Kingsway Primary SchoolPE Curriculum 2020-21 Map - COVID ADAPTIONS

Yr	Autumn	Spring	Summer		
EYFS YN	Multi-skills/physical literacy: Locomotion, co-ordination, balance through song and dance	Multi-skills/physical literacy: Locomotion, co-ordination, balance through playground games and gymnastics	Multi-skills/physical literacy: Locomotion, co- ordination, balance through playground games and games/athletics/sports day style activities		
EYFS YR	Multi-skills/physical literacy: Locomotion, co-ordination, balance through playground games and dance	Multi-skills/physical literacy: Locomotion, co-ordination, balance through gymnastics and ball/racket skills	Multi-skills/physical literacy: Locomotion, co- ordination, balance		
			Games/Athletics: Sports day practise including running, throwing, jumping, skipping, relays, obstacle relays, egg and spoon relays, shuttle running		
	Children show good control and coordination in large and small movement. They move confidently in a range of way safely negotiating space. They handle equipment and tools effectively including pencils for writing.				
	Children know the importance for good health of physical exercise and a healthy diet, and talk about ways to keep healthy and safe. They manage their own basic hygiene and personal needs successfully including dressing and going toilet independently. CHILDREN ARE ATTENDING SCHOOL IN PE KITS DUE TO COVID-19 AND THEREFORE ARE NOT GETTING THE INSCHOOL REGUALR DRESSING AND UNDRESSING PRACTISE				
Y1	Multi-skills: locomotion, co-ordination and balance (Ball skills) NC ref (pg 199) KS1 Bullet Point: Master basic movements including running, jumping, throwing and catching.	Multi-skills: locomotion, co-ordination and balance (Sportshall Athletics Style Activities) NC ref (pg 199) KS1 Bullet Point: • Master basic movements including developing balance agility and co-ordination	Multi-skills: locomotion, co-ordination and balance (Invasion Games - various e.g. football) NC ref (pg 199) KS1 Bullet Point: Master basic movements including running, jumping, throwing and catching, as well as developing balance,		
	 Developing balance, agility and co-ordination ONLY 3 SESSIONS -BASED ON SPORTS HALL ATHLETICS EVENTS FOR GSSN COMPEITION Gymnastics 	Participate in team games Dance NC ref (pg 199) KS1 Bullet Point: Perform dances using simple movement patterns	agility and co-ordination. Participate in team games Multi-skills: locomotion, co-ordination and balance (Racket and ball skills - to be adapted to tennis games)		
	NC ref (pg 199) KS1 Bullet Point: Master basic movements including developing balance agility and co-ordination Dance NC ref (pg 199) KS1 Bullet Point: Perform dances using simple movement patterns	NC ref (pg 199) KS1 Bullet Point: Master basic movements including developing balance agility and co-ordination	 NC ref (pg 199) KS1 Bullet Point: Master basic movements including developing balance agility and co-ordination Participate in team games 		
Y2	Multi-skills: locomotion, co-ordination and balance (Throwing, catching and foot control) NC ref (pg 199) KS1 Bullet Point: Master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination and apply these in a range of activities	Multi-skills: locomotion, co-ordination and balance (Invasion Games e.g. Hockey and Cricket Spring 2) NC ref (pg 199) KS1 Bullet Point: Master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination. Participate in team games	Multi-skills: locomotion, co-ordination and balance (Including racket skills e.g. tennis and adapted rounders style games) NC ref (pg 199) KS1 Bullet Point: Master basic movements including developing balance agility and co-ordination Participate in team games		
	Gymnastics NC ref (pg 199) KS1 Bullet Point: • Master basic movements including developing balance agility and co-ordination	NC ref (pg 199) KS1 Bullet Point: Perform dances using simple movement patterns Gymnastics NC ref (pg 199) KS1 Bullet Point: Master basic movements including developing balance agility and co-ordination	Games/Athletics Style NC ref (pg 199) KS1 Bullet Point:		

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Y3	Multi-skills: locomotion, co-ordination and balance – KS1/KS2 transition sessions: Football NC ref (pg 199) KS2 Bullet Point: • use running, jumping, throwing and catching in isolation and in combination • play competitive games, modified where appropriate and apply basic principles suitable for attacking and defending Gymnastics NC ref (pg 199) KS2 Bullet Point: • develop flexibility, strength, technique, control and balance. • Compare their performances with previous ones and demonstrate improvement to achieve their personal best	NC ref (pg 199) KS2 Bullet Point: develop flexibility, strength, technique, control and balance. Take part in outdoor and adventurous activity challenges both individually and within a team. Dance NC ref (pg 199) KS2 Bullet Point: Perform dances using a range of movement patterns	Swimming -UNLIKELY TO HAPPEN NC ref (pg 200) KS2 Bullet Point: Swim competently, confidently and proficiently over a distance of at least 25 metres. Use a range of strokes effectively Perform safe self-rescue in different water-based Tennis NC ref (pg 199) KS2 Bullet Point: use running, jumping, throwing and catching in isolation and in combination play competitive games, modified where appropriate and apply basic principles suitable for attacking and defending. MOVED TO SUMMER FROM SPRING DUE TO WEATHER AND ISSUES WITH SWIMMING PROVISION DUE TO COVID. Athletics/OAA NC ref (pg 199) KS2 Bullet Point: develop flexibility, strength, technique, control and balance. Take part in outdoor and adventurous activity challenges both individually and within a team.
Y4	Gymnastics NC ref (pg 199) KS2 Bullet Point: develop flexibility, strength, technique, control and balance. Compare their performances with previous ones and demonstrate improvement to achieve their personal best Netball NC ref (pg 199) KS2 Bullet Point: use running, jumping, throwing and catching in isolation and in combination play competitive games, modified where appropriate and apply basic principles suitable for attacking and defending Compared to the compared t	Badminton NC ref (pg 199) KS2 Bullet Point: • play competitive games, modified where appropriate and apply basic principles suitable for attacking and defending Football NC ref (pg 199) KS2 Bullet Point: • use running, jumping, throwing and catching in isolation and in combination • play competitive games, modified where appropriate and apply basic principles suitable for attacking and defending NETBALL MOVED TO AUTUMN TERM DUE TO NO SWIMMING AND FOOTBALL TO BE OUTDOOR SPORT TO IMPROVE INVASION GAME PROVISION BASED ON YEAR GROUP NEEDS AND INTERESTS	Athletics/OAA NC ref (pg 199) KS2 Bullet Point: develop flexibility, strength, technique, control and balance. Take part in outdoor and adventurous activity challenges both individually and within a team. Rounders/Cricket NC ref (pg 199) KS2 Bullet Point: use running, jumping, throwing and catching in isolation and in combination play competitive games, modified where appropriate and apply basic principles suitable for attacking and defending Dance — NC ref (pg 199) KS2 Bullet Point: Perform dances using a range of movement patterns
Y5	Gymnastics NC ref (pg 199) KS2 Bullet Point: • develop flexibility, strength, technique, control and balance.	Gymnastics NC ref (pg 199) KS2 Bullet Point: develop flexibility, strength, technique, control and balance.	Cricket NC ref (pg 199) KS2 Bullet Point: use running, jumping, throwing and catching in isolation and in combination

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 Compare their performances with previous ones and demonstrate improvement to achieve their personal best Compare their performances with previous ones and demonstrate improvement to achieve their personal best play competitive games, modified where appropriate and apply basic principles suitable for attacking and defending

Hockey

NC ref (pg 199) KS2 Bullet Point:

 play competitive games, modified where appropriate and apply basic principles suitable for attacking and defending

OAA – OUTDOOR PE REQUIRED IN THIS TERM OAA SUITS WEATHER CONDITIONS BETTER

NC ref (pg 199) KS2 Bullet Point:

- develop flexibility, strength, technique, control and balance.
- Take part in outdoor and adventurous activity challenges both individually and within a team.

NC ref (

NC ref (pg 199) KS2 Bullet Point:

Perform dances using a range of movement patterns

Athletics/OAA

NC ref (pg 199) KS2 Bullet Point:

- develop flexibility, strength, technique, control and balance.
- Take part in outdoor and adventurous activity challenges both individually and within a team.

Swimming UNLIKIELY TO HAPPEN IN THIS TERM DUE TO LACK OF PROVISION

NC ref (pg 200) KS2 Bullet Point:

- Swim competently, confidently and proficiently over a distance of at least 25 metres.
- Use a range of strokes effectively
- Perform safe self-rescue in different water-based situations.

Netball

NC ref (pg 199) KS2 Bullet Point:

- use running, jumping, throwing and catching in isolation and in combination
- play competitive games, modified where appropriate and apply basic principles suitable for attacking and defending

Gymnastics

NC ref (pg 199) KS2 Bullet Point:

- develop flexibility, strength, technique, control and balance.
- compare their performances with previous ones and demonstrate improvement to achieve their personal best

Rugby

NC ref (pg 199) KS2 Bullet Point:

 play competitive games, modified where appropriate and apply basic principles suitable for attacking and defending

Gymnastics

NC ref (pg 199) KS2 Bullet Point:

- develop flexibility, strength, technique, control and balance.
- Compare their performances with previous ones and demonstrate improvement to achieve their personal best

Athletics/OAA

NC ref (pg 199) KS2 Bullet Point: develop flexibility strength technic

- develop flexibility, strength, technique, control and balance.
- Take part in outdoor and adventurous activity challenges both individually and within a team.

Cricket or Rounders

NC ref (pg 199) KS2 Bullet Point:

- use running, jumping, throwing and catching in isolation and in combination
- play competitive games, modified where appropriate and apply basic principles suitable for attacking and defending

Dance

NC ref (pg 199) KS2 Bullet Point:

• Perform dances using a range of movement patterns

Swimming

NC ref (pg 200) KS2 Bullet Point:

- Swim competently, confidently and proficiently over a distance of at least 25 metres.
- Use a range of strokes effectively
- Perform safe self-rescue in different water-based situations.

Year 6 cohort will need to swim during the school year to collect required data for publishing on website for 2020-21 Year 6. Normally data is collected at the end of the spring term after 10 weeks of year 5 swimming and 20 weeks of swimming from year 3 to year 4 however due to COVID-19 the Year 5 swimming programme was cut short. Current Year 6 children need to complete their swimming programme and assessments made for required data. Hopefully this can happen and the current Year 5 children will swim before the end of 2020-21 year to provide their 2021-22 data moving forward.

Y6