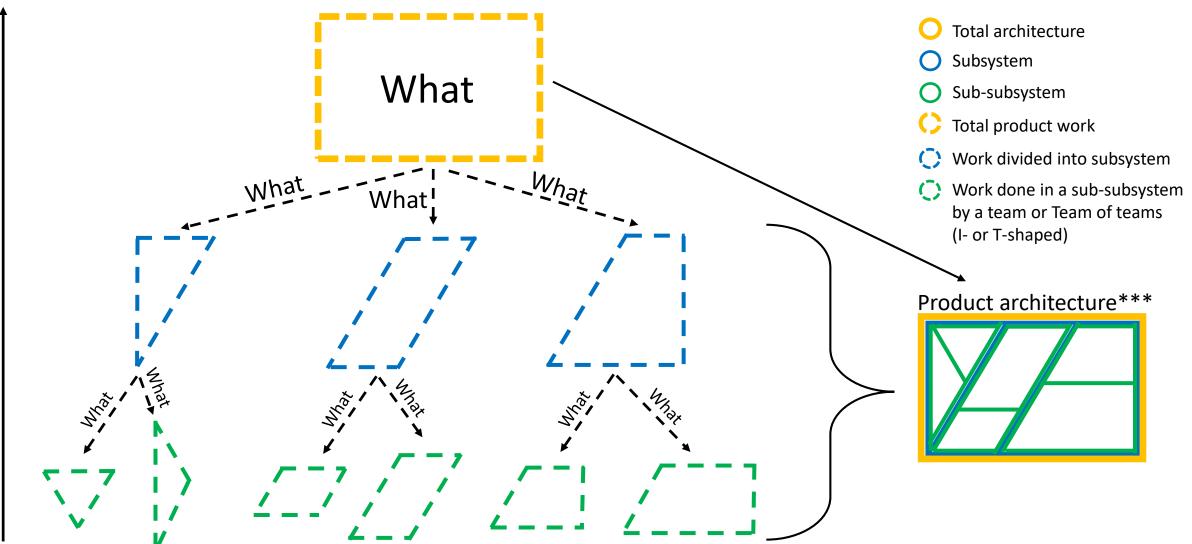
Architecturally dividing the work – traditional hardware product development projects*



* remember that experiments and innovations are done before the project starts, i.e. no complexity left (except maybe for industrial design sub-subsystem**)
** multiple concepts needed to mitigate the risk due to the complexity *** a structure in order to reduce complexity, with clear interfaces between the parts

Integration & Verification

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