Iteratively making the architecture\*\*\* with the test-driven systems design concept



\*Test-Driven Systems Design incl. systems test \*\*mocked sub-(sub)systems \*\*\*for hardware: research (experiments/innovations) is already completed, i.e., no disciplinary complexity left (except for industrial design or UX)\*\*\*\*
\*\*\*multiple concepts or/and iterations closely to customers are needed to reduce the uncertainty of customer need \*\*\*\*a resulting structure for the system, with clear I/F between the components, no transdisciplinary complexity left

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