

BASEBALL SASKATOON 13U AA TIER 2-3 LEAGUE PLAYOFFS

July 8-19, 2024

**higher seed is the home team

Rankings:	Winning Percentage		
1 st – Blue Jay Big Horns	0.885		
2 nd – SaskFive Giant Flying Squirrels	0.767		
3 rd – Saskatoon A's	0.625 0.607 0.500 (Run differential +23) 0.500 (Run differential -4)		
4 th – Blue Jay Cannons			
5 th – Sandlot Cardinals			
6 th – SaskFive Giant Sliders			
7 th – Cardinal Cannons	0.344 0.286		
8 th – Braves			
9 th – Royal 64's	0.067		

GAME SCHEDULE

	ZEMAN	ED BRYANT	RESCH	NUTANA MEMORIAL	SIFTON 1	SIFTON 2
Mon, July 8 th 6:30pm	9 th Royal 64's (9) @ 8 th Braves (12) (Game 1)					
Tues, July 9 th 6:30pm			7 th Cardinal Cannons (2) @ 2 nd SaskFive Giant Flying Squirrels (3) (Game 2)	6 th SaskFive Giant Sliders (6) @ 3 rd Saskatoon A's (2) (Game 3)	5 th Sandlot Cardinals (3) @ 4 th Blue Jay Cannons (8) (Game 4)	W(G1) Braves (9) @ 1 st Blue Jay Big Horns (10) (Game 5)
Wed, July 10 th 6:30pm					L(G1) Royal 64's (8) @ L(G2) Cardinal Cannons (18) (Game 6)	
Fri, July 12 th 6:30pm	L(G5) Braves (1) @ L(G4) Sandlot Cardinals (13) (Game 7)	W(G6) Cardinal Cannons (4) @ L(G3) Saskatoon A's (6) (Game 8)				

Sun, July 14 th 6:30pm	W(G3) SaskFive Giant Sliders (5) @ W(G2) SaskFive Giant Flying Squirrels (2) (Game 9)	W(G4) Blue Jay Cannons (3) @ W(G5) Blue Jay Big Horns (1) (Game 10)			
Mon, July 15 th 6:30pm	W(G7) Sandlot Cardinals (9) @ L(G9) SaskFive Giant Flying Squirrels (5) (Game 11)	W(G8) Saskatoon A's (0) @ L(G10) Blue Jay Big Horns (9) (Game 12)			
Tues, July 16 th 6:30pm			W(G11) Sandlot Cardinals (11) @ W(G12) Blue Jay Big Horns (15) (Game 14)	W(G9) SaskFive Giant Sliders (7) @ W(G10) Blue Jay Cannons (8) (Game 13)	
Wed, July 17 th 6:30pm			L(G13) SaskFive Giant Sliders (16) @ W(G14) Blue Jay Big Horns (14) (Game 15)		
Thurs, July 18 th 6:30pm	W(G15) SaskFive Giant Sliders (6) @ W(G13) Blue Jay Cannons (10) (Game 16) *Championship Game if winner is W(G13)				
Fri, July 19 th 6:30pm	W(G16) vs L(G16) (Game 17) *If Necessary, Championship Game if L(G16) first loss *Game is not				

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Draw is based on:

