The **LEGO** Foundation

# Activity booklet for LEGO<sup>®</sup> DUPLO<sup>®</sup> play box



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### **Learning through Play**

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Play is our brain's favourite way to learn! Research shows that play is one way children develop some of the most important skills for being lifelong learners. Play enables us to explore, practice and try out ways of tackling similar challenges in the real world. Skills like problem-solving, creativity, empathy, communication and teamwork all have their foundations in play. When children learn through play, they are personally motivated by the satisfaction of being embedded in the activity, at their level of challenge and interest. This means children are joyful, actively engaged with their bodies and minds, taking risks and experimenting, to come up with ideas and questions, creating things and solving problems. Learning through play is about "how" you learn, it need not be constrained by "what" you learn or "where" you learn.

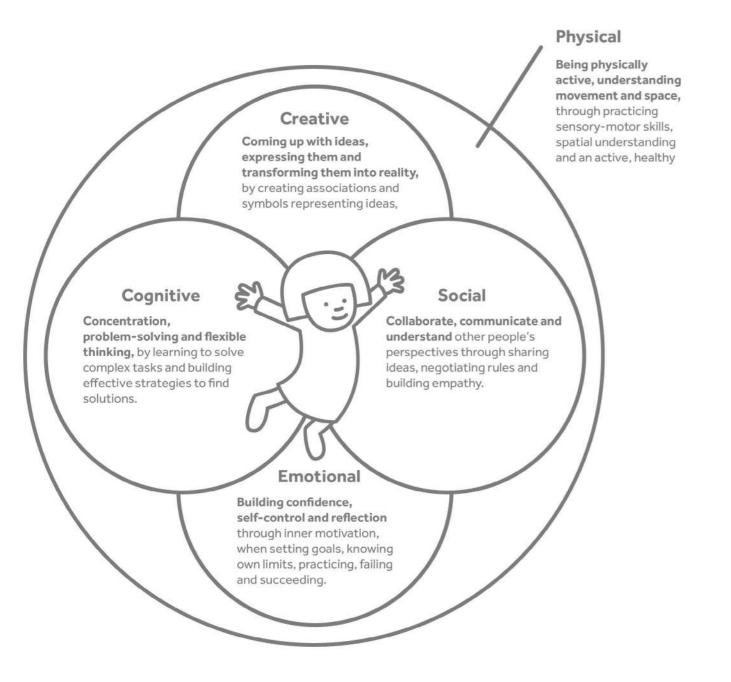
#### About the LEGO Foundation

The LEGO Foundation is a Danish corporate foundation, which aims to make children's lives better – and communities stronger – by building a future where learning through play empowers children to become creative, engaged, life-long learners. We do this by making sure the fundamental value of play is understood, embraced and acted upon. Our focus is on children aged 0-12, with a special emphasis on early childhood where children develop most rapidly, both physically and mentally.



### **Developing the whole child**

Play helps children develop a broad set of skills that will enable them to become lifelong learners, such skills can be grouped into five categories as shown in the picture. The activities in this booklet have been designed around these skills. Each activity usually involves a mix of skills, even though it has one main development area.



### The role of the adult

Children learn from your example. What you do inspires the language they use, how they try to solve problems and how they work together with others.

Here are some good ways to support the children during play-based learning activities:

- Empower the children to try on their own let them be in the driver seat, and guide them if they get frustrated or ask for help.
- Encourage them as they try, give useful hints and ideas, and use an encouraging tone.
- Sit next to the children, notice what they do, and use this as a cue when you help them.
- Be curious and ask open questions like "what are you making?" and "how did you solve it?"
- Encourage the children to create and share stories.
- Show equal interest in all the children, by moving around.
- Demonstrate that in many activities there isn't only one right answer - there are in fact many different ways of doing things. The different builds do not have to be lifelike, either - the most important thing is the explanation of the models.
- Give the children choices and make sure they play an active role in completing each challenge.
- Allow the children to themselves direct the activity, for example by changing something in the activity.
- Let the children be "in the flow" in the activity, and try to avoid interrupting them if they are deep in concentration.
- Don't let the children comment on each other's models in a negative way.



### **Tips for conducting activities**



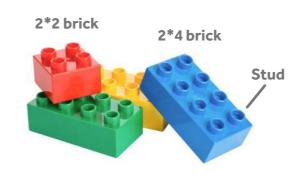
#### To do before the activity

- Read through the activity description to make sure you understand the steps involved and the purpose of the activity.
- Make sure the activity is appropriate for the number of children you have, and for their age group. Modify the activity if needed.
- Think about how to scale the activity up or down in order to challenge the children at the right level.
- Check that you have the materials and bricks needed to run the activity.
- If needed, arrange the room or the space to fit the activity.

#### Structure of a play-based activity using LEGO® DUPLO® bricks

- 1. Introduction to the topic Start by introducing the topic of the activity and explaining the instructions.
- 2. Building time Time for the children to build. If the activity is individual, this can be done quietly.
- 3. Sharing and reflection Once the building activity has been completed, it is important that each child is able to share his/her model with at least one other child, or the whole group. Here the adult facilitation role is very important, as is asking open-ended questions.

### **LEGO® DUPLO® vocabulary**



**DUPLO** figures



**Basic bricks** 



**Base plates** 



**Other types of bricks** 



### **Introducing the activities**



This booklet includes activities that best suited for children between the ages of 2 and 7. Some activities are better for children aged 2–4, and others for children aged 5–7.

The activities in this booklet are structured into six different areas to help you find a suitable activity:

**Getting started** Introductory activities to introduce games that use LEGO<sup>®</sup> DUPLO<sup>®</sup> bricks.

Let's move Activities that encourage the children to move their bodies.

**Brain boosters** Practicing problem-solving and concentration through fun activities.

**Imagine and create** Sparking children's imagination and creativity.

**Time to reflect** Reflection, thinking and exploring emotions.

Working together Learning to collaborate in pairs and groups.

### Icons used in the booklet

The icons below indicate if the children will work on their own, in pairs or in different sized groups during the activity.

 $\mathcal{C}$ 

Activity done individually.

 $\mathcal{C} \mathcal{C} \mathcal{C} +$ 

Activity done in groups of 3-6 children.

The following icons indicate the estimated duration of each activity. This varies depending on the group, so please read the activity description before starting, to see what works for each particular group.



10-20

Activity done in pairs.

Activity with more than 6 children working together.





### **Getting started**



### 10-20

### **Discover LEGO® DUPLO®**

### Activity steps

- Sit in a circle and have a variety of different types of bricks spread out on the floor in the middle.
- Ask the children to close their eyes and find a brick, and try to explain the brick without looking.
  - What shapes can you feel?
  - Is it rough/smooth?
  - How many studs can you feel?
  - Is it round/rectangular?
  - Etc.
- Open your eyes and look at your brick.
- Find others with the same colour and see if something else in the room has the same colour.





#### **Tips and ideas**

• The activity can be used to introduce the bricks to the children so that you are using the same language when talking about the bricks. Allow enough time for everyone to explore and test.

• It can be helpful to introduce the "LEGO language" when you introduce the bricks, see page 6.

### 10-20

### What is it?

### Activity steps

- Ask the children to select any 9 bricks from the pile of bricks.
- Each child builds a model using only those bricks.
- The children present their model to each other, in pairs.
- Ask a few children to present to the whole group. You can support their presentation by asking open-ended questions such as:
  - Does it have a name?
  - What can it do?

#### Tips and ideas

- You can guide the children on what to build by selecting a topic for their builds, such as a house, school, an animal, a vehicle, a monster, etc.
- Make sure that everyone gets to share his or her model with at least one other child.



### $\hat{\mathbb{W}}$ 5-10 **Copy Cat**

### Activity steps

- Build a simple model using four to bricks.
- Present the model to the children.
- You then ask the children to find th same type of bricks, and to copy the model.
- Ask the children to compare the model and ask:
  - Are they the same?
  - If not, what is different? Can you change it?



### **Tips and ideas**

six	٠	Make sure there are enough of the
		same types of bricks for the children
		to build the same model.
ne	•	After the first round, let one of the
he		children build a model and let the

other children copy it.

## 

### **Nifty Numbers**

### **Activity steps**

- Sit together around a pile of bricks.
- Ask the children to:
  - Find a 2\*4 brick in their favourite colour.
  - Hold the brick up can they see anyone in the group with a brick of the same colour?
  - Run to their "colour friends" and stand together.
  - Find out which is the biggest colour group.
  - Estimate how many bricks those in the colour group think they have.
  - · Count them, stack them into a tower.
  - Compare the towers from each • group by putting the towers next to each other.
  - Identify which colour tower is the most/least/the same/equal, etc.
  - Arrange the towers from smallest to biggest/tallest to shortest, etc.
  - Discuss how many more/less, etc.

### **Tips and ideas**

• The instructions are suggestions for what you can do to introduce the children to colour and sizes. Feel free to add or change the steps.

### **Mysterious Bag**

### Activity steps

- Fill a non-transparent bag with about 10 bricks from the play box, such as an animal, a tree, a fence, a window, a brick, a building plate, etc.
- Sit with a group of no more than 10 children, and pass the bag around the group.
- Each child feels in the bag and selects an object (without looking).
- That child then describes what s/he is feeling and tries to guess what it is.
- The child then removes the object from the bag and discovers how well his/her fingers could "see". Everyone in the group has a turn.





### **Tips and ideas**

 If needed, support the child by asking questions, or let the other children ask questions.

### Let's move



### 10-20

### **Bricksxercise**

### Activity steps

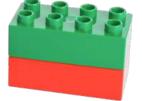
- Children sit around a pile of bricks.
- Ask the children to pick up any two 2\*4 bricks, stand up, and join the ty bricks together.
- Challenge children to:
  - Throw the bricks up in the air and catch them again.
  - What do you feel when you catch the bricks?
  - Can you do it 5 times without dropping them?
  - Try throwing them up higher!
  - Throw the bricks from their left hand to their right hand and back.
  - See how many times you can do it.
  - Balance the bricks on their head/ right shoulder/left shoulder/knee/ foot... etc.
  - Hold the bricks under their chin/ between your knees/feet/elbows ... etc.
  - Work with a partner to throw one set of bricks to each other.
  - When you can do that well, add the other set of bricks

#### **Tips and ideas**

	٠	Adapt the activity based on the
0		group – start easy and gradually make
two		it more difficult when you see the
		children are feeling comfortable.
	•	If there isn't enough space indoors for

the children to move around, you can do this activity outdoors.





### $\left\{ \begin{array}{c} \\ \\ \\ \\ \\ \\ \\ \\ \\ \\ \end{array} \right\}$

### **Double Trouble**

### **Activity steps**

- Ask the children to pair up and have a pile of basic bricks close to them.
- In this activity, the children can only use one hand each, and together using one hand each they are to place the bricks (short end to short end) on top of each other, thus building a tower.
- Ask the children to try to use both their left and right hand.

### Tips and ideas

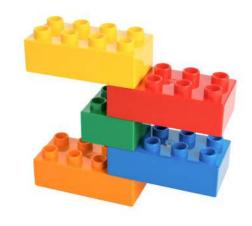
- With younger children, you can ask • them to balance the bricks on the long side or on top of each other instead.
- The activity can be done individually as well as in pairs.



### **Run, Brick, Run**

#### Activity steps

- Arrange the room or area so the children start on one side and have run to the other (if needed, mark wi a rope/string/tape).
- Divide the children into groups of 4-Each group should build the tallest tower possible by placing one brick at a time on the other side of the room.
- Allow the groups some time to discuss how they are going to carry out the task, and to plan how they should build the tallest tower.
- One child from each group starts and runs to the other side of the room, places his/her brick and runs back to send off the next group member. The next child runs to the build, and places his/her brick on top of the other brick.
- Continue until the time is finished 5-10 minutes, for example.



### **Tips and ideas**

	٠	The activity can become more
eto		difficult if you say that each brick can
/ith		only cover (for example) 2 studs.
	٠	You can also have the rule that if the
4–6.		tower falls over the group has to start
:		over again, or (for example) remove 4

bricks from their build. • You could also ask them to crawl, jump, walk backwards, etc. instead of running.



### 10-20 $\left\{ \begin{array}{c} & \\ & \\ & \\ & \\ & \\ \end{array} \right\}$

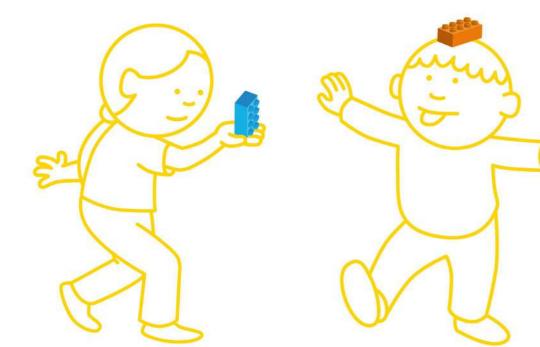
### **Balancing Act**

### **Activity steps**

- Ask the children to stand up in pairs and choose one brick together.
- Give instructions to the children:
  - Try to balance the brick between your hands and walk around in a circle.
  - Now try to balance it between your heads.
- Continue the game and try different ways of balancing the brick, using feet, elbows, knees, etc.

### Tips and ideas

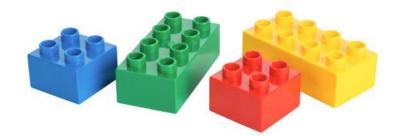
- To make the activity more difficult, the pairs can try to balance more than one brick at the same time - between their heads and hands at the same time, for example.
- Try to adapt



### 10-20 $\left( \right)$ **Twister**

#### Activity steps

- Each child picks up one brick of eac colour - blue, green, red and yellow and holds it in their hands. They th go to an area large enough to enab each child to make bigger moveme - for example, outdoors on grass, a play area.
- The children drop their bricks close them, and make sure that the brick are spread out, and not on top of e other or too far away.
- Give instructions to the children of how they need to move the different parts of their bodies:
  - Left foot on green brick
  - Right foot on red brick
  - Right hand on yellow brick
  - Left hand on blue brick
- They can then start again with the left foot, and/or change the colour.



ch	٠	You could carry out the activity as a
w —		competition. For example, when a
nen		child falls over or cannot reach a brick
ole		they are out of the game.
ents	٠	You can also make the game more
or in		challenging by adding specific parts
		of the body to the game – nose on
e to		green, left elbow on blue, right knee
ks		on red, etc.
each		
n		

### **Brain boosters**



### **Kim's Game**

#### Activity steps

- Sit around a pile of bricks and have piece of fabric, towel or blanket.
- Secretly arrange a few bricks (a • Make sure the children are able to find house, an animal, a person, a brick, a fence, etc.) on a base plate. The the bricks you use in your build within number of bricks depends on the level their pile. of the children.
- You then shows this arrangement to the children for a few seconds, before covering it up.
- The children attempt to find the same bricks they saw on the base plate from within the pile.
- At a higher level, the children could attempt to build the bricks in the same position that they were shown.



e a	٠	You can also let the children do this
		activity in pairs, one child arrange the
		model and the other attempt to copy.

### **Colour Sorting**

#### **Activity steps**

- Divide the children into groups of 4-6 children and give each group a standard colour (such as blue, green, red and yellow). Make sure you pick colours that have plenty of bricks in the pile.
- Spread the big pile of bricks on the floor.
- Each group has to find the bricks in their particular colour, and to place these in their own pile.
- When the group has found all the bricks in their colour, let the children first guess how many bricks of their colour they have and afterwards ask them to count the bricks in their pile.

#### Tips and ideas

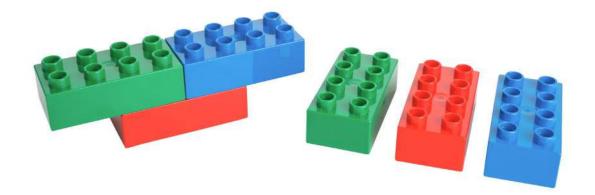
- As an additional step, you can let the groups build a model of their choice using only bricks of the group's colour. Let the groups present what they have built to the whole group.
- You can have a theme for the build in the end of the activity - e.g. city, transport or food.



### **Listen and Build**

### Activity steps

- Ask the children to each find a blue 2\*4 brick, a red 2\*4 brick and a green 2\*4 brick.
- Then secretly build a model with those 3 bricks and keep them covered so that the children cannot see what you have built.
- · Describe to the children how you built the model. The children should then try to build it in the same way.
- The children have to listen carefully, and not ask any questions.
- Show your model and let the children compare it to theirs - discuss and share findings. Ask the children:
  - Was it difficult? Why?
  - What was hard in listening and then building?





### **Tips and ideas**

• Once the children are familiar with the activity, they can do it in pairs, with one child describing the model and the other building.

### **Tricky Perspective**

#### **Activity steps**

- Build a model where you cannot see how the whole bricks are placed, as in the picture below.
- Make sure each child has the same types of bricks as you used to make the model.
- Show the model to the group only from one angle. This means the children have to figure out how the bricks are placed even though they cannot see it from all angles.
- After finishing building, let the children look at the model from all angles and then ask them:
  - Why was it hard to build this model?
  - How did you figure out how to build the model?

#### Tips and ideas

- Since this activity is a bit difficult, start very simple with only a few bricks, and then make it more difficult over time.
- You can also let the children to do this activity in pairs or small groups, when one child builds the model and the rest try to copy.

### **Brickstistics**

### Activity steps

- Ask the children one question and give each possible answer a colour For example How did you get here today?
  - Green = walked
  - Blue = bike
  - Yellow = bus
  - Red = other
- Each child answers the question by finding the right colour of the brick.
- The bricks are stacked together by colour.
- Count the number of bricks in each colour/tower and talk about which bar is the highest/shortest/biggest/ smallest.





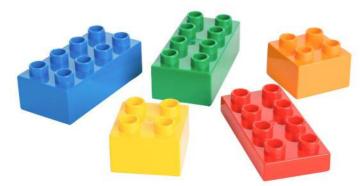
•	You can also translate the brick bar
	graph into a bar graph on paper as an
	introduction to statistics.



# Positioning

#### Activity steps

- Ask the children find one brick with each of five different colours – red, blue, yellow, orange and green. You can also choose other colours, depending on availability.
- Tell the children to:
  - Use their right hand to place the red brick on the top left-hand corner of their desk.
  - Put their right hands behind their backs, use their left hands to pick up the yellow brick and place it in the top left-hand corner of their desk.
  - Put the blue brick in the middle of their desk.
  - Use both their hands at the same time to pick up the orange and the green bricks, to click the green brick on top of the orange brick, and to place them in the bottom left-hand corner of their desk.



#### **Tips and ideas**

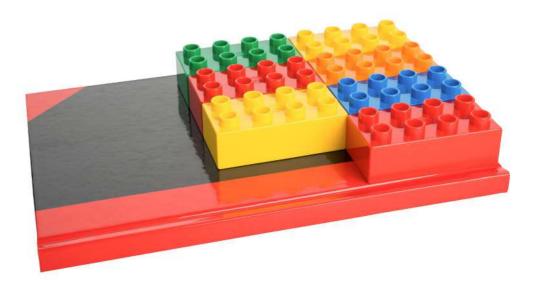
- This is a simple activity for introducing positioning. You can use different instructions for this activity.
- The activity can also be used when learning a new language, to practice colours and positioning in the new language.

# 

### **Measuring Fun**

#### Activity steps

- Divide the children into groups of 3–6 and introduce them to how the can measure different objects by measuring height by stacking the bricks vertically or placing them horizontally to measure length. Th children can measure the surfaces an object by testing how many brid are needed to fill the surface.
- Ask them to go around in the room measure different objects by using standard bricks – either 2\*2 or 2\*4.



	٠	Children can build their own ruler by
ey		combining the bricks and use this to
		measure the size of different bigger
		objects in the room, or outside.
	•	You can also use the studs as a unit to
ne		count with.
sof	•	During this activity, you can talk about
cks		formal measuring (metre, centimetre,
		etc.) but also talk about informal
and		measuring (an arm's length, the
ļ		height of a child, etc.).

### **Imagine and create**



## 20-30

### **Build a Snake**

#### Activity steps

- Children sit around a pile of bricks.
- Ask children to:
  - Close your eyes and imagine seeing a snake.
  - How does the snake move?
  - What shapes does it make as it moves?
- Ask the children to build a snake using any of the bricks.
- Allow each (or a few) member of the group to talk a little bit about their snake - what kind of snake is it, where does it live, does it have a special name ...?
  - Think of "s" words that describe the way the snake moves (slink, slither, slide ...).
  - Try moving your body like a snake.
  - See if you can make one long snake by all linking arms or holding on to each other's shoulders, etc. and move around the room like one long snake.



- Optional addition to the activity play some "snaky" music and children could interpret the music as they move their body like a snake.
- You can pick a different animal than a snake, but make sure it is easy to build for the children.



### **Animals with Superpowers**

#### **Activity steps**

- Ask the children to think about different superpowers, and let them name a few for the full group.
- Then ask the children to think about an animal they like, and build that animal and let it have a superpower.
- In pairs, the children introduce their animal and what superpower it has. Ask them to be curious about each other's animals by asking questions, such as:
  - What is the name of your animal?
  - What superpower does it have? What can it do?
  - How can you see that your animal has a superpower?

#### **Tips and ideas**

- The purpose of the activity is to spark the children's imaginations, so it is a good idea to think about other variations of this activity.
- You can also allow the children to use additional materials in their build, such as paper, fabric, etc.



### 20-30

### **Anna the Elephant**

#### Activity steps

- Do not tell the children all the • Let the children sit around the pile of bricks. instructions at once, because it is Introduce the children to Anna the important that the children learn to elephant - have a toy elephant or process new instructions. Take one build one with bricks. Explain to the step at a time, and it is okay that the children that Anna doesn't have a children have to remove and rebuild home, and that we have to help build parts of their build.
- one for her. But they also need to remember that Anna often escapes from her caretaker, so they have to build a home she cannot escape from.
- Ask the children to build a house for Anna - either individually or in small groups of 2–3.
- After the children have started and built a part of the home, now say that Anna's caretaker needs to be able to feed her through an opening.
- Next step: ask the children to make sure that Anna has something fun to play with in her home.
- · Continue adding more needed features for the home.

### **Tips and ideas**

 Make sure that you have enough bricks so each child can build a suitable home for Anna the elephant.



### **Build a Scene**

#### Activity steps

- Read a story to the children.
- Divide the children into small groups of 4–6.
- Ask each group to pick a scene from the story they just heard that they want to build. Give the groups a minimum of 10 minutes to build.
- After finishing building, the groups have to decide how to present their model through role play, and each member of the group needs to have a role.
- Each group gets a chance to present their built. Remember to ask each group some open-ended questions, such as:
  - Why did you choose to build that scene?
  - (Point at a part of the build) What is that? What does it do?
  - What was it like to work in the group?
  - If you had more time or more bricks, what would you have added to your build?

#### **Tips and ideas**

- Instead of reading a story, you can ask the groups to think about a story they know.
- You can also give the groups different parts of the story to choose their scene from, in order to get different parts of the story built.



### **20-30**

### **Home on Mars**

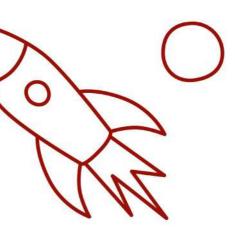
#### Activity steps

- Let the children close their eyes, a then read them a story about how are all travelling from Earth to Mars For example, "Please take your sea and fasten your seatbelts, we are r taking off to travel to Mars. We hav been selected to be the first huma to live there for one year. \*Bump bump bump\* We have now landed Mars and the first we need to do is try to build homes".
- Afterwards, ask the children to bui what they think a home on Mars would look like.
- Let the children present their Marshomes to each other.



ind	٠	The purpose of this activity to let
you		the children think outside the box,
s.		and use their imaginations, so please
ats		consider other similar activities to
now		help achieve this.
/e	٠	If the children are not familiar with
ns		what Mars is, say that you are going to
		a place far away that no-one has ever
lon		been to.
to	٠	Open-ended questions to ask the
		children about their build:
ild		• What is that? (point to an
		interesting selection of bricks)
		• What is special about your home
S		on Mars?
		<ul> <li>How doos it differ from a home on</li> </ul>

- How does it differ from a home on Earth?
- Etc.



### 

### **Story-telling**

### Activity steps

- In small groups of 3–4, ask the children to build a simple model using a maximum of 20 bricks.
- The groups should then come up with a story about the model.
- Each group tells their story to the rest of the group.
- Each person in the group must take part in the presentation.
- Ask the groups:
  - Did you all help build the model?
  - Did everyone in the group have a turn to tell a part of the story?

#### **Tips and ideas**

- To modify this activity, you can ask the children to present their model through role play.
- With older children, you can bridge this activity into a writing task where the children have to write the story on a piece of paper, either in groups or individually.



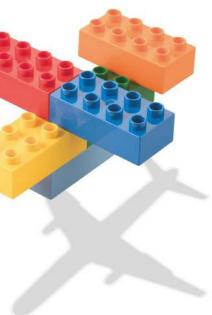
# Creationary

### Activity steps

- Divide the children into smaller groups, and let each group have a of bricks.
- One member of each group will ge a word from the adult without the rest of the group being able to hea it. Examples of words could be "sur "water", "tree", "car", "ball" etc.
- The child has to try to explain the word by building a model using the bricks – and the child is not allowed say anything other than "yes" if the children in the group guess correct
- When the group has guessed right, a new member of the group gets a new word from the adult.



	٠	Make sure you have enough time so
pile		everyone gets to try to build.
	٠	Instead of asking the children to come
t		to you for a new word to build, you can
		create flashcards.
ar	٠	If you are doing the activity with
n",		older children, you can have more
		complicated words or sentences,
		such as "man in the moon",
9		"volcano" etc.
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tly.		
t, a		



### **Time to reflect**



10-20  $\left( \begin{array}{c} \\ \\ \\ \\ \\ \end{array} \right)$ **Emotions** 

### Activity steps

- Sit in a circle with different coloured • When you have associated emotions bricks in the middle. with different bricks, you can illustrate • Ask the children to mention emotions different emotions by (for example) they know. doing a "happy face" and asking the • Get the children to think which brick children to find the brick they think would be the best match for each represents that emotion.
- emotion e.g. a red brick with "angry" • If you are working with children or a flower with "happy". who have experienced trauma, you

• •

### **Tips and ideas**

might need to be sensitive to what emotions might arise within the group.



### 5-10

### How are you?

### **Activity steps**

- Put the bricks in a pile on the floor.
- Ask the children to find one brick to illustrate how they feel.
- Ask if anyone in the group wants to share with the group why they chose that brick.

#### Tips and ideas

- This might be a sensitive activity for some children, so do not force anyone to share, and listen carefully to what the children are saying.
- Tell the other children not to comment on each other's bricks, or on what they say.

### 20-30

### **Build a Friend**

### Activity steps

- Let the children sit around a pile of • You can also let the children use other bricks. type of materials to dress up their • Discuss friends/friendships, qualities friends - paper, balloons, plastic, of a good friend, etc. leaves, flowers, etc.
- Ask the children individually to build a As additional parts of activity, ask the friend, using any bricks. children to form groups of 3-4 and • In pairs, let the children introduce make up a story about their friends, their friends to each others'. write a poem about friendship or find a poem to read about friendship, make up a song and a dance to use with their models. Each small group has a turn to perform something for the rest of the group.



### 10-20

### **Build a Memory**

#### Activity steps

- Ask the children to close their eyes and think about a happy moment with their family or friends.
- Then ask the children to build this moment.
- Let the children explain their build.

#### Tips and ideas

- You can change what they are to build and think about, but be cautious about selecting sad moments since you don't know what it might bring up.
- If the children would find it difficult to think about things from memory, try to narrow it down to something they did over the weekend, during the lunch break, etc.



### 20-30

### **Picture Frame**

### Activity steps

- Each child is to build a frame and pl a drawing or a picture of themselve inside the frame.
- · Let the children decorate the fram with bricks that represent who the are or how they are feeling.
- If the children want to, ask them to show their frame to a small group or the full group, and ask them to explain how they chose to decorate their frame.



olace	•	You can ask the children to re-build
/es		the frame from time to time.
	•	You can also have a reflection
ne		discussion on how they see
еу		themselves and talk about the fact that
		everyone has a different self-image.
to		

### **Working together**

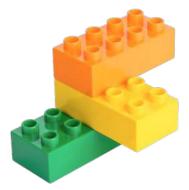


# Blind Build

### Activity steps

- Let the children sit around a pile o bricks.
- Ask the children to pair up and sel two or three same-sized bricks (colour does not matter).
- One of the pair is blindfolded or closes his/her eyes, while the oth builds something with those two three bricks.
- The builder then puts his/her mod into the partner's hands, who ther feels the shape.
- The partner then attempts to build same model (colour will not matter while keeping their eyes closed. As variation, you could allow them to b their eyes open at this stage.
- Swap over so that both children has a turn to build with the blindfold or
- Afterwards you can ask the children to reflect upon the activity by ask
  - What was the most difficult in explaining or listening?
  - How did you deal with the challenge?

	Tips and ideas
e of	• To vary this activity, you could allow the partner to give clues to the child
select	who is blindfolded while building.
	As the children become more
	confident, try building with more
-	bricks.
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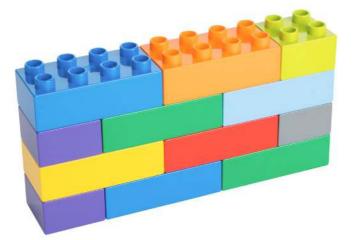
### Wall Build

### **Activity steps**

- Let the children sit around a pile of bricks.
- Introduce the group to the activity by saying: Let's see if we can build a strong wall to protect the flowers from the rabbits.
- Guide the children to understanding how the interlocking of the bricks makes the wall strong.
- Each group should have an opportunity to explain their design and show what they have built.

#### **Tips and ideas**

- Once the children are able to build a strong wall, you can add variations to the instructions, such as:
  - Build a wall with a pattern.
  - Build a wall that can turn a corner. ٠
  - Build a wall that has steps leading up to the top of the wall.
  - Build a wall that has spaces in it.



# 

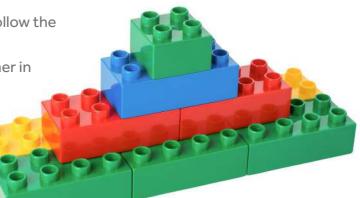
### **Communicator**

### Activity steps

- Prepare a model using basic bricks and place it somewhere in the rooi where the children cannot see it.
- Divide the children into groups of and ask them to pick one person fr the group - the communicator.
- The communicator goes to see ho the model is built and returns to explain it to his/her group. The gro should try to build according to th instructions, and the communicat is not allowed to build and has to ke his/her hands behind his/her back.
- The communicator can go back and forth several times to check and remember details.
- Continue until the groups have finalised the model, then bring it out and compare whether it is the same.
- Ask the groups:
- What was easy or difficult about remembering the model?
- Which "tricks" did you use to remember?
- What was it like trying to follow the instructions?
- How can you help each other in the next round?



S	٠	Make sure your model only has bricks
om		that the groups can find.
	٠	If you want to challenge the
4–6,		groups further, ask them to swap
from		communicator after half the time has
		passed.
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### **() 20-30**

### **Build a Tower**

#### Activity steps

- Working in groups, the children are to build the tallest and most stable tower within a limited time, such as 10 minutes.
- After the time has ended, ask the children which tower is the tallest – measure it if necessary.
- Afterwards, test the stability of the tower by shaking the table or base plate, and/or create wind using thick cardboard, paper or some similar material.
- After the stability test, see which tower is still the tallest – which is the winning group? Some towers may have fallen down.
- Ask the groups to think about what made the tower stable, and what they could have changed to make it more stable.

#### **Tips and ideas**

- You can do different variations of the tower either by including design criteria – such as "a red brick needs to be on top", "it needs to have two windows, and be built on wheels" etc.
- If you have more time, you can testshake all the towers hard so that most of them fall and then give the groups more time to re-build and strengthen their towers before the final test.

# 

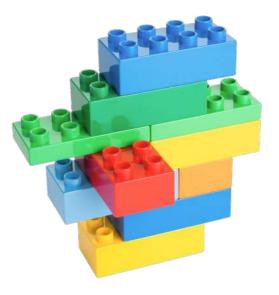
### **Team Model**

### Activity steps

- Divide the children into groups of 4–6, and let each group sit around pile of bricks.
- One child selects any two bricks fr the pile and connects them using both hands.
- The child passes the model to the or on the left – that child uses both ha at the same time to select any two bricks and adds them to the model
- Continue in this way until all the children in the group have had a tu
- The last child to build must name the model, describe it and explain function.
  - Can you tell the group the mod name and function, and describ
  - How many bricks are there in your model? Estimate first, then count.

\*\*\*\* 000000 nnnnnn 000000 000000 0000000000 0000000 000000 0000000 00000000 0000000000 000 0 000

	Tips and ideas
of nd a	• You can let the children do this game while remaining quiet.
from J	<ul> <li>When the children use both hands at the same time, this helps them to practice using both sides of the body at the same time, in a controlled way.</li> </ul>
e child nands o el.	
turn. e n its	
del's ibe it? your	



### 

### **Bridge Build**

### **Activity steps**

- Divide the children into groups of 3-4 children.
- The groups are to build a bridge that can cross "the river" (a piece of paper) and at the same time hold the weight of an object (you decide what object).
- Give the children time to discuss and plan how they will span the river.
  - Guiding questions
    - How can you measure the length you need to span with bricks?
    - What would make the bridge stable? What will happen if it is heavy?
    - How will you organise the different tasks in your group?
- Allow the children time to build their bridge.
- Test the strength of each bridge with the object you decided.



#### **Tips and ideas**

- To make the activity more difficult you can ask the children to build the bridge with as few bricks as possible, and yet still be able to carry the weight.
- You can also say that a boat needs to be able to pass under the bridge
   build the boat out of the bricks or using something else that would symbolise a boat.

### **Tips and tricks**

#### Hands-on and off

A good rule to learn for activities with bricks is 'hands-off' during instruction Then start an activity by calling 'hands on'. Try to discuss how to remember the rule and make it like a game with t children.

#### Scooping up the bricks

When you do group activities, try to spread out a thin blanket or bed sheet on the floor, and build on this. Once th activity is finished, you can scoop up a the bricks in one go.

#### Storing the bricks

Store the bricks in boxes when not in u and try to avoid leaving them in sunlig If you wish, you can store the bricks in separate boxes for standard bricks, vehicles, base plates and other type o bricks – so they are easier to find.

### Clean the LEGO® DUPLO® bricks

You can use mild soap or washing liqui in warm water (no hotter than 40°C) and wash the bricks using a soft cloth, sponge or soft brush. Just rinse the bricks with water, and leave out them dry (not in direct sunlight!).

n Ins. Is- the	<b>Make stable structures</b> If you build by stacking bricks directly on top of each other, the tower or structure you make is less stable. Try instead to interlock the bricks, much like a mason building a house with concrete or clay bricks.
et he all	<b>Build on hard and stable surfaces</b> It is much easier to build on a surface, which is hard, smooth and stable, like a table or tiled floor.
use, ght.	Six Bricks Six Bricks is a concept specially developed by the LEGO Foundation, and consists of many shorter activities that you can do using only six DUPLO bricks. Each DUPLO play box contains twelve Six Bricks sets. More information is available
of uid n,	on the LEGO Foundation website. Activity booklet using LEGO® bricks A second booklet has been developed to target children above the age of 7, using LEGO® bricks. Many of the activities in that booklet could be modified to also be used for DUPLO. Please have a look
nto	if you want some more inspiration for activities!

### **Creating your own activities**

Let the activities in this booklet be a source of inspiration, but don't let them limit you. Continue developing and creating your own activities.

Here are a few tips to think about when developing your own activities:

- · Always think about the purpose of the activity and what skills you want the children to practice during the activity.
- Think about what space and environment you are working in.
- Consider the steps involved in the activity and have a look at page xx.
- Make sure that you have a "low entry" to ensure that everyone succeeds - but at the same time have a "high ceiling" in order to keep everyone challenged.
- Try to think how to integrate play-based activities in your existing schedule at your centre/school/facility - maybe an activity from this booklet can be modified and integrated to help you explain a particular subject.
- Keep your activities simple!
- The next page has a template to help you when developing your own activities.
- You can also let the children come up with their own activities.

### Most importantly - try out your new activities!

### **Activity template**

Title of your activity:

Duration:

Number of children:

#### Activity steps:

#### Tips and ideas:

### Photo or illustration of your activity:

**Tips and tricks** 

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