Art and Design Skills and Knowledge Overview- Early Years

	Expressive Arts and Design: Exploring and using media and material
22-36	Experiment with blocks, colour and marks.
30-50	Explore colour and how colours can be changed.
	Understand that they can use lines to enclose a space and then begin to use these shapes to represent objects.
	Beginning to be interested in and describe the texture of things.
	Use various construction materials.
	Beginning to construct, stacking blocks vertically and horizontally, making enclosures and creating spaces.
	Joins construction pieces together to build and balance.
	Realises tools can be used for a purpose.
40-60	Explores what happens when they mix colours.
	Experiments to create different textures.
	Understands that different media can be combined to create new effects.
	Manipulates materials to achieve a planned effect.
	Constructs with a purpose in mind, using a variety of resources.
	Uses simple tools and techniques competently and appropriately.
	Selects appropriate resources and adapts work where necessary.
	Selects tools and techniques needed to shape, assemble and join materials they are using.
ELG	Children sing songs, make music and dance, and experiment with ways of changing them. They safely use and explore a variety of materials, tools and
	techniques, experimenting with colour, design, texture, form and function.
Exceeding	Children develop their own ideas through selecting and using materials and working on processes that interest them. Through their exploration, they find
	out and make decisions about how media and materials can be combined and changed.

	Expressive Art and Design: Being imaginative							
22-36	Beginning to use representation to communicate, e.g. drawing a line and saying 'That's me'.							
30-50	Developing preferences for forms of expression.							
	Notices what adults do, imitating what is observed and then doing it spontaneously when the adult is not there.							
	Uses available resources to create props to support role-play.							
	Captures experiences and responses with a range of media, such as music, dance and paint and other materials or words.							
40-60	Creates simple representations of events, people and objects.							
	Chooses particular colours to use for a purpose.							
ELG	Children use what they have learnt about media and materials in original ways, thinking about uses and purposes. They represent their own ideas,							
	thoughts and feelings through Design and Technology, Art, music, dance, roleplay and stories.							
Exceeding	Children talk about the ideas and processes, which have led them to make music, designs, images or products. They can talk about features of their own							
	and others work, recognising the differences between them and the strengths of others.							

KS1/KS2 Art and Design Skills and Knowledge Overview

	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Drawing	 Experiment with a variety of media: pencils, rubbers, crayons, pastels, felt tips, charcoal, chalks and pens. Begin to control the types of marks made with a range of media. Draw on different surfaces. Draw from memory, imagination and observation. Draw lines of different sizes and thickness to show different tones. Begin to produce different patterns and textures. Understand that sketches should be completed lightly first. 	 Control the types of marks made with a range of media. Draw on different surfaces. Investigate tone by drawing light/dark lines, shapes and patterns. Explore different pencil gradients. Experiment with blending. Continue to investigate textures and produce an expanding range of patterns. 	 Control the types of marks made with a range of media. Draw on different surfaces, including fabrics. Demonstrate experience in using different gradients of pencil and producing various tones. Develop experience of drawing from direct observation. Create and develop textures and intricate patterns with a variety of media. 	 Control with confidence marks made with a range of media on different surfaces. Use different gradients of pencil and shading, to show light and shadow. Use a range of media to add details and intricate patterns. Begin to produce 3D sketches. Use hatching to show tone and texture. Show space and distance, overlapping shapes, sizes and proportion (simple perspective). 	 Work in a sustained and independent way to create detailed drawings using a range of media. Develop key elements of their work based on line, tonal contrast, pattern and texture. Use a variety of different techniques to add interesting effects e.g. reflections, shadows, direction of sunlight. Use a range of techniques to show movement and simple perspective. Develop an awareness of composition, scale and proportion in drawings. 	 Work in a sustained and independent way to develop their own style of drawing using a range of media. Develop key elements of their work based on line, tonal contrast, shading, pattern and texture. Use a variety of different techniques for different purposes correctly e.g. shading and hatching to add a 3D element. Draw for a sustained period of time. Develop drawings in mixed media. Develop further simple perspective, using a single focal point and horizon. Develop an awareness of composition, scale and proportion in drawings.

Painting	 Experiment with a variety of media, different brush sizes and tools. Begin to control the types of marks made with a range of media. Explore lightening and darkening paint with white and black. Start to mix a range of secondary colours, moving towards predicting resulting colours. Mix the correct consistency of paint. Paint on different surfaces. 	 Begin to control the types of marks made with a range of media and painting techniques. Begin to select appropriate sized paintbrushes or tools for the work. Experiment with lightening and darkening paint without the use of black or white. Introduce tertiary colours and begin to mix colour shades and tones. Experiment with different painting effects e.g. colour washes. Begin to create textures in painting e.g. using sawdust or glitter. 	 Demonstrate increasing control of the types of marks made with a range of media and painting techniques. Select appropriate sized paintbrushes or tools for the work. Mix colour shades and tones with increasing confidence. Use light and dark within paintings. Experiment with different painting effects and textures e.g. thickened paint and colour washes. 	 Control the types of marks made with a range of media and painting techniques. Work confidently on a range of scales and select the appropriate tools. Mix colour shades and tones effectively. Use light and dark to begin to show depth in paintings. Create different textural effects with paint. 	 Confidently control the types of marks made with a range of media and painting techniques. Demonstrate a secure knowledge of mixing colour shades and tones effectively. Begin to understand warm, cold, complimentary and contrasting colours. Create different textural effects with paint, according to what is required for the task. Begin to develop their own style of painting using mixed media. 	 Work in a sustained and independent way to develop their own style of painting using a range of techniques. Purposely control the types of marks made using mixed media. Mix colour shades and tones with confidence, understanding which work well in their work. Understand warm, cold, complimentary and contrasting colours. Use colour for a purpose e.g. to depict mood/feelings. Create different textural effects with paint, according to what is required for the task. Begin to incorporate digital graphics/effects.
Print Making	Explore printing simple pictures with a range of hard and soft materials e.g. corks and	 Print simple pictures using a variety of objects and materials. Use a range of printing techniques 	 Print simple pictures using a variety of printing techniques. Create mono prints using different 	 Create and refine a print using a variety of techniques. Create successful screen prints. Demonstrate 	 Create and refine a print using a variety of techniques. Create successful relief block prints. Gain experience in 	 Confidently create and refine a print using a variety of techniques. Create lino prints safely and

 sponges. Gain experience impressed printing, includin drawing into ink and printing from objects. Begin to produc clean printed image. Make rubbings using natural an man-made objects. 	 stamping. Create impressed poly prints. Begin to produce a clean printed image. Create a repeating pattern and recognise patterns in the environment. Identify the different forms printing takes. 	 materials. Produce a clean printed image. Create repeated patterns using three or more colours. Begin to consider symmetry within prints. 	 Begin to gain experience in building up layers of colours. Begin to organise prints in terms of pattern, repetition, symmetry or random printing styles. Begin to modify and adapt prints when necessary. Organise prints in terms of pattern, repetition, symmetry or random printing styles. Modify and adapt prints when necessary. Organise prints in terms of pattern, symmetry or random printing styles. 	 successfully. Build up layers and textures within prints. Confidently organise prints in terms of pattern, repetition, symmetry or random printing styles. Develop their own style of printing using tonal contrast and mixed media.
 Sculpture Use tools and equipment safel and in the corre way. Experiment with variety of malleable mater such as clay, papier Mache an salt dough. Shape and mode materials for a purpose e.g. pot or tile. Manipulate malleable materials in a variety of ways including rolling pinching and kneading. Impress and app simple decoration 	 t increasing confidence. a > Shape, form, construct and al model from imagination and observation. > Construct using recycled materials, man-made and natural resources for a purpose. > Manipulate malleable materials in a variety of ways including rolling, pinching, kneading and coiling. > Apply surface decoration, 	 Safely use equipment with confidence. Shape, form, model, join and construct with a range of materials (natural, man-made and recycled). Plan and develop an understanding of different ways to join materials and select the appropriate technique. Construct a simple base for extending and modelling other shapes. Join two parts successfully. Manipulate 	 materials (natural, man-made and recycled). Manipulate materials in a variety of ways, experimenting with coiling, pinching and Manipulate bina variety of ways, experimenting with coiling, pinching and Produce intricate 	 Confidently use recycled, natural and man-made materials to create secure sculptures. Make informed decisions about the 3D materials and techniques chosen. Recognise sculptural forms in the environment e.g. furniture and buildings. Demonstrate experience in relief and freestanding work using a range of media. Work around armatures or over constructed foundations.

	techniques, including painting.	and textures.	 malleable materials in a variety of ways, experimenting with coiling, pinching and smoothing clay. Produce more intricate surface patterns and textures. Explore carving as a form of 3D art. 	work to continue at a later date.	for Modroc.➤ Carve a simple form.	 Confidently produce intricate surface decoration, incorporating patterns and texture when appropriate. Solve problems as they occur.
Collage/Textiles	 Cut out and arrange different materials. Begin to identify different forms of textiles. Begin to identify different types and textures of fabric and materials for collage. Decorate a piece of fabric. Thread a needle and attempt stitching. Understand the process and some techniques of weaving. 	 Cut out and arrange different materials. Begin to identify different forms of textiles. Match and sort fabrics for colour, texture, length, size and shape. Gain confidence in stitching two pieces of fabric. Gain experience in weaving different materials. Begin to change and modify fabrics. 	 Cut and arrange materials in a striking way. Show awareness and name a range of different textiles. Use a range of techniques to create different textual effects e.g. printing, weaving and stitching. Explore using resist paste and batik. Change and modify threads and fabrics through knotting, fraying and pulling threads. 	 Sort, cut and arrange materials in a striking way. Create patterns using various shapes. Name a range of different textiles. Apply decoration using a needle and thread, buttons and sequins. Become confident in applying colour with printing. Change and modify threads and fabrics. Demonstrate experience in looking at fabrics from other countries. 	 Sort and arrange materials in a striking way. Cut materials accurately to create patterns. Recognise and name different forms of textiles. Use a variety of techniques to create different textural effects eg printing, weaving and stitching. Gain experience in tie dying and experimenting with colour. Demonstrate experience in combining techniques to produce an end piece. 	 Sort and arrange materials in a striking way. Cut materials accurately to create patterns. Recognise and name different forms of textiles. Use a variety of techniques to create different textural effects. Use a number of different stitches creatively to produce patterns. Demonstrate experience in combining techniques to produce an end piece. Work in 2D and 3D. Show awareness of the skills involved in other crafts

Understanding and Reviewing of Significant Artists' Work * Artists to include craftspeople, architects, film makers, designers, ceramicists, textile artists, illustrators and local artists.	 Look at relevant examples of the work of artists and make observations. Know how to recognise and describe some simple characteristics of different kinds of art, craft and design. 	 Look at the work of a range of artists, describe similarities and differences. Begin to make links to their own work. Know that different forms of creative works are made by artists, craftspeople and designers, from all cultures around the world. 	 Know about and describe the work of some significant artists, craftspeople and designers from history and around the world. Link artist's work to their own ideas. 	 Know about, describe and explain the work of some significant artists, craftspeople and designers from history and around the world. Begin to take into account the influence of different historical, cultural and social contexts in which they work. Link aspects of artists' work to their own ideas. 	 Know how to describe and explain the work, ideas and techniques used by some significant artists, craftspeople, designers and architects. Take into account the influence of different historical, cultural and social contexts in which they work. Clearly link aspects of artists' work to their own ideas. Begin to understand Art movements. 	 involving fabrics e.g. knitting and lace making. Know how to describe, interpret and explain the work, ideas and techniques used by some significant artists, craftspeople, designers and architects. Take into account the influence of different historical, cultural and social contexts in which they work. Clearly link aspects of artists' work to their own ideas, explaining reasoning. Begin to understand Art movements.
Acquiring and Applying Knowledge	Know the names of the materials, tools, techniques and the formal elements (colours, shapes, tones etc) that they use.	Know and be able to talk about the materials, tools, techniques and processes they have used.	 Know and be able to explain how to use some of the materials, tools, techniques and processes they have used. Begin to use technical vocabulary and identify any required safety measures. 	 Know and be able to demonstrate, how tools they have chosen to work with, should be used effectively and with safety. Use technical vocabulary to explain these techniques. 	 Know how to describe the processes they are using with technical vocabulary. Explain how they hope to achieve high quality outcomes. 	 Know, explain with technical vocabulary, and be able to demonstrate techniques for modifying the qualities of different materials and processes. Explain how to ensure high quality outcomes.

Evaluating and Developing	 Ask and answer questions about new techniques and processes. Review what they and others have done, commenting on what they think and feel about it. Focus on similarities and differences. Identify a simple improvement. 	 Ask and answer questions about the starting points for their work and techniques/process es used. Review what they and others have done, explaining what they think and feel about it. Focus on similarities and differences. Identify what they might change or develop in current and future work. 		Question and make thoughtful observations about starting points, selecting ideas to use in their own work. Compare ideas, techniques and processes in their own, peers and significant artists work. Explain what they think and feel about them. Adapt their work according to their views and describe how they might develop it further.	A A A	Question and make thoughtful observations about starting points, selecting ideas to use in their own work. Compare ideas, techniques and processes in their own, peers and significant artists work. Explain what they think and feel about them. Adapt their work according to their views, describe how they might develop it further and explain what modifications they would make.	A A A	Question and make thoughtful observations about starting points, selecting ideas to use in their own work. Compare ideas, techniques and processes in their own, peers and significant artists work. Explain what they think and feel about them. Adapt their work according to their views, describe how they might develop it further and explain what modifications they would make and why.	A A A	Question and make thoughtful observations about starting points, selecting ideas and techniques to use in their own work. Compare ideas, techniques and processes in their own, peers and significant artists work. Explain what they think and feel about them. Adapt their work according to their views, describe how they might develop it further and explain what modifications they would make and why.
Sketchbook Expectations	 Begin recording simple media experimentation and some ideas. *This will be shown through observations recorded on Tapestry. 	 Record simple media experimentations, plan ideas and evaluate final pieces. Begin to add some annotations. *This will be shown in Theme books. 	A	Record media experimentations, plan colours, try out ideas with some annotations and evaluate final pieces. Begin to collect source materials for future works.	AA	Record media experimentations, plan colours, try out ideas with annotations and evaluate work. Begin to collect source materials for future works.	A	Collect and record visual information from different sources. Show progression to a final piece through practicing skills, developing ideas with annotations and evaluating work.	AA	Collect and record visual information from different sources. Show progression to a final piece through practicing skills, developing ideas with annotations and evaluating work.