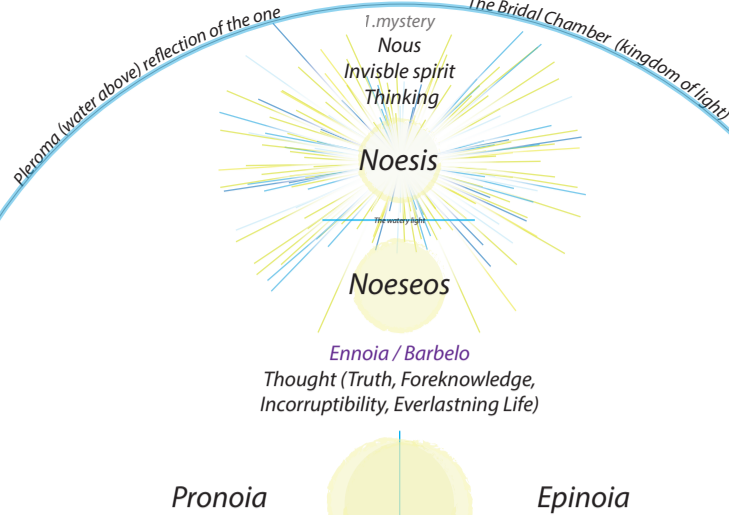
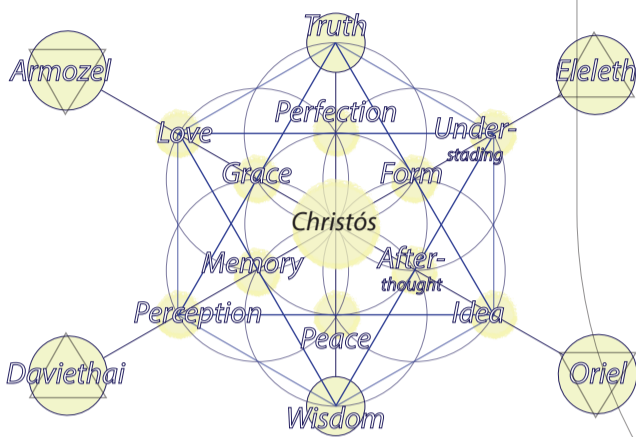


The Upper Aeons (the One, home of Light, luminous water)

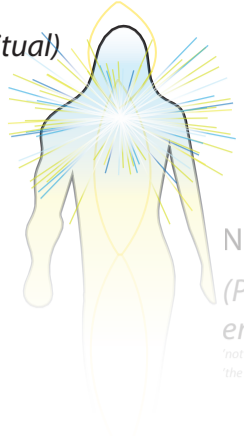
Pleroma
Fullness
Boundless
Eternal
Immortal beings
Archetypes
Spirit
true light
nondual
unified

The Four Lights & Twelve Aeons (Archangels) Twelve Aeons, qualities of the heart or mind

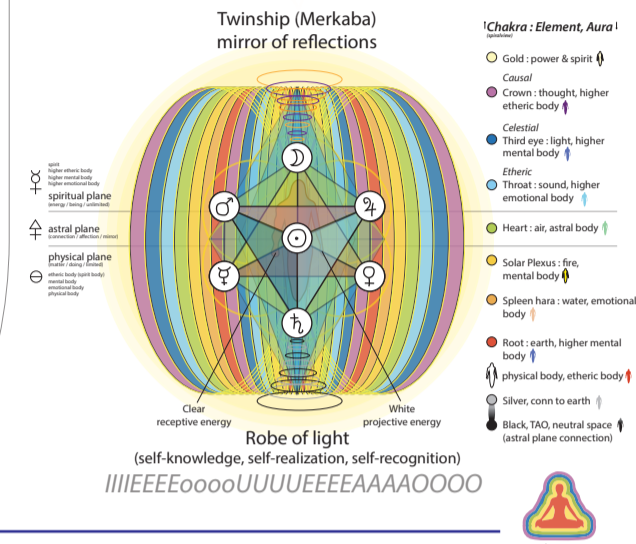


Androgynous Anthropos The Pneumatic in the upper Aeons

(Pneumatic / Spiritual)
luminous (Reflect's father, mother and child 'the first' unborn untouched untouchable) 'the child of light' 1. being

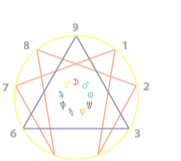


Naphsha
(Psychic / Soulful energy)
'not in the game' free and created before 'the game'



Yaltabaath = 12 Archons -> 12 Animalfaced powers, 12 x 30 demons

360 days, 360 degrees (the 'rulers')



Saturn - Athoth -> Athoth
sheep
Soul rule: deceit

Jupiter - Harmas -> Eloaiou
donkey
Soul rule: injustice

Sun - Yabel -> Yao
7 headed snake
Soul rule: pride

Mercury - Cain -> Adonin
monkey
Soul rule: greed

Mars - Kalila-Oumbri -> Astophaio
hyena
soul rule: wrath

Venus - Adonaiou -> Saaoth
dragon
Soul rule: lust

Moon - Abel -> Sabbede
fiery face
Soul rule: inconstancy

Abrisene
Ether

Yobel
fire

Armoupieel
air

Melceir-Adonein
water

Belias
earth

The Abyss

Ginnungagap

9th Aeon
Sophia (Wisdom)
Resurrection

The lower Aeons, Heimarmene / Fate (Yaltabaath, home of darkness, luminous fire)

Kenoma
Emptiness
Space (measur in space)
Time (linear time)
Mortal Beings
Shadows
Soul & Body
Flesh illusion
dual (creates duality) separated

(Pneumatic / Spiritual)
Yaltabaath
Counterfeit
Spirit
blinds, tempts & restrains
Fate keeps track of karma. Works against the release of the soul, ego enforcement constructs (fear)

Demons (blind guides) those whose world consists of, and they live on the light within us, do not return to the source. As a result, they attempt to persuade us into binding through hollow pleasure, ultimately sealing us with mental and physical contracts or 'signatures', leading us to accept their imprisonment.

(Hylis / Material somatic, body)
Fate
the body, the way the soul is held, trapped, time after time (incarnation) in space 'in the game, no way out'

Fleshly Anthropos
Adam / Eve
The Hylis, materialized and separated in the lower Aeons

11th Aeon
10th Aeon
9th Aeon
8th Aeon
7th Aeon
6th Aeon
5th Aeon
4th Aeon
3rd Aeon
2nd Aeon
1st Aeon

