Dunhill Cup 2013 schedule and playing rules


## Match day rules

1 A team plays a match, a match is made up of 3 games/flights with 3 members from each team playing against each other.
2 Captains shall declare their team's 3 players to the other on the day of the match just prior to the first tee time
3 A players handicap (which must be active) is that current at beginning of match day (Note full handicap adjustment - no 3/4 business in the Dunhill)
4 The matches are played in handicap order where first, the lowest handicap player of a team plays against the lowest handicap player of the opposing team etc.
5 This order of play shall be modifiable to accommodate late arrivals (Note the 20 minute tee-off window still applies).
6 The format is medal matchplay, i.e. each player plays 18 holes, holing out on each hole. The lowest net score at the end (after handicap adjustment) wins.
7 No halved, individual games in any round: play on from hole 1 (with handicap difference per hole) to decide winner by sudden death (like match play)
8 If a team does not manage to field all three players for a match, the game(s) where the missing player(s) would have played is (are) conceded.
9 If each team fields only 2 players and each wins one game, then the match is decided by stroke difference, else by a sudden death, match play between the 2 lowest handicap players.
10 Score cards to be given to the organizers (Brian Taylor or Ronny Boer). These will be forwarded to EGC Handicap Secretary or returned to player with a non-EGC home club.

