standard Bearer [10pts] Categories: Special
Mortar	Special	100	3x Crew, Mortar Categories: Special
Mortar	Special	100	3x Crew, Mortar Categories: Special
Helblaster Volley Gun	Rare	120	3x Crew, Helblaster Volley Gun Categories: Rare
Steam Tank	Rare	250	Categories: Rare
Steam Tank	Rare	250	Categories: Rare

Empire Dalaslaget [2499pts]

Standard [2499pts] (Empire - Army Book (2013-4) -V8.8.2.)

• - Army Size: Army (2999 points)

NAME	ROLE	PTS	OPTIONS
Battle Wizard Lord	Lords	270	Magic Items, BRB - Dispel Scroll, BRB - Obsidian Lodestone, Lore of Heavens, Wizard Level 4
Captain of the Empire	Heroes	161	Magic Items, BRB - Enchanted Shield, BRB - Sword of Might, BRB - Dawnstone, Full Plate Armour, Imperial Pegasus
Captain of the Empire	Heroes	114	Battle Standard Bearer, Magic Items, BRB - Ironcurse Icon, Shield, Full Plate Armour, Warhorse, Barding
Master Engineer	Heroes	65	
Master Engineer	Heroes	65	
Warrior Priest	Heroes	110	Magic Items, BRB - Ruby Ring of Ruin, Shield, Heavy Armour, Warhorse, Barding
Handgunners	Core	190	20x Handgunners, Standard Bearer
(10) Knightly Orders	Core	240	10x Knightly Orders Musician, Standard Bearer 1x Lance and Shield
Lance and Shield	Core		
(8) Knightly Orders Inner Circle	Core	245	8x Knightly Orders Inner Circle Champion, Musician, Standard Bearer, BRB - Standard of Discipline 1x Lance and Shield
Lance and Shield	Core		
(3) Demigryph Knights	Special	209	3x Inner Circle Knight Musician, Standard Bearer, BRB - Banner of Swiftess 1x Lance
Lance	Special		
Great Cannon	Special	120	
Great Cannon	Special	120	
Pistoliers	Special	100	5x Pistoliers, Musician
Helblaster Volley Gun	Rare	120	
Helblaster Volley Gun	Rare	120	
Steam Tank	Rare	250	

Felix Roos, Empire, Winter2025 [2500pts]

Standard [2500pts] (Empire - Army Book (2013-4) -V8.8.2.)

• - Army Size: Army (2999 points)

NAME	ROLE	PTS	OPTIONS
Balthasar Gelt, The Supreme Patriarch	Lords	360	Imperial Pegasus
Battle Wizard	Heroes	125	Magic Items, BRB - Dispel Scroll, Lore of Life, Wizard Level 2
Captain of the Empire	Heroes	108	Battle Standard Bearer, Magic Items, BRB - Talisman of Protection, Shield, Full Plate Armour
Warrior Priest	Heroes	67	Heavy Armour
Warrior Priest	Heroes	69	Additional Hand Weapon, Heavy Armour
(39) Halberdiers	Core	264	39x Halberdiers Champion, Musician, Standard Bearer
(38) Spearmen	Core	220	38x Spearmen Champion, Musician, Standard Bearer
(24) Swordsmen	Core	198	24x Swordsmen Champion, Musician, Standard Bearer
(3) Demigryph Knights	Special	219	3x Inner Circle Knight Champion, Musician, Standard Bearer, BRB - Banner of Swiftmess 1x Lance
Lance	Special		
(20) Greatswords	Special	250	20x Greatswords Champion, Musician, Standard Bearer
(20) Greatswords	Special	250	20x Greatswords Champion, Musician, Standard Bearer
Luminark of Hysh	Rare	120	
Steam Tank	Rare	250	

Standard (Empire - Army Book (2013-4) -V8.8.2.) (2497 pts)

Uncategorized	
- Army Size	Army (2999 points)
Lords (624 pts)	
Battle Wizard Lord (1) (230 pts)	Wizard Level 4, Lore of Light, Magic Items, BRB - Talisman of Endurance Model: Battle Wizard Lord Weapon: Hand Weapon (x25) (x25) Talisman: Talisman of Endurance
Karl Franz, The Emperor (1) (394 pts)	Warhorse, Barding, AB - Ghal Maraz Rules: Leader of Men, Hold the Line!, Immune to Psychology, Swiftstride Model: Karl Franz, Warhorse (x5) (x5) Armour: Full Plate Armour (x4) (x4), Barding (x4) (x4) Talisman: The Silver Seal Weapon: Ghal Maraz
Heroes (350 pts)	
Captain of the Empire (1) (128 pts)	Full Plate Armour, Shield, Magic Items, BRB - Dawnstone, BRB - Dragonhelm, Battle Standard Bearer Rules: Hold the Line! Model: Captain of the Empire Weapon: Hand Weapon (x25) (x25) Armour: Dragonhelm, Shield (x4) (x4), Full Plate Armour (x4) (x4) Talisman: Dawn Stone
Master Engineer (1) (65 pts)	Rules: Master of Ballistics, 'Stand Back, Sir!' Model: Master Engineer Weapon: Hand Weapon (x25) (x25)
Warrior Priest (1) (72 pts)	Heavy Armour, Magic Items, BRB - Enchanted Shield Rules: Battle Prayers, Divine Power, Righteous Fury Model: Warrior Priest (x2) (x2) Weapon: Hand Weapon (x25) (x25) Armour: Enchanted Shield, Heavy Armour (x2) (x2)
Warrior Priest (1) (85 pts)	Warhorse, Barding, Heavy Armour, Shield Rules: Battle Prayers, Divine Power, Righteous Fury, Swiftstride Model: Warrior Priest (x2) (x2), Warhorse (x5) (x5) Weapon: Hand Weapon (x25) (x25) Armour: Shield (x4) (x4), Heavy Armour (x2) (x2), Barding (x4) (x4)
Core (641 pts)	
Halberdiers (51) (346 pts)	Archers, Standard Bearer, Musician, Champion • 10x Archers • 41x Halberdiers Rules: Regimental Unit, Detachment (FAQ'ed), Skirmishers (FAQ'ed) Weapon: Halberd, Bow (x10) (x10), Hand Weapon (x25) (x25) Armour: Light Armour Model: Empire Soldier (x51) (x102), Sergeant
Knightly Orders Inner Circle (10) (295 pts)	Lance and Shield, Standard Bearer, BRB - Banner of Swiftiness, Musician, Champion • 10x Knightly Orders Inner Circle Rules: Swiftstride Armour: Barding (x4) (x4), Full Plate Armour (x4) (x4), Shield (x4) (x4) Weapon: Hand Weapon (x25) (x25), Lance (mounted models only) (x2) (x2) Model: Inner Circle Knight (x14) (x14), Warhorse (x5) (x5), Inner Circle Preceptor (x2) (x2) Magic Standard: Banner of Swiftiness
Special (382 pts)	
Demigryph Knights (4) (262 pts)	Lance, Standard Bearer, Musician, Champion • 4x Inner Circle Knight Rules: Fear, Stomp, Swiftstride, Armour Piercing Armour: Barding (x4) (x4), Full Plate Armour (x4) (x4), Shield (x4) (x4) Weapon: Hand Weapon (x25) (x25), Lance (mounted models only) (x2) (x2) Model: Demigryph, Inner Circle Knight (x14) (x14), Inner Circle Preceptor (x2) (x2)

Great Cannon (1) (120 pts)	Weapon: Hand Weapon (x25) (x25), Cannon Ball, Grapeshot Model: Crewman (x6) (x6), Great Cannon
Rare (500 pts)	
Celestial Hurricanum (130 pts)	Rules: Locus of Azyr, Portents of Battle, Storm of Shemtek, Large Target, Swiftstride, Impact Hits (D6) (FAQ'ed) Model: Celestial Hurricanum, Acolyte (x2) (x2), Warhorse (x5) (x5) Weapon: Hand Weapon (x25) (x25)
Helblaster Volley Gun (1) (120 pts)	Weapon: Hand Weapon (x25) (x25), Volley Gun Model: Crewman (x6) (x6), Helblaster Volley Gun
Steam Tank (1) (250 pts)	Rules: Steam Points, Random Movement (variable), Steel Behemoth, Large Target, Terror, Unbreakable Model: Steam Tank, Engineer Commander Weapon: Steam Cannon, Steam Gun, Steam Engine, Hand Weapon (Engineer Commander), Repeater Pistol (Engineer Commander)

JR High elves Phoenix [2269pts]

Standard [2269pts] (High Elves - Army Book (2013-4) -V8.8.0.)

- - Army Size: Army (2999 points)

NAME	ROLE	PTS	OPTIONS
Archmage	Lords	320	Magic Items, AB - Book of Hoeth, BRB - Talisman of Preservation, High Magic, Wizard Level 4
Caradryan	Heroes	170	
Noble	Heroes	136	Battle Standard Bearer, Magic Items, AB - Shield of the Merwyrm, BRB - Sword of Might, Shield, Heavy Armour
Ellyrian Reavers	Core	85	5x Ellyrian Reaver, Bow
(10) Silver Helms	Core	250	10x Silver Helm: Shields Musician, Standard Bearer
(30) Spearmen	Core	290	30x Spearman Musician, Standard Bearer
(27) Phoenix Guard	Special	425	27x Phoenix Guard Musician, Standard Bearer
(26) Sword Masters of Hoeth	Special	368	26x Sword Master Champion, Musician, Standard Bearer
Flamespyre Phoenix	Rare	225	

3rd try [2500pts]

Standard [2500pts] (High Elves - Army Book (2013-4) -V8.8.0.)

• - Army Size: Army (2999 points)

NAME	ROLE	PTS	OPTIONS
Prince	Lords	600	Magic Items, BRB - The Other Trickster's Shard, BRB - Enchanted Shield, BRB - Berserker Sword, AB - Golden Crown of Atrazar, Dragon Armour, Star Dragon
Korhil	Heroes	150	
Noble	Heroes	182	Magic Items, BRB - The Terrifying Mask of Eee!, BRB - Warrior Bane, Shield, Dragon Armour, Tiranoc Chariot (replacing 1 crew)
(15) Archers	Core	160	15x Archer Standard Bearer
(6) Silver Helms	Core	148	6x Silver Helm: Shields Standard Bearer
(5) Silver Helms	Core	125	5x Silver Helm: Shields Standard Bearer
(20) Spearmen	Core	200	20x Spearman Musician, Standard Bearer
Lothorn Skycutter	Special	95	
(15) Phoenix Guard	Special	250	15x Phoenix Guard Musician, Standard Bearer, BRB - Gleaming Pennant
Tiranoc Chariot	Special	70	
Tiranoc Chariot	Special	70	
Eagle Claw Bolt Thrower	Rare	70	
Eagle Claw Bolt Thrower	Rare	70	
Frostheart Phoenix	Rare	240	
(5) Sisters of Avelorn	Rare	70	5x Sister of Avelorn

Standard (Lizardmen - Army Book (2013-8) -V8.8.0.) (2500 pts)

Uncategorized	
- Army Size	Army (2999 points)
Lords (440 pts)	
Slann Mage-Priest (1) (440 pts)	<p>Lore of High Magic, Magic Items, BRB - Crown of Command, BRB - Channeling Staff, Disciplines of the Old Ones, Harmonic Convergence, Focus of Mystery, Becalming Cogitation</p> <p>Rules: Cold-Blooded, Mage-Priest Palanquin, Shield of the Old Ones, Telepathic Confabulation, Becalming Cogitation, Focus of Mystery, Harmonic Convergence</p> <p>Model: Slann Mage-Priest</p> <p>Weapon: Hand Weapon (x96) (x96)</p> <p>Arcane and Enchanted Item: Channeling Staff, Crown of Command</p>
Heroes (417 pts)	
Saurus Scar-Veteran (1) (138 pts)	<p>Cold One, Carnosaur, Spear, Magic Items, BRB - Dawnstone, BRB - Charmed Shield, Light Armour</p> <p>Rules: Cold-Blooded, Predatory Fighter, Scaly Skin (*), Thick-skinned, Fear, Stupidity, Swiftstride</p> <p>Model: Saurus Scar-Veteran, Cold One (x2) (x2)</p> <p>Weapon: Hand Weapon (x96) (x96), Spear (Foot) (x2) (x2), Spear (Mounted) (x6) (x6)</p> <p>Armour: Light Armour (x29) (x29), Charmed Shield</p> <p>Talisman: Dawn Stone</p>
Skink Chief (1) (94 pts)	<p>Stegadon, Ripperdactyl, Ancient Stegadon, Engine of the Gods, Spear, Magic Items, BRB - Luckstone, BRB - Enchanted Shield, Light Armour</p> <p>Rules: Aquatic, Cold-Blooded, Scaly Skin (*), Stomp, Fast Cavalry, Swiftstride, Fly, Fear, Armour Piercing, Frenzy, Killing Blow</p> <p>Model: Skink Chief, Ripperdactyl (x2) (x2)</p> <p>Weapon: Hand Weapon (x96) (x96), Spear (Foot) (x2) (x2), Spear (Mounted) (x6) (x6)</p> <p>Armour: Light Armour (x29) (x29), Enchanted Shield</p> <p>Talisman: Luckstone</p>
Tetto'eko (1) (185 pts)	<p>Rules: Herald of Cosmic Events, Minor SHield of the Old Ones, The Palanquin of Constellations, Aquatic, Arcane Vassal, Cold-Blooded, Loremaster (*), Scaly Skin (*)</p> <p>Model: Tetto'eko</p> <p>Weapon: Hand Weapon (x96) (x96)</p> <p>Arcane and Enchanted Item: The Stellar Staff, The Eye of the Old Ones</p>
Core (795 pts)	
Saurus Warriors (25) (285 pts)	<p>Standard Bearer</p> <ul style="list-style-type: none"> • 25x Saurus Warrior <p>Rules: Cold-Blooded, Predatory Fighter, Scaly Skin (*)</p> <p>Model: Saurus Warrior (x25) (x25)</p> <p>Weapon: Hand Weapon (x96) (x96)</p> <p>Armour: Shield (x89) (x89)</p>
Skink Cohort (11) (110 pts)	<p>Standard Bearer</p> <ul style="list-style-type: none"> • 10x Skink • Kroxigor <p>Rules: Aquatic, Cold-Blooded, Fear, Predatory Fighter, Scaly Skin (*), Stomp, Spawn-kin</p> <p>Model: Kroxigor (x3) (x3), Skink (x26) (x26)</p> <p>Weapon: Great Weapon (x3) (x3), Hand Weapon (x96) (x96), Lustrian Javelin (x29) (x29)</p> <p>Armour: Shield (x89) (x89)</p>
Skink Cohort (18) (190 pts)	<p>Standard Bearer</p> <ul style="list-style-type: none"> • 16x Skink • 2x Kroxigor <p>Rules: Aquatic, Cold-Blooded, Fear, Predatory Fighter, Scaly Skin (*), Stomp, Spawn-kin</p> <p>Model: Kroxigor (x3) (x3), Skink (x26) (x26)</p> <p>Weapon: Great Weapon (x3) (x3), Hand Weapon (x96) (x96), Lustrian Javelin (x29) (x29)</p> <p>Armour: Shield (x89) (x89)</p>
Skink Skirmishers (10) (70 pts)	<ul style="list-style-type: none"> • 10x Skink Skirmisher: Lustrian Javelins with Shield <p>Rules: Scaly Skin (*), Aquatic, Cold-Blooded, Skirmishers (FAQ'ed)</p> <p>Model: Skink Skirmisher (x30) (x30)</p> <p>Weapon: Hand Weapon (x96) (x96), Lustrian Javelin (x29) (x29)</p> <p>Armour: Shield (x89) (x89)</p>

Skink Skirmishers (10) (70 pts)	<ul style="list-style-type: none"> • 10x Skink Skirmisher: Lustrian Javelins with Shield Rules: Scaly Skin (*), Aquatic, Cold-Blooded, Skirmishers (FAQ'ed) Model: Skink Skirmisher (x30) (x30) Weapon: Hand Weapon (x96) (x96), Lustrian Javelin (x29) (x29) Armour: Shield (x89) (x89)
Skink Skirmishers (10) (70 pts)	<ul style="list-style-type: none"> • 10x Skink Skirmisher: Lustrian Javelins with Shield Rules: Scaly Skin (*), Aquatic, Cold-Blooded, Skirmishers (FAQ'ed) Model: Skink Skirmisher (x30) (x30) Weapon: Hand Weapon (x96) (x96), Lustrian Javelin (x29) (x29) Armour: Shield (x89) (x89)
Special (688 pts)	
Cold One Riders (180 pts)	Standard Bearer, 5x Cold One Rider, Spears Rules: Thick-skinned, Fear, Stupidity, Swiftstride, Cold-Blooded, Predatory Fighter, Scaly Skin (*) Model: Cold One (x2) (x2), Cold One Rider (x5) (x5) Weapon: Hand Weapon (x96) (x96), Spear (Mounted) (x6) (x6) Armour: Shield (x89) (x89)
Ripperdactyl Riders (3) (120 pts)	<ul style="list-style-type: none"> • 3x Ripperdactyl Rider Rules: Stomp, Fast Cavalry, Swiftstride, Fly, Fear, Armour Piercing, Frenzy, Killing Blow, Toad Rage, Cold-Blooded, Scaly Skin (*) Model: Ripperdactyl (x2) (x2), Ripperdactyl Rider (x3) (x3) Weapon: Spear (Mounted) (x6) (x6) Armour: Shield (x89) (x89)
Temple Guard (27) (388 pts)	Standard Bearer <ul style="list-style-type: none"> • 27x Temple Guard Rules: Guardians, Sacred Duty, Cold-Blooded, Predatory Fighter, Scaly Skin (*) Model: Temple Guard (x27) (x27) Weapon: Halberd (x27) (x27) Armour: Light Armour (x29) (x29), Shield (x89) (x89)
Rare (160 pts)	
Salamander Hunting Pack (4) (80 pts)	Salamander Hunting Pack <ul style="list-style-type: none"> • Salamander • 3x Handlers Rules: Hunting Pack, Aquatic, Cold-Blooded, Skirmishers (FAQ'ed), Spout Flames, Stomp, Swiftstride, Fear, Scaly Skin (*) Model: Skink Handler (x6) (x6), Salamander (x2) (x2) Weapon: Hand Weapon (x96) (x96), Spout Flames (flame thrower) (x2) (x2)
Salamander Hunting Pack (4) (80 pts)	Salamander Hunting Pack <ul style="list-style-type: none"> • Salamander • 3x Handlers Rules: Hunting Pack, Aquatic, Cold-Blooded, Skirmishers (FAQ'ed), Spout Flames, Stomp, Swiftstride, Fear, Scaly Skin (*) Model: Skink Handler (x6) (x6), Salamander (x2) (x2) Weapon: Hand Weapon (x96) (x96), Spout Flames (flame thrower) (x2) (x2)

Standard (Ogre Kindoms - Army Book (2013-4) -V8.8.1.) (2497 pts)

Uncategorized	
- Army Size	Army (2999 points)
Lords (378 pts)	
Slaughtermaster (1) (378 pts)	<p>Wizard Level 4, Lore of the Great Maw, Ironfists, Magic Items, BRB - Sword of Striking, BRB - Armour of Destiny, BRB - Dispel Scroll</p> <p>Rules: Fear, Immune to Poison, Ogre Charge, Stomp Model: Slaughtermaster Weapon: Hand Weapon (x8) (x8), Sword of Striking Arcane and Enchanted Item: Dispel Scroll Armour: Armour of Destiny, Ironfist (x3) (x3)</p>
Heroes (440 pts)	
Hunter (1) (440 pts)	<p>Stonehorn, Harpoon Launcher, Magic Items and Big Names, BRB - Ogre Blade, BRB - Enchanted Shield, BRB - Ironcurse Icon</p> <p>Rules: Loner, Fear, Stomp, Ogre Charge, Beast Rider, Earth-shattering Charge, Hunting Beast, Natural Armour, Stone Skeleton, Frenzy, Large Target, Terror, Thunderstomp Model: Hunter, Stonehorn Weapon: Great Throwing Spear, Hand Weapon (x8) (x8), Ogre Blade, Harpoon Launcher Armour: Light Armour (x4) (x4), Enchanted Shield Arcane and Enchanted Item: Ironcurse Icon</p>
Core (639 pts)	
Ironguts (9) (417 pts)	<p>Standard Bearer, Champion, Bellow</p> <ul style="list-style-type: none"> • 9x Ironguts <p>Rules: Fear, Ogre Charge, Stomp Weapon: Great Weapon Armour: Heavy Armour (x2) (x2) Model: Irongut (x9) (x9), Gutlord</p>
Ogres (6) (222 pts)	<p>Standard Bearer, Champion, Bellow</p> <ul style="list-style-type: none"> • 6x Ogres: Ironfists <p>Rules: Fear, Ogre Charge, Stomp Weapon: Hand Weapon (x8) (x8) Armour: Light Armour (x4) (x4), Ironfist (x3) (x3) Model: Ogre (x6) (x6), Crusher[1]</p>
Special (670 pts)	
Leadbelchers (6) (258 pts)	<ul style="list-style-type: none"> • 6x Leadbelchers <p>Rules: Fear, Ogre Charge, Stomp Weapon: Leadbelcher Gun (x2) (x2), Hand Weapon (x8) (x8) Armour: Light Armour (x4) (x4) Model: Leadbelcher (x10) (x10)</p>
Leadbelchers (4) (172 pts)	<ul style="list-style-type: none"> • 4x Leadbelchers <p>Rules: Fear, Ogre Charge, Stomp Weapon: Leadbelcher Gun (x2) (x2), Hand Weapon (x8) (x8) Armour: Light Armour (x4) (x4) Model: Leadbelcher (x10) (x10)</p>
Mournfang Cavalry (3) (240 pts)	<p>Standard Bearer, Champion, Bellow</p> <ul style="list-style-type: none"> • 3x Ogre: Heavy Armour, Ironfists <p>Rules: Fear, Impact Hits (D3)(FAQ'ed), Thick Skinned (AB-43), Stomp, Swiftstride Weapon: Hand Weapon (x8) (x8) Model: Mournfang, Ogre (x3) (x3), Crusher[2] Armour: Ironfist (x3) (x3), Heavy Armour (x2) (x2)</p>
Rare (370 pts)	
Giant (200 pts)	<p>Rules: Fall Over, Giant Special Attacks, Large Target, Stubborn, Terror, Thunderstomp Model: Giant Weapon: Hand Weapon (x8) (x8)</p>

Ironblaster
(170 pts)

Rules: Fear, Large Target, Impact Hits (D6)(FAQ'ed)
Model: Ironblaster, Rhinox, Gnoblar Scrapper, Leadbelcher
Weapon: Cannon of the Sky-titans, Massive Grapeshot, Hand Weapon (x8) (x8)

The clan [2499.5pts] - Robert Jönsson

Standard [2499.5pts] (Ogre Kindoms - Army Book (2013-4) -V8.8.1.)

• - Army Size: Army (2999 points)

NAME ROLE PTS OPTIONS

Tyrant	Lords	315	Magic Items and Big Names, Deathcheater, BRB - Ironcurse Icon, BRB - Armour of Destiny, BRB - Sword of Swift Slaying, Ironfist, Light Armour
Firebelly	Heroes	180	Magic Items, BRB - Dispel Scroll, Lore of Fire, Wizard Level 2
Hunter	Heroes	174	Magic Items and Big Names, Giantbreaker, BRB - Gold Sigil Sword, Ironfist
(10) Gnoblar	Core	50	Gnoblar Trappers 10x Gnoblar
(10) Gnoblar	Core	50	Gnoblar Trappers 10x Gnoblar
(20) Gnoblar	Core	95	Gnoblar Trappers 20x Gnoblar Musician, Standard Bearer
(21) Gnoblar	Core	97.5	Gnoblar Trappers 21x Gnoblar Musician, Standard Bearer
(6) Ironguts	Core	343	6x Ironguts Bellow, Champion, Standard Bearer, Lookout-Gnoblar, AB - Dragonhide Banner
(3) Leadbelchers	Special	139	3x Leadbelchers Bellow
(6) Maneaters	Special	431	6x Maneaters: Heavy Armour 6x A Brace of Ogre Pistols, Poisoned Attacks, Sniper, Bellow, Champion, Standard Bearer, Look-out Gnoblar
(6) Maneaters	Special	434	6x Maneaters: Heavy Armour 4x Additional Hand Weapon, 2x Great Weapon, Scouts, Swiftstride, Bellow, Champion, Standard Bearer, BRB - Wailing Banner
Sabretusk Pack	Special	21	1x Sabretusks
Ironblaster	Rare	170	

Ingen ogre-enhet över 6st +2

Ingen BSB +2

Ingen Magiker över lv3 +1

Tyrant +1

Hunter +1

Deathcheater +1

Giantbreaker +1

20 Gnoblar +1

Dragonhide Banner -1

Totalt +9

Orcs & Goblins - Army Book (2013-4) -V8.8.2. - Waaagh! Skarsnik - (2374 pts)

Standard (Orcs & Goblins - Army Book (2013-4) -V8.8.2.) (~~2374 pts~~) (2494 pts)

Uncategorized	
- Army Size	Army (2999 points)
Lords (520 pts)	
Night Goblin Great Shaman (1) (245 pts)	Wizard Level 4, Lore of da Little Waaagh!, Magic Items, BRB - Talisman of Preservation, BRB - Earthing Rod Rules: Hatred (Dwarfs), Fear Elves, Magic Mushrooms Model: Night Goblin Great Shaman Weapon: Hand Weapon (x27) (x27) Arcane and Enchanted Item: Earthing Rod Talisman: Talisman of Preservation
Skarsnik, Warlord of the Eight Peaks (1) (275 pts)	Rules: Sneaky Schemes, Tricky Traps, Fear Elves, Hatred (Dwarfs), Killing Blow Model: Skarsnik, Gobbla Armour: Light Armour (x4) (x4) Weapon: Skarsnik's Prodder
Heroes (241 pts)	
Goblin Big Boss (1) (149 pts)	Shield, Light Armour, Battle Standard Bearer, AB - Spider Banner (Goblin BSB only) Rules: Fear Elves Model: Goblin Big Boss Weapon: Hand Weapon (x27) (x27) Magic Standard: Spider Banner Armour: Light Armour (x4) (x4), Shield (x5) (x5)
Night Goblin Big Boss (1) (41 pts)	Great Weapon, Magic Items, BRB - Ironcurse Icon, Light Armour Rules: Fear Elves, Hatred (Dwarfs) Model: Night Goblin Big Boss (x2) (x2) Weapon: Hand Weapon (x27) (x27), Great Weapon (x2) (x2) Armour: Light Armour (x4) (x4) Arcane and Enchanted Item: Ironcurse Icon
Night Goblin Big Boss (1) (51 pts)	Great Weapon, Magic Items, BRB - Obsidian Trinket, Light Armour Rules: Fear Elves, Hatred (Dwarfs) Model: Night Goblin Big Boss (x2) (x2) Weapon: Hand Weapon (x27) (x27), Great Weapon (x2) (x2) Armour: Light Armour (x4) (x4) Talisman: Obsidian Trinket
Core (1183 pts)	
Night Goblins (93) (404 pts)	Standard Bearer, Musician, Boss, 2x Night Goblin Fanatics, Netters • 93x Night Goblin: Spears and Shields Rules: Animosity, Fear Elves, Hatred (Dwarfs), Netters, Release the Fanatics!, Hide in Units, Splat!, Force of Destruction, Out of Control, Immune to Psychology, Random Movement (FAQ'ed) Model: Night Goblin (x281) (x281), Night Goblin Fanatic (x4) (x4), Night Goblin Boss (x5) (x5) Weapon: Spear (Foot) Armour: Shield (x5) (x5)
Night Goblins (98) (419 pts)	Standard Bearer, Musician, Boss, 2x Night Goblin Fanatics, Netters • 98x Night Goblin: Short Bows Rules: Animosity, Fear Elves, Hatred (Dwarfs), Netters, Release the Fanatics!, Hide in Units, Splat!, Force of Destruction, Out of Control, Immune to Psychology, Random Movement (FAQ'ed) Model: Night Goblin (x281) (x281), Night Goblin Fanatic (x4) (x4), Night Goblin Boss (x5) (x5) Weapon: Shortbow
Night Goblins (30) (120 pts)	Standard Bearer, Musician, Boss • 30x Night Goblin: Hand Weapons and Shields Rules: Animosity, Fear Elves, Hatred (Dwarfs) Model: Night Goblin (x281) (x281), Night Goblin Boss (x5) (x5) Weapon: Hand Weapon (x27) (x27) Armour: Shield (x5) (x5)

Night Goblins (30) (120 pts)	<p>Standard Bearer, Musician, Boss</p> <ul style="list-style-type: none"> • 30x Night Goblin: Hand Weapons and Shields <p>Rules: Animosity, Fear Elves, Hatred (Dwarfs) Model: Night Goblin (x281) (x281), Night Goblin Boss (x5) (x5) Weapon: Hand Weapon (x27) (x27) Armour: Shield (x5) (x5)</p>
Night Goblins (30) (120 pts)	<p>Standard Bearer, Musician, Boss</p> <ul style="list-style-type: none"> • 30x Night Goblin: Hand Weapons and Shields <p>Rules: Animosity, Fear Elves, Hatred (Dwarfs) Model: Night Goblin (x281) (x281), Night Goblin Boss (x5) (x5) Weapon: Hand Weapon (x27) (x27) Armour: Shield (x5) (x5)</p>
Special (300 pts)	
Night Goblin Squig Herd (50) (300 pts)	<ul style="list-style-type: none"> • 20x Night Goblin Herder • 30x Cave Squig <p>Rules: Obnoxious, Squig Herd, Squigs Go Wild!, Animosity, Hatred (Dwarfs), Immune to Psychology Model: Cave Squig (x30) (x30), Night Goblin Herder (x20) (x20) Weapon: Hand Weapon (x27) (x27)</p>
Rare (130 pts) (250 pts)	
Mangler Squigs (65 pts)	<p>Rules: Force of Total Destruction*, Gone Crazy!, Ker-splat!*, Completely Out of Control, Watch Out!, Immune to Psychology, Random Movement (FAQ'ed) Model: Mangler Squig (x2) (x2)</p>
Mangler Squigs (65 pts)	<p>Rules: Force of Total Destruction*, Gone Crazy!, Ker-splat!*, Completely Out of Control, Watch Out!, Immune to Psychology, Random Movement (FAQ'ed) Model: Mangler Squig (x2) (x2)</p>

Squig Gobba (120 pts)

**Rules: Obnoxious, Hatred (Dwarfs)
Tied Down, Squig Gobba, Large
Target,
Unbreakable, Monsters and Handlers**

Martin E list winter 2025 [2500pts]

Standard [2500pts] (Orcs & Goblins - Army Book (2013-4) -V8.8.2.)

• - Army Size: Army (2999 points)

NAME	ROLE	PTS	OPTIONS
Savage Orc Great Shaman	Lords	290	Magic Items, AB - Lucky Shrunk Head (Savage Orc Shaman or Great Shaman only), BRB - Fencer's Blades, Lore of da Big Waaagh!, Wizard Level 4
Black Orc Big Boss	Heroes	162	Battle Standard Bearer, Magic Items, BRB - Talisman of Preservation, Shield
Goblin Big Boss	Heroes	58	Light Armour, Magic Items, BRB - Tormentor Sword, Shield, Short Bow, Giant Wolf
Goblin Big Boss	Heroes	53	Light Armour, Shield, Spear, Giant Wolf
Goblin Big Boss	Heroes	93	Light Armour, Shield, Great Weapon, Goblin Wolf Chariot (replaces one crew), Goblin Wolf Chariot
Night Goblin Shaman	Heroes	110	Magic Items, BRB - Dispel Scroll, Lore of da Little Waaagh!, Wizard Level 2
Orc Big Boss	Heroes	81	Magic Items, BRB - Charmed Shield, BRB - Warrior Bane, War Boar
(5) Forest Goblin Spider Riders	Core	70	5x Forest Goblin Spider Rider: Short Bows
(5) Goblin Wolf Riders	Core	55	5x Goblin Wolf Rider: Short Bow
(20) Night Goblins	Core	155	20x Night Goblin: Short Bows 3x Night Goblin Fanatics, Musician, Standard Bearer
(20) Night Goblins	Core	105	20x Night Goblin: Short Bows Night Goblin Fanatics, Musician, Standard Bearer
(28) Savage Orc Big 'Uns	Core	343	28x Savage Orc Big 'Un: Additional Hand Weapon Boss, Musician, Standard Bearer
Goblin Spear Chukka	Special	35	
Goblin Spear Chukka	Special	35	
Goblin Spear Chukka	Special	35	
Goblin Spear Chukka	Special	35	
(5) Orc Boar Boyz	Special	110	5x Orc Boar Boyz: Shields, Spears Standard Bearer
(8) Trolls	Special	280	8x Troll

Doom Diver Catapult	Rare	80	
Doom Diver Catapult	Rare	80	
Goblin Rock Lobber	Rare	85	
Mangler Squigs	Rare	65	
Snotling Pumpwagon	Rare	85	Giant Explodin' Spores, Out-rigga, Spikey Roller

290 PTS		SAVAGE ORC GREAT SHAMAN												
Models		Options												
1x Savage Orc Great Shaman		Magic Items (AB - Lucky Shrunk Head (Savage Orc Shaman or Great Shaman only), BRB - Fencer's Blades), Lore of da Big Waaagh!, Wizard Level 4												
Model	M	WS	BS	S	T	W	I	A	LD	ArmourSave	WardSave	MR	Type	
Savage Orc Great Shaman	4	3	3	4	5	3	2	1	8				Infantry	
Weapon	Range	Strength	Special Rules											
Hand Weapon	Combat	As User	None											
Fencer's Blades	Combat	As user	Paired Weapons(FAQ'ed) (BRB-501). WS 10.											
Arcane and Enchanted Item	Magic Property													
Lucky Shrunk Head	Warpaint save increased to 5+ of bearer and unit he joins. If Wurrzag is in the unit then his warpaint is increased to 4+.													
Rules	Choppas, Frenzy, Size Matters, Warpaint													
Categories	Lords													

162 PTS		BLACK ORC BIG BOSS												
Models		Options												
1x Black Orc Big Boss		Battle Standard Bearer, Magic Items (BRB - Talisman of Preservation), Shield												
Model	M	WS	BS	S	T	W	I	A	LD	ArmourSave	WardSave	MR	Type	
Black Orc Big Boss	4	6	3	4	5	2	3	3	8				Infantry	
Weapon	Range	Strength	Special Rules											
Great Weapon	Combat	'+2	Requires Two Hands (BRB-75), Always Strikes Last (BRB-66)											
Two/Additional Hand Weapons (Models on foot only) (FAQ'ed)	Combat	As user	Extra Attack (BRB-69), Requires Two Hands (BRB-75)(FAQ)											
Hand Weapon	Combat	As User	None											
Armour	Saving Throw modifier	Special Rules												
Heavy Armour	5+													
Shield	-1	Parry Save (BRB-88)												
Talisman	Protection													
Talisman of Preservation	WardSave (4+)													
Rules	Armed to da Teef, Choppas, Immune to Psychology, Quell Animosity													
Categories	Heroes													

The Plauge! [2498.5pts]

Standard [2498.5pts] (Skaven - Army Book (2013-4) -V8.7.7.)

- - Army Size: Army (2999 points)

NAME	ROLE	PTS	OPTIONS
Lord Skrolk	Lords	470	
Chieftain	Heroes	119	Battle Standard Bearer, BRB - Razor Standard, Magic Items and Scavenge-pile items, Shield, Halberd
Plague Priest	Heroes	335	Magic Items and Scavenge-pile items, AB - Scrying Stone, AB - Blade of Corruption (FAQ'ed), Plague, Plague Furnace, Wizard Level 2
Warlock Engineer	Heroes	45	Magic Items and Scavenge-pile items, AB(Clan Skryre Gear of War) - Doomrocket (FAQ'ed), Ruin
Warlock Engineer	Heroes	40	Magic Items and Scavenge-pile items, AB(Clan Skryre Gear of War) - Death Globe, Ruin
(35) Clanrats	Core	183	35x Clanrats: Shields, Spears Standard Bearer
(35) Clanrats	Core	165.5	35x Clanrats: Shields Standard Bearer
(48) Lord Skrolks Plague Monks	Core	391	48x Plague Monks Champion, Musician, Standard Bearer, AB - Plague Banner (Clan Pestilens Befouled Items)
(5) Poisoned Wind Globadiers	Special	50	5x Globadiers
(10) Warplock Jezzails	Special	200	10x Jezzail Team
(10) Warplock Jezzails	Special	200	10x Jezzail Team
(10) Warplock Jezzails	Special	200	10x Jezzail Team
Plagueclaw Catapult	Rare	100	

Skaven vinter 2025 [2500pts]

Standard [2500pts] (Skaven - Army Book (2013-4) -V8.7.7.)

• - Army Size: Army (2999 points)

NAME	ROLE	PTS	OPTIONS
Grey Seer	Lords	495	Magic Items and Scavenge-pile items, BRB - Dispel Scroll, AB - Shadow Magnet Trinket, Warpstone Tokens (FAQ'ed), Screaming Bell
Warlord	Lords	150	Magic Items and Scavenge-pile items, AB - Portents of Verminous Doom, AB - Blade of Nurglitch, AB - Foul Pendant
Chieftain	Heroes	95	Battle Standard Bearer, AB - Banner of the Under-Empire (FAQ'ed)
Warlock Engineer	Heroes	40	Magic Items and Scavenge-pile items, AB(Clan Skryre Gear of War) - Death Globe, Ruin
Warlock Engineer	Heroes	45	Magic Items and Scavenge-pile items, AB(Clan Skryre Gear of War) - Doomrocket (FAQ'ed), Ruin
(20) Clanrats	Core	185	20x Clanrats: Shields, Spears Champion, Musician, Standard Bearer, Poisoned Wind Mortar
(20) Clanrats	Core	190	20x Clanrats: Shields, Spears Champion, Musician, Standard Bearer, Warfire Thrower
(20) Skavenslaves	Core	64	20x Skavenslaves: Shields, Spears Champion
(20) Skavenslaves	Core	64	20x Skavenslaves: Shields, Spears Champion
(20) Skavenslaves	Core	64	20x Skavenslaves: Shields, Spears Champion
(40) Stormvermin	Core	390	40x Stormvermin: Shields Champion, Musician, Standard Bearer, BRB - Razor Standard
(2) Rat Ogres	Special	128	Packmaster, Master Moulder 1x Rat Ogres: Champion 1x Rat Ogres
Hell Pit Abomination	Rare	250	Warpstone Spikes
Hell Pit Abomination	Rare	250	Warpstone Spikes
Warp Lightning Cannon	Rare	90	

NAME	ROLE	OPTIONS
Grey Seer	Lords	Magic Items and Scavenge-pile items, AB(Clan Pestilens Befouled Items) - Warp Scroll, BRB - Talisman of Preservation, Warpstone Tokens (FAQ'ed)
Chieftain	Heroes	Battle Standard Bearer, BRB - Razor Standard, Halberd
Warlock Engineer	Heroes	Magic Items and Scavenge-pile items, BRB - Dispel Scroll, Ruin
Warlock Engineer	Heroes	Magic Items and Scavenge-pile items, AB(Clan Skryre Gear of War) - Brass Orb (FAQ'ed), Ruin
(30) Clanrats	Core	30x Clanrats: Shields Champion, Musician, Standard Bearer, Poisoned Wind Mortar
(30) Clanrats	Core	30x Clanrats: Shields Champion, Musician, Standard Bearer, Poisoned Wind Mortar
(40) Stormvermin	Core	40x Stormvermin Champion, Musician, Standard Bearer, AB - Storm Banner (FAQ'ed), Poisoned Wind Mortar
(5) Throt's Giant Rats	Core	5x Giant Rats Packmaster
(5) Throt's Giant Rats	Core	5x Giant Rats Packmaster
(5) Throt's Giant Rats	Core	5x Giant Rats Packmaster
(5) Throt's Giant Rats	Core	5x Giant Rats Packmaster
(5) Gutter Runners	Special	5x Gutter Runners Two Hand Weapons
(30) Plague Monks	Special	30x Plague Monks Champion, Musician, Standard Bearer, AB(Clan Pestilens Befouled Items) - Plague Banner
(10) Poisoned Wind Globadiers	Special	10x Globadiers
(10) Poisoned Wind Globadiers	Special	10x Globadiers
Doomwheel	Rare	
Doomwheel	Rare	
Warp Lightning Cannon	Rare	
Warp Lightning Cannon	Rare	

Martin Bengtsson [2500pts]

Standard [2500pts] (Skaven - Army Book (2013-4) -V8.7.7.)

- - Army Size: Army (2999 points)
- Rat Swarm: 2x Rat Swarm [50pts]

NAME ROLE PTS OPTIONS

NAME	ROLE	PTS	OPTIONS
Grey Seer	Lords	495	Magic Items and Scavenge-pile items, BRB - Dispel Scroll, AB - Skalm, Warpstone Tokens (FAQ'ed), Screaming Bell
Chieftain	Heroes	85	Battle Standard Bearer, Magic Items and Scavenge-pile items, BRB - Ironcurse Icon, BRB - Enchanted Shield, BRB - Biting Blade
(20) Clanrats	Core	157	20x Clanrats: Shields Musician, Standard Bearer, Ratling Gun
(20) Clanrats	Core	102	20x Clanrats: Shields Musician, Standard Bearer
(54) Clanrats	Core	328	54x Clanrats: Shields Champion, Musician, Standard Bearer, Poisoned Wind Mortar
(20) Skavenslaves	Core	40	20x Skavenslaves
(20) Skavenslaves	Core	40	20x Skavenslaves
(20) Stormvermin	Core	255	20x Stormvermin: Shields Champion, Musician, Standard Bearer, BRB - Gleaming Pennant, Poisoned Wind Mortar
(5) Gutter Runners	Special	90	5x Gutter Runners: Poisoned Attacks, Slings Two Hand Weapons
(6) Rat Ogres	Special	263	Packmaster 1x Rat Ogres: Champion 5x Rat Ogres
(6) Warplock Jezzails	Special	120	6x Jezzail Team
Doomwheel	Rare	150	
Hell Pit Abomination	Rare	235	
Warp Lightning Cannon	Rare	90	

2500 pts -5 comp [2500pts]

Standard [2500pts] (Skaven - Army Book (2013-4) -V8.7.7.)

- - Army Size: Army (2999 points)
- Giant Rats: 5x Giant Rats [15pts], Packmaster [8pts]
- Giant Rats: 5x Giant Rats [15pts], Packmaster [8pts]

NAME	ROLE	PTS	OPTIONS
Grey Seer	Lords	500	Magic Items and Scavenge-pile items, BRB - Dispel Scroll, BRB - Fencer's Blades, Warpstone Tokens (FAQ'ed), Screaming Bell
Chieftain	Heroes	120	Battle Standard Bearer, Magic Items and Scavenge-pile items, BRB - Enchanted Shield, BRB - Talisman of Preservation
Warlock Engineer	Heroes	65	Magic Items and Scavenge-pile items, AB(Clan Skryre Gear of War) - Brass Orb (FAQ'ed), Ruin
Warlock Engineer	Heroes	45	Magic Items and Scavenge-pile items, AB(Clan Skryre Gear of War) - Doomrocket (FAQ'ed), Ruin
Warlock Engineer	Heroes	40	Magic Items and Scavenge-pile items, AB(Clan Skryre Gear of War) - Death Globe, Ruin
(82) Clanrats	Core	389	82x Clanrats: Shields Champion, Musician, Standard Bearer
(50) Clanrats	Core	245	50x Clanrats: Shields Champion, Musician, Standard Bearer
(50) Clanrats	Core	245	50x Clanrats: Shields Champion, Musician, Standard Bearer
(5) Gutter Runners	Special	90	5x Gutter Runners: Poisoned Attacks, Slings Two Hand Weapons
(5) Gutter Runners	Special	90	5x Gutter Runners: Poisoned Attacks, Slings Two Hand Weapons
Doomwheel	Rare	150	
Doomwheel	Rare	150	
Hell Pit Abomination	Rare	235	
Warp Lightning Cannon	Rare	90	

tk-winter-2025 [2494pts]

Standard [2494pts] (Tomb Kings - Army Book (2013-4) -V8.8.4.)

• - Army Size: Army (2999 points)

NAME	ROLE	PTS	OPTIONS
High Queen Khalida	Lords	365	
Liche High Priest	Lords	280	Hierophant, Magic Items, BRB - Dispel Scroll, BRB - Obsidian Lodestone, Lore of Nehekhara, Wizard Level 4
Liche Priest	Heroes	115	Lore of Nehekhara, Skeletal Steed, Wizard Level 2
(47) Skeleton Archers	Core	359	47x Skeleton Archers: Light Armour Champion, Musician, Standard Bearer
(6) Skeleton Chariots	Core	360	6x Skeleton Chariots Champion, Musician, Standard Bearer
(6) Skeleton Chariots	Core	360	6x Skeleton Chariots Champion, Musician, Standard Bearer
Skeleton Horse Archers	Core	90	5x Skeleton Horse Archers Champion, Musician
Skeleton Horse Archers	Core	70	
Tomb Scorpion	Special	85	
Tomb Scorpion	Special	85	
Tomb Scorpion	Special	85	
Casket of Souls	Rare	135	
Hierotitan	Rare	175	

New Roster [2023pts]

Standard [2023pts] (Tomb Kings - Army Book (2013-4) -V8.8.4.)

NAME	ROLE	PTS	OPTIONS
Liche High Priest	Lords	235	Hierophant, Magic Items, BRB - Dispel Scroll, Lore of Nehekhara, Wizard Level 4
Tomb King	Lords	241	Magic Items, AB - Golden Death Mask of Kharnut, BRB - Dragonbane Gem, Great Weapon
Liche Priest	Heroes	105	Lore of Death, Wizard Level 2
Ramhotep the Visionary	Heroes	110	
(16) Skeleton Archers	Core	106	16x Skeleton Archers Standard Bearer
(16) Skeleton Archers	Core	106	16x Skeleton Archers Standard Bearer
(3) Skeleton Chariots	Core	175	3x Skeleton Chariots Standard Bearer
(3) Skeleton Chariots	Core	175	3x Skeleton Chariots Standard Bearer
(16) Skeleton Warriors	Core	64	16x Skeleton Warriors
(3) Necropolis Knights	Special	210	3x Necropolis Knights: Entombed Beneath the Sands
(27) Tomb Guard	Special	361	27x Tomb Guard: Halberds Standard Bearer
Casket of Souls	Rare	135	

Turnering [2500pts]

Standard [2500pts] (Vampire Counts - Army Book (2013-4) -V8.8.1.)

• - Army Size: Army (2999 points)

NAME ROLE PTS OPTIONS

Vampire Lord	Lords	784	Heavy Armour, Magic Items, BRB - The Other Trickster's Shard, AB - Nightshroud, BRB - Talisman of Preservation, Shield, The General of Undeath, Lance, Lore of the Vampires, Zombie Dragon, Curse of the Revenant, Dread Knight, Quickblood, Wizard Level 4
Necromancer	Heroes	255	Magic Items, BRB - Dispel Scroll, BRB - Seed of Rebirth, Lore of the Vampires 1x Corpse Cart 1x Corpse Cart: Unholy Lodestone Wizard Level 2
Corpse Cart	Heroes	120	1x Corpse Cart: Unholy Lodestone
Corpse Cart	Heroes	30	Unholy Lodestone
Wight King	Heroes	135	Magic Items, BRB - Sword of Might, BRB - Talisman of Endurance
(10) Crypt Ghouls	Core	100	10x Crypt Ghoul
(10) Crypt Ghouls	Core	100	10x Crypt Ghoul
(5) Dire Wolves	Core	40	5x Dire Wolf
(5) Dire Wolves	Core	40	5x Dire Wolf
(40) Skeleton Warriors	Core	220	40x Skeleton Warrior Musician, Standard Bearer
(40) Zombies	Core	130	40x Zombie Musician, Standard Bearer
(9) Crypt Horrors	Special	352	9x Crypt Horror Champion
(24) Grave Guard	Special	344	24x Grave Guard: Shield Champion, Musician, Standard Bearer, AB - Banner of the Barrows

Standard (Vampire Counts - Army Book (2013-4) -V8.8.1.) (2500 pts)

Uncategorized	
- Army Size	Army (2999 points)
Lords (504 pts)	
Vampire Lord (1) (504 pts)	<p>Wizard Level 4, Red Fury, Quickblood, Lore of the Vampires, The General of Undeath, Shield, Magic Items, BRB - Talisman of Preservation, BRB - Enchanted Shield, AB - Staff of Damnation, Heavy Armour</p> <p>Rules: The Hunger, Undead, Vampiric, The General of Undeath, Quickblood, Red Fury Model: Vampire Lord Weapon: Hand Weapon (x8) (x8) Armour: Heavy Armour (x3) (x3), Enchanted Shield, Shield (x5) (x5) Arcane and Enchanted Item: Staff of Damnation Talisman: Talisman of Preservation</p>
Heroes (339 pts)	
Necromancer (1) (145 pts)	<p>Wizard Level 2, Lore of the Vampires, Master of the Dead, Magic Items, BRB - Dispel Scroll</p> <p>Rules: Undead, Master of the Dead Model: Necromancer (x2) (x2) Weapon: Hand Weapon (x8) (x8) Arcane and Enchanted Item: Dispel Scroll</p>
Necromancer (1) (65 pts)	<p>Wizard Level 1, Lore of the Vampires</p> <p>Rules: Undead Model: Necromancer (x2) (x2) Weapon: Hand Weapon (x8) (x8)</p>
Wight King (1) (129 pts)	<p>Shield, Magic Items, AB - Nightshroud</p> <p>Rules: Killing Blow, Undead Model: Wight King Weapon: Hand Weapon (x8) (x8) Armour: Heavy Armour (x3) (x3), Nightshroud, Shield (x5) (x5)</p>
Core (625 pts)	
Crypt Ghouls (20) (200 pts)	<ul style="list-style-type: none"> • 20x Crypt Ghoul <p>Rules: Poisoned Attacks, Undead Model: Crypt Ghoul (x20) (x20)</p>
Dire Wolves (5) (40 pts)	<ul style="list-style-type: none"> • 5x Dire Wolf <p>Rules: Slaving Charge, Swiftstride, Undead, Vanguard (FAQ'ed) Model: Dire Wolf (x10) (x10)</p>
Dire Wolves (5) (40 pts)	<ul style="list-style-type: none"> • 5x Dire Wolf <p>Rules: Slaving Charge, Swiftstride, Undead, Vanguard (FAQ'ed) Model: Dire Wolf (x10) (x10)</p>
Skeleton Warriors (25) (155 pts)	<p>Standard Bearer, Musician, Champion</p> <ul style="list-style-type: none"> • 25x Skeleton Warrior <p>Rules: Undead Weapon: Hand Weapon (x8) (x8) Armour: Light Armour (x2) (x2), Shield (x5) (x5) Model: Skeleton Warrior (x45) (x45), Skeleton Champion</p>
Skeleton Warriors (20) (120 pts)	<p>Standard Bearer, Musician</p> <ul style="list-style-type: none"> • 20x Skeleton Warrior <p>Rules: Undead Weapon: Hand Weapon (x8) (x8) Armour: Light Armour (x2) (x2), Shield (x5) (x5) Model: Skeleton Warrior (x45) (x45)</p>
Zombies (20) (70 pts)	<p>Standard Bearer, Musician</p> <ul style="list-style-type: none"> • 20x Zombie <p>Rules: The Newly Dead, Always Strikes Last, Undead Model: Zombie (x20) (x20)</p>

Special (567 pts)

Corpse Cart (120 pts)	Unholy Lodestone, Crew Rules: Vigor Mortis, Regeneration (*), Undead, Impact Hits (D6) (FAQ'ed), Random Attacks, Unholy Lodestone Model: Corpse Cart, Corpsemaster (x2) (x2), The Restless Dead
Crypt Horrors (3) (114 pts)	• 3x Crypt Horror Rules: Poisoned Attacks, Regeneration (5+), Stomp, Undead Weapon: Hand Weapon (x8) (x8) Model: Crypt Horror (x3) (x3)
Grave Guard (23) (333 pts)	Standard Bearer, AB - Banner of the Barrows, Musician, Champion • 23x Grave Guard: Shield Rules: Killing Blow, Undead Weapon: Hand Weapon (x8) (x8) Armour: Heavy Armour (x3) (x3), Shield (x5) (x5) Model: Grave Guard (x23) (x23), Seneschal Magic Standard: Banner of the Barrows
Rare (465 pts)	
Mortis Engine (240 pts)	Blasphemous Tome Rules: The Reliquary, Impact Hits (D6) (FAQ'ed), Large Target, Regeneration (*), Terror, Undead, Blasphemous Tome, Banshee Swarm, Ghostly Howl, Random Attacks, Spectral Steeds Model: Mortis Engine, Banshee Swarm, Corpsemaster (x2) (x2), Spirit Horde
Terrorgeist (225 pts)	Rules: Fly, Thunderstomp, Undead, Death Shriek, Terror, Regeneration (6+), Large Target Model: Terrorgeist

Misfits of Malign Mayhem [2500pts]

Standard [2500pts] (Warriors of Chaos - Army Book (2013-4) -V8.8.0.)

- - Army Size: Army (2999 points)

NAME	ROLE	PTS	OPTIONS
Daemon Prince	Lords	500	Chaos armour, Chaos Mutations & Powers, Chaos Familiar, Scaled Skin, Soul Feeder, Daemonic Flight, Magic Items, BRB - Charmed Shield, Daemon of Slaanesh, Lore of Shadow, Wizard Level 4
Festus the Leechlord	Heroes	190	
Throgg	Heroes	195	
(15) Chaos Warriors	Core	325	15x Chaos Warrior: Shields, Halberds, Mark of Nurgle Champion, Standard Bearer, BRB - Gleaming Pennant
(8) Throgg's Chaos Trolls	Core	304	8x Chaos Troll: Additional hand weapons
Chimera	Special	275	Flaming Breath, Regenerating Flesh
Gorebeast Chariot	Special	140	Mark of Nurgle
Gorebeast Chariot	Special	140	Mark of Nurgle
(5) Hellstriders of Slaanesh	Special	95	5x Hellstrider: Spears
(5) Hellstriders of Slaanesh	Special	95	5x Hellstrider: Spears
(3) Skullcrushers of Khorne	Rare	241	3x Skullcrusher: Lances Standard Bearer

Warriors of Chaos - Army Book (2013-4) -V8.8.0. - New Roster - (2123 pts)

Standard (Warriors of Chaos - Army Book (2013-4) -V8.8.0.) (2123 pts)

Lords (390 pts)	
Daemon Prince (1) (390 pts)	<p>Daemon of Nurgle, Magic Items, BRB - Dragonbane Gem, BRB - Sword of Striking, BRB - Charmed Shield, Daemonic Flight, Chaos Mutations & Powers, Soul Feeder, Scaled Skin, Flaming Breath, Chaos armour</p> <p>Rules: Daemonic Invulnerability, Thunderstomp, Terror, Daemonic Attacks, Unbreakable, Breath Weapons, Scaly Skin (5+), Soul Feeder, Daemonic Flight, Fly, Swiftstride, Daemon of Nurgle, Hatred</p> <p>Model: Daemon Prince</p> <p>Weapon: Hand Weapon (x4) (x4), Flaming Breath, Sword of Striking</p> <p>Armour: Chaos Armour (x2) (x2), Charmed Shield</p> <p>Talisman: Dragonbane Gem</p>
Core (693 pts)	
Chaos Marauders (24) (260 pts)	<p>Standard Bearer, Musician</p> <ul style="list-style-type: none"> • 24x Chaos Marauder: Mark of Nurgle, Shields, Light armour <p>Rules: Mark of Nurgle</p> <p>Weapon: Hand Weapon (x4) (x4)</p> <p>Model: Chaos Marauder (x24) (x24)</p> <p>Armour: Light Armour, Shield (x2) (x2)</p>
Chaos Warriors (24) (433 pts)	<p>Standard Bearer, BRB - Gleaming Pennant, Musician</p> <ul style="list-style-type: none"> • 24x Chaos Warrior: Mark of Nurgle, Shields <p>Rules: Mark of Nurgle</p> <p>Weapon: Hand Weapon (x4) (x4)</p> <p>Armour: Chaos Armour (x2) (x2), Shield (x2) (x2)</p> <p>Model: Chaos Warrior (x24) (x24)</p> <p>Magic Standard: Gleaming Pennant</p>
Special (825 pts)	
Chimera (1) (275 pts)	<p>Regenerating Flesh, Flaming Breath</p> <p>Rules: Fiend Tail, Fly, Swiftstride, Large Target, Scaly Skin (4+), Terror, Thunderstomp, Breath Weapons, Regeneration</p> <p>Model: Chimera (x3) (x3)</p> <p>Weapon: Fiend Tail (x3) (x3), Flaming Breath (x3) (x3)</p>
Chimera (1) (275 pts)	<p>Regenerating Flesh, Flaming Breath</p> <p>Rules: Fiend Tail, Fly, Swiftstride, Large Target, Scaly Skin (4+), Terror, Thunderstomp, Breath Weapons, Regeneration</p> <p>Model: Chimera (x3) (x3)</p> <p>Weapon: Fiend Tail (x3) (x3), Flaming Breath (x3) (x3)</p>
Chimera (1) (275 pts)	<p>Regenerating Flesh, Flaming Breath</p> <p>Rules: Fiend Tail, Fly, Swiftstride, Large Target, Scaly Skin (4+), Terror, Thunderstomp, Breath Weapons, Regeneration</p> <p>Model: Chimera (x3) (x3)</p> <p>Weapon: Fiend Tail (x3) (x3), Flaming Breath (x3) (x3)</p>
Rare (215 pts)	
Chaos Giant (1) (215 pts)	<p>Giant of Nurgle</p> <p>Rules: Fall Over, Giant Special Attacks, Large Target, Thunderstomp, Stubborn, Terror, Giant of Nurgle</p> <p>Model: Chaos Giant</p> <p>Weapon: Hand Weapon (x4) (x4)</p>

Standard (Warriors of Chaos - Army Book (2013-4) -V8.8.0.) (2500 pts)

Uncategorized	
- Army Size	Army (2999 points)
Lords (415 pts)	
Daemon Prince (1) (415 pts)	<p>Daemon of Khorne, Magic Items, BRB - Sword of Striking, BRB - Charmed Shield, BRB - Potion of Speed, Daemonic Flight, Chaos Mutations & Powers, Soul Feeder, Scaled Skin, Collar of Khorne, Acid Ichor, Chaos armour</p> <p>Rules: Daemonic Invulnerability, Thunderstomp, Terror, Daemonic Attacks, Unbreakable, Acid Ichor, Scaly Skin (5+), Soul Feeder, Daemonic Flight, Fly, Swiftstride, Daemon of Khorne, Hatred</p> <p>Model: Daemon Prince</p> <p>Weapon: Hand Weapon (x6) (x6), Sword of Striking</p> <p>Armour: Chaos Armour (x5) (x5), Charmed Shield</p> <p>Talisman: Collar of Khorne</p> <p>Arcane and Enchanted Item: Potion of Speed</p>
Heroes (259 pts)	
Exalted Hero (1) (259 pts)	<p>Juggernaut of Khorne, Gorebeast Chariot, Daemonic Mount, Chaos Warshrine, Chaos Chariot, Mark of Khorne, Halberd, Shield, Magic Items, BRB - Talisman of Preservation, BRB - Ironcurse Icon, Battle Standard Bearer</p> <p>Rules: Eye of the Gods, Mark of Khorne (FAQ'ed), Brass Behemoth, Murderous Charge, Daemonic Attacks, Fear, Stomp, Swiftstride</p> <p>Model: Exalted Hero, Juggernaut of Khorne (x2) (x2)</p> <p>Armour: Chaos Armour (x5) (x5), Shield (x4) (x4)</p> <p>Weapon: Hand Weapon (x6) (x6), Halberd (x5) (x5)</p> <p>Arcane and Enchanted Item: Ironcurse Icon</p> <p>Talisman: Talisman of Preservation</p>
Core (740 pts)	
Chaos Chariot (1) (120 pts)	<p>Mark of Khorne</p> <p>Rules: Scythes, Swiftstride, Impact Hits (D6) (FAQ'ed), Mark of Khorne (FAQ'ed)</p> <p>Model: Chaos Steed x2, Chaos Chariot, Chaos Charioteers (x2) (x2)</p> <p>Weapon: Halberd (x5) (x5)</p>
Chaos Warriors (14) (310 pts)	<p>Standard Bearer, Musician, Champion</p> <p>• 14x Chaos Warrior: Mark of Khorne, Halberds, Shields</p> <p>Rules: Mark of Khorne (FAQ'ed), Eye of the Gods</p> <p>Weapon: Hand Weapon (x6) (x6), Halberd (x5) (x5)</p> <p>Armour: Chaos Armour (x5) (x5), Shield (x4) (x4)</p> <p>Model: Chaos Warrior (x28) (x28), Aspiring Champion (x2) (x2)</p>
Chaos Warriors (14) (310 pts)	<p>Standard Bearer, Musician, Champion</p> <p>• 14x Chaos Warrior: Mark of Khorne, Halberds, Shields</p> <p>Rules: Mark of Khorne (FAQ'ed), Eye of the Gods</p> <p>Weapon: Hand Weapon (x6) (x6), Halberd (x5) (x5)</p> <p>Armour: Chaos Armour (x5) (x5), Shield (x4) (x4)</p> <p>Model: Chaos Warrior (x28) (x28), Aspiring Champion (x2) (x2)</p>
Special (550 pts)	
Chimera (1) (275 pts)	<p>Regenerating Flesh, Flaming Breath</p> <p>Rules: Fiend Tail, Fly, Swiftstride, Large Target, Scaly Skin (4+), Terror, Thunderstomp, Breath Weapons, Regeneration</p> <p>Model: Chimera (x2) (x2)</p> <p>Weapon: Fiend Tail (x2) (x2), Flaming Breath (x2) (x2)</p>
Chimera (1) (275 pts)	<p>Regenerating Flesh, Flaming Breath</p> <p>Rules: Fiend Tail, Fly, Swiftstride, Large Target, Scaly Skin (4+), Terror, Thunderstomp, Breath Weapons, Regeneration</p> <p>Model: Chimera (x2) (x2)</p> <p>Weapon: Fiend Tail (x2) (x2), Flaming Breath (x2) (x2)</p>
Rare (536 pts)	

<p>Dragon Ogre Shaggoth (1) (227 pts)</p>	<p>Great weapons</p> <p>Rules: Storm Rage, Immune to Psychology, Large Target, Scaly Skin (5+), Terror, Thunderstomp Model: Dragon Ogre Shaggoth Weapon: Hand Weapon (x6) (x6), Great Weapon Armour: Light Armour</p>
<p>Skullcrushers of Khorne (3) (309 pts)</p>	<p>Standard Bearer, BRB - Razor Standard, Musician, Champion • 3x Skullcrusher: Ensorcelled weapons</p> <p>Rules: Fear, Brass Behemoth, Murderous Charge, Daemonic Attacks, Stomp, Swiftstride, Mark of Khorne (FAQ'ed), Eye of the Gods Weapon: Hand Weapon (x6) (x6), Ensorcelled Weapons Armour: Chaos Armour (x5) (x5), Shield (x4) (x4) Model: Juggernaut of Khorne (x2) (x2), Skullcrusher (x3) (x3), Skullhunter Magic Standard: Razor Standard</p>